

# INTRODUCTION TO MPS

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ICCUB 27.9.2021

# In this lecture...

introducing Tensor Network  
States and MPS

notes & biblio:



TEBD: basic numerical  
algorithm for time evolution

Tutorial: files in



# WHAT ARE TNS?

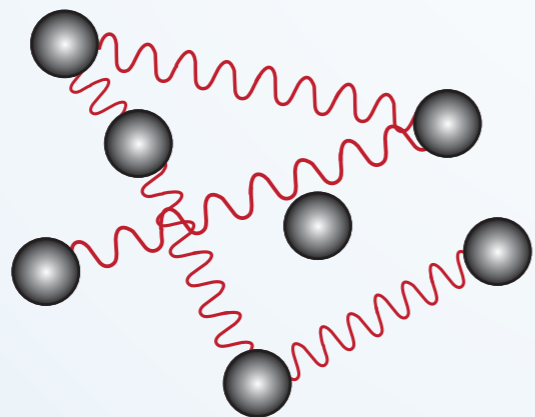
- TNS = Tensor Network States

Context: quantum many body systems

interacting with each  
other

$$\{|i\rangle\}_{i=0}^{d-1}$$

$N$



Goal: describe  
interesting states

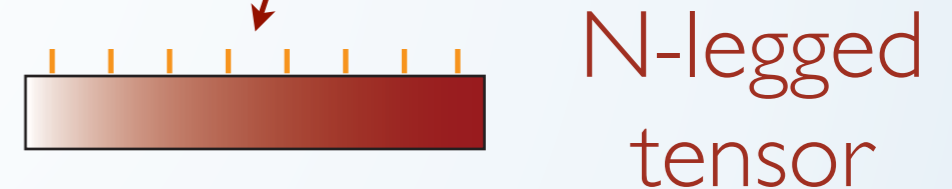
ground, thermal states

# WHAT ARE TNS?

- TNS = Tensor Network States

A general state of the  $N$ -body Hilbert space has exponentially many coefficients

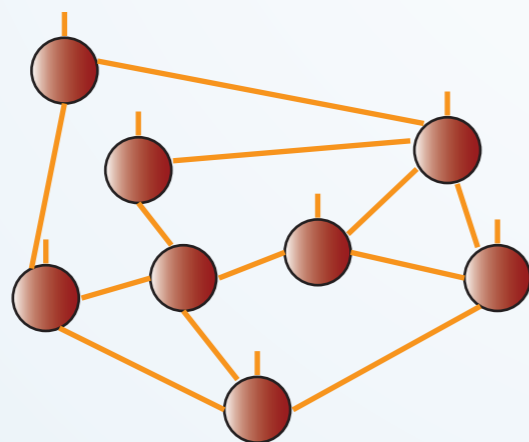
$$|\Psi\rangle = \sum_{i_j} c_{i_1 \dots i_N} |i_1 \dots i_N\rangle$$



$$d^N$$

A TNS has only a polynomial number of parameters

$\text{poly}(N)$

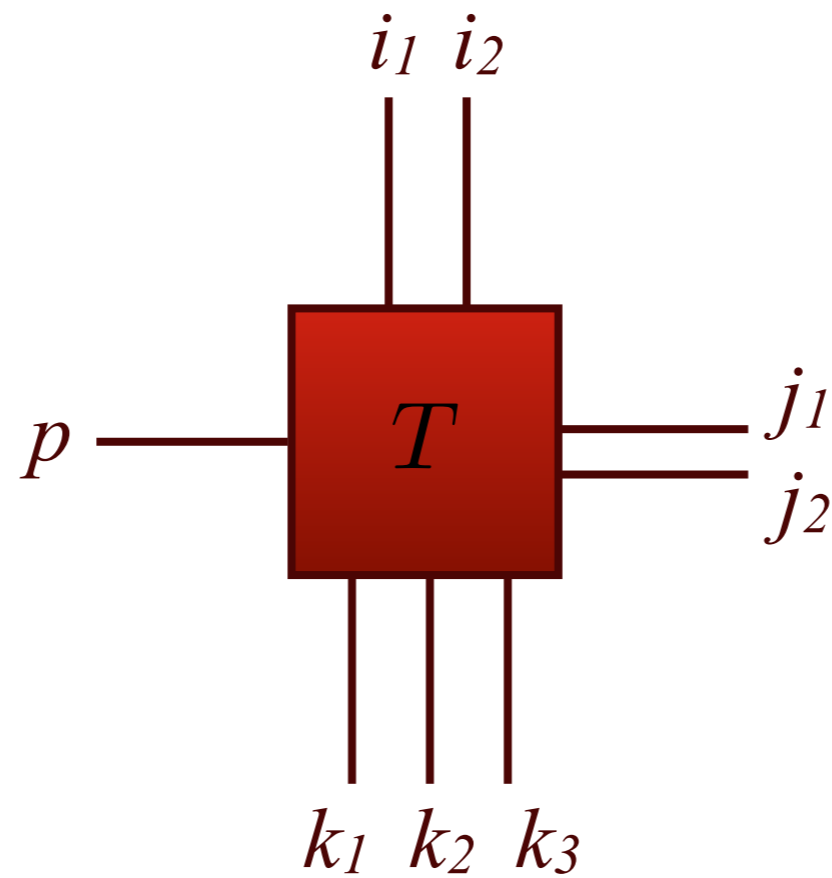




pictorial representation

# pictorial representation

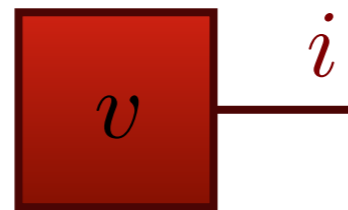
tensor = multidimensional array



$$\{T_{i_1 i_2, j_1 j_2, k_1 k_2 k_3, p}\} \{i, j, k, p\}$$

# pictorial representation

vector



$v_i$

$$i = 1, \dots, D$$

matrix



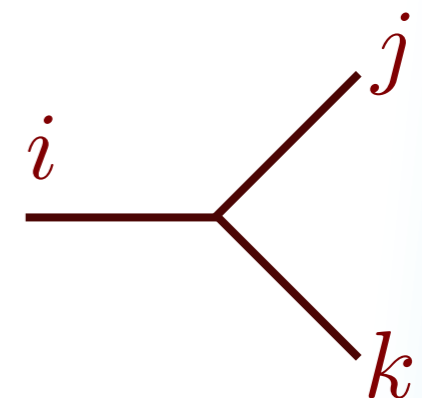
$M_{ij}$

$$i = 1, \dots, D_1$$
$$j = 1, \dots, D_2$$

a special  
case

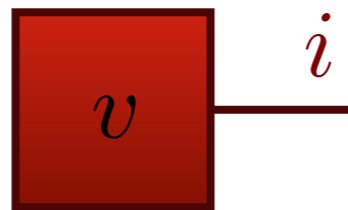


$\delta_{ij}$



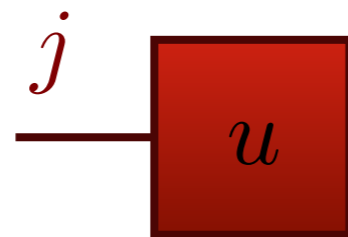
# contractions

vector



$v_i$

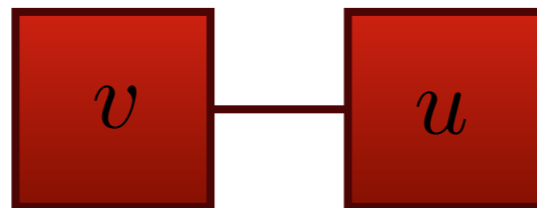
$$i = 1, \dots, D$$



$u_j$

$$j = 1, \dots, D$$

vector-vector

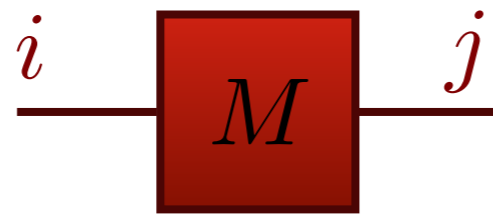


$$v \cdot u = \sum_i v_i u_i$$



# contractions

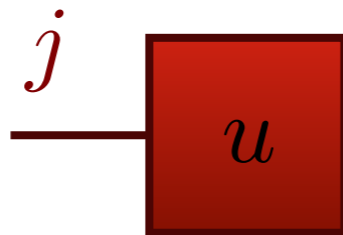
matrix



$$M_{ij}$$

$$i = 1, \dots, D_1$$
$$j = 1, \dots, D_2$$

vector



$$u_j$$

$$j = 1, \dots, D_2$$

matrix-vector



$$v = M \cdot u = \sum_j M_{ij} u_j$$

# computational costs

vector-vector



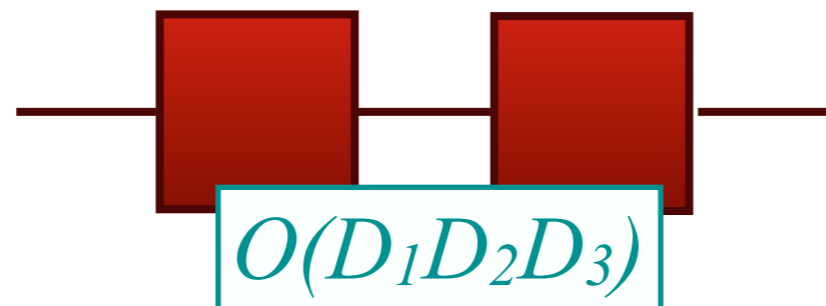
$$v \cdot u = \sum_i v_i u_i$$

matrix-vector



$$v = M \cdot u = \sum_j M_{ij} u_j$$

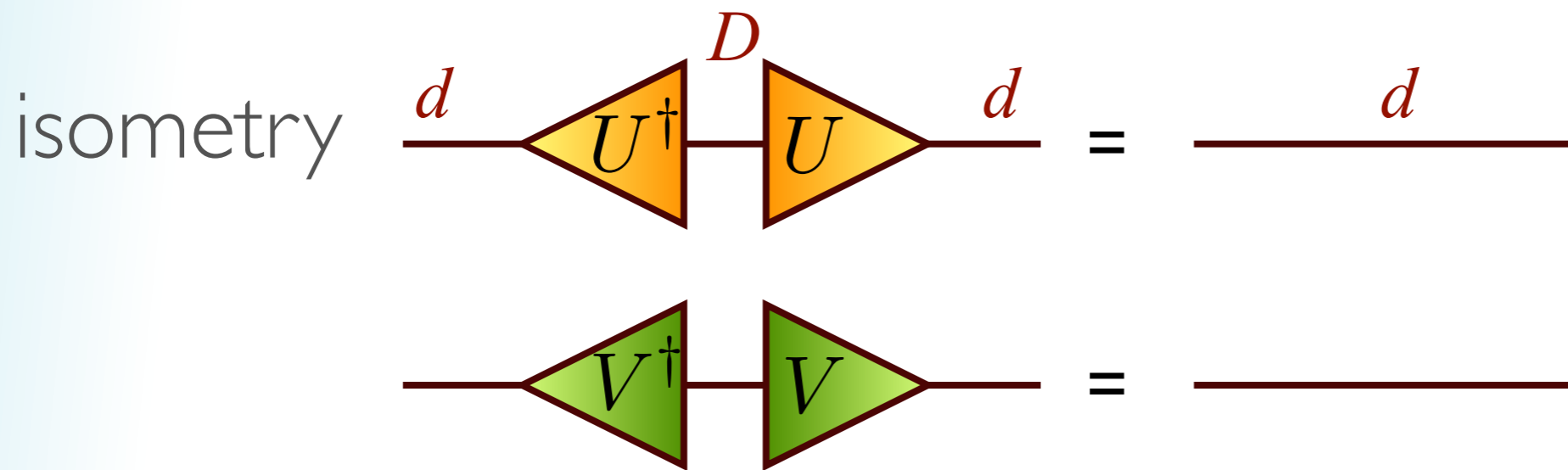
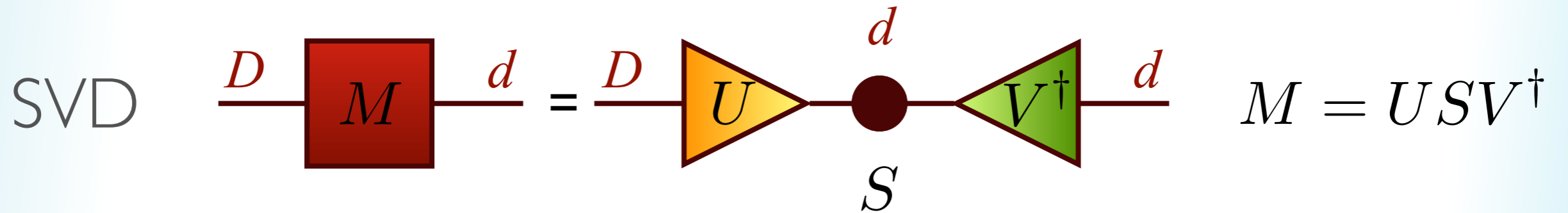
matrix-matrix



$$M \cdot N = \sum_j M_{ij} N_{jk}$$

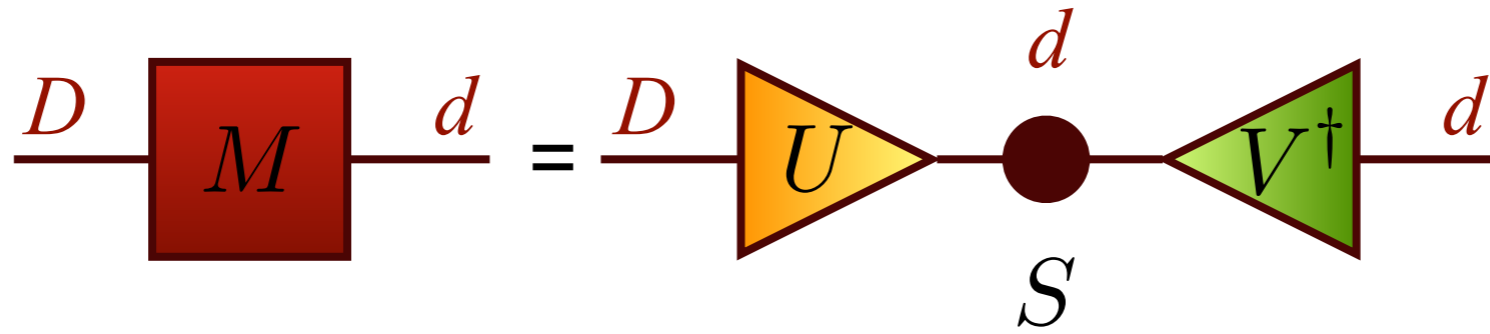
in general: product of open  
and contracted dimensions

# basic routines



# basic routines

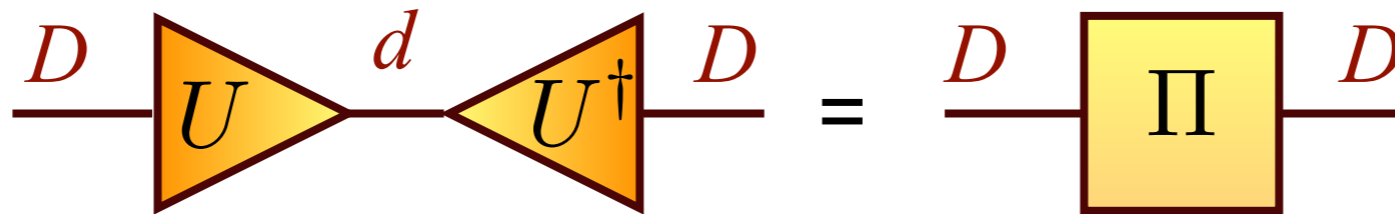
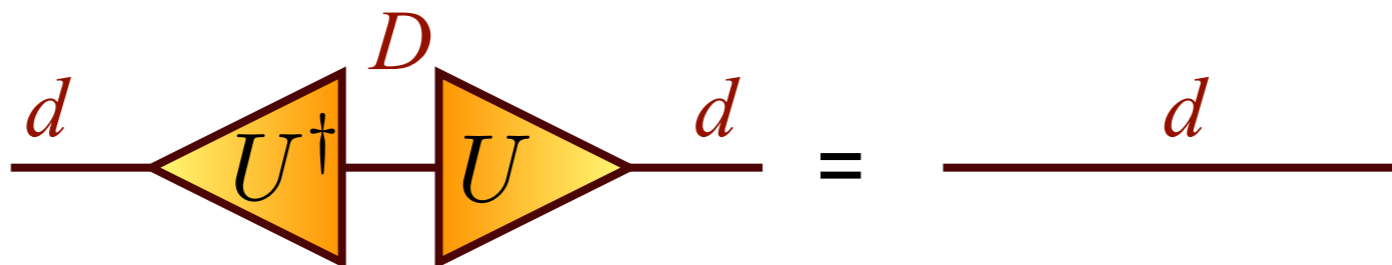
SVD



$$M = USV^\dagger$$

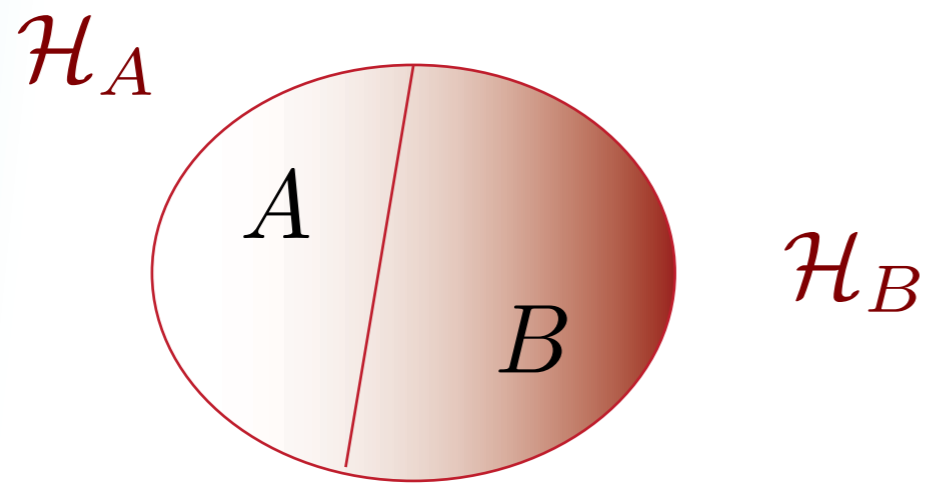
$O(Dd^2)$

isometry



# Characterizing entanglement

SVD  $\Rightarrow$  Schmidt decomposition

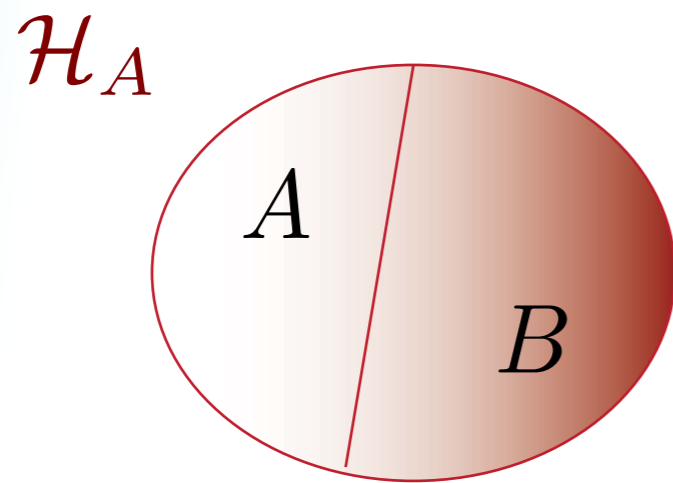


$$|\Psi\rangle = \sum_{ij} \Psi_{ij} |ij\rangle_{AB}$$



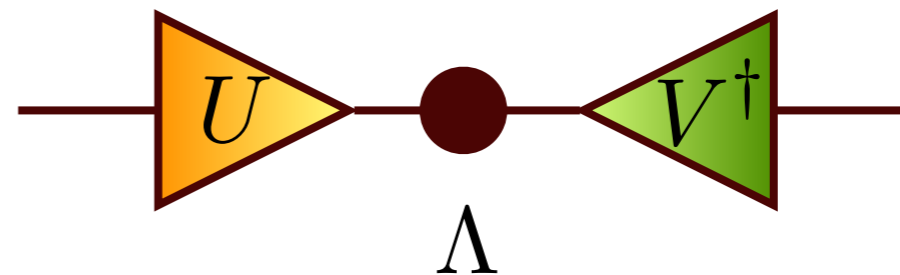
# Characterizing entanglement

SVD  $\Rightarrow$  Schmidt decomposition



$\mathcal{H}_B$

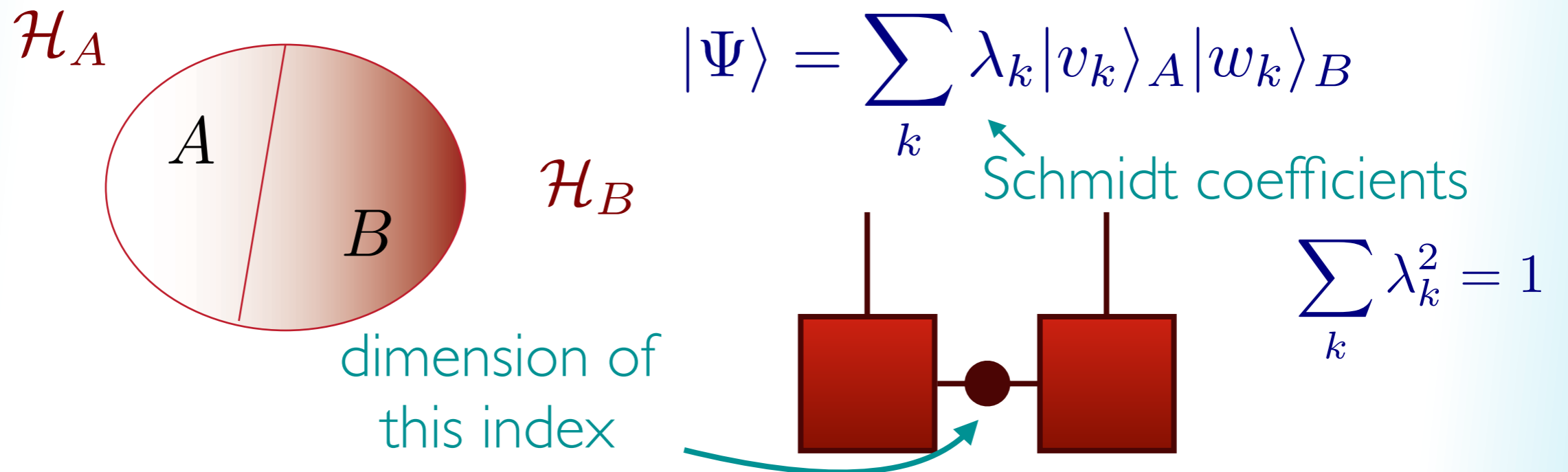
$$|\Psi\rangle = \sum_k \lambda_k (U_{ik} |i\rangle_A) (V_{kj}^\dagger |j\rangle_B)$$



$$\Psi_{ij} = \sum_k U_{ik} \lambda_k V_{kj}^\dagger$$

# Characterizing entanglement

SVD  $\Rightarrow$  Schmidt decomposition

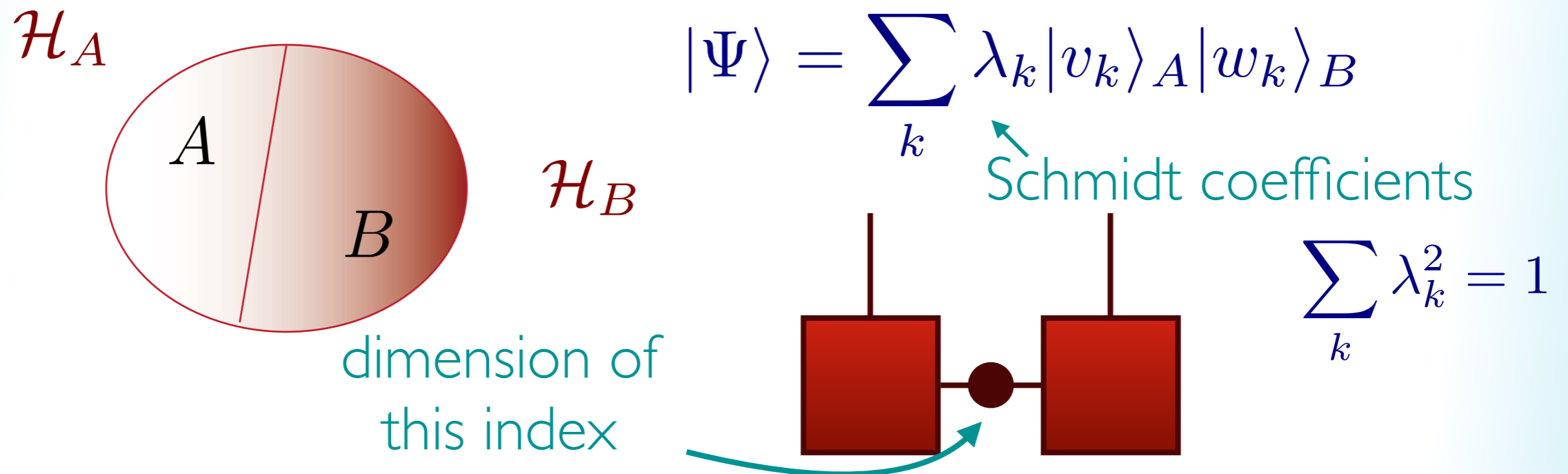


Schmidt rank: number of non-zero  $\lambda_k$  coefficients

$$E(|\Psi\rangle) = -\text{tr}(\rho_A \log \rho_A) = -\sum_k \lambda_k^2 \log \lambda_k^2$$

# Characterizing entanglement

SVD  $\Rightarrow$  Schmidt decomposition

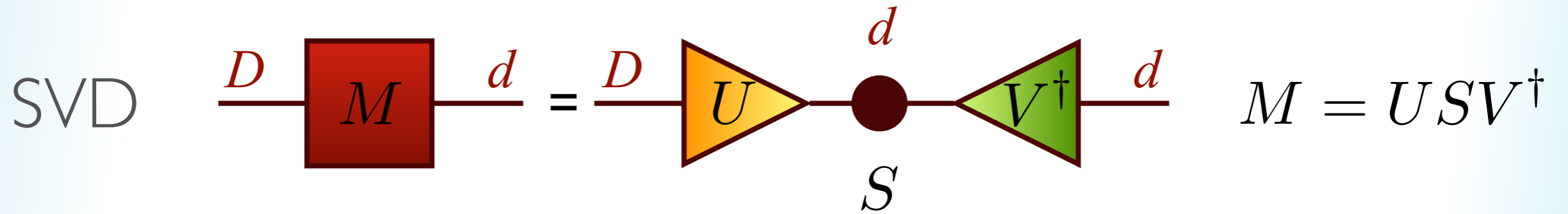


Schmidt rank: number of non-zero  $\lambda_k$  coefficients

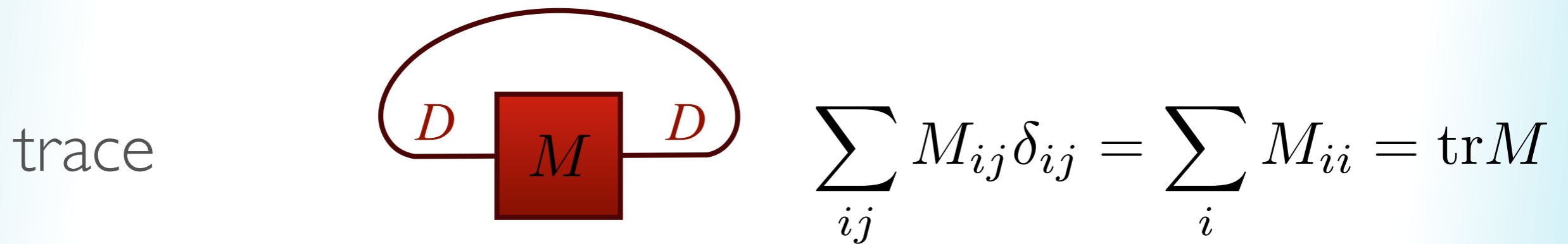
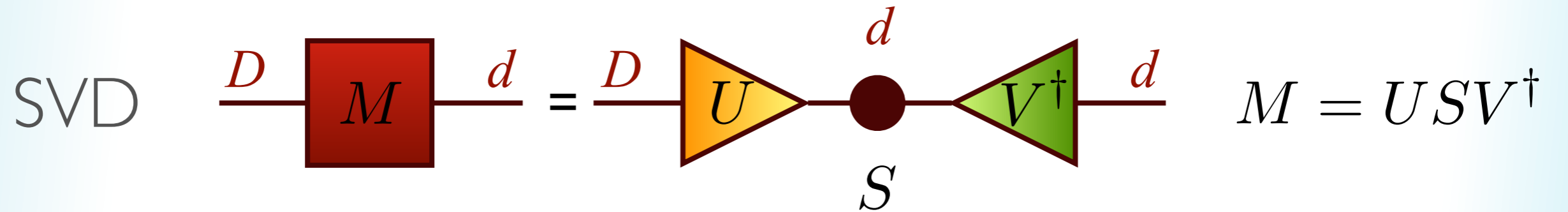
$$|01\rangle \longrightarrow \{1, 0\}$$
$$\frac{1}{\sqrt{2}}(|00\rangle + |11\rangle) \longrightarrow \{1/\sqrt{2}, 1/\sqrt{2}\}$$



# basic routines

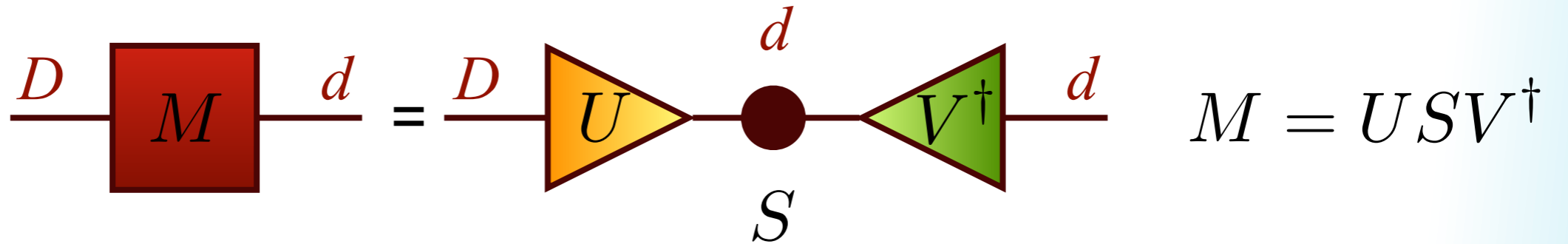


# basic routines

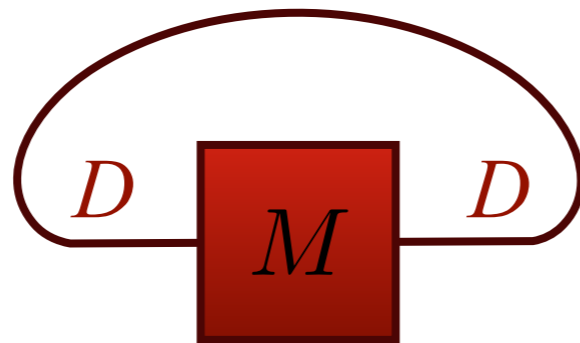


# basic routines

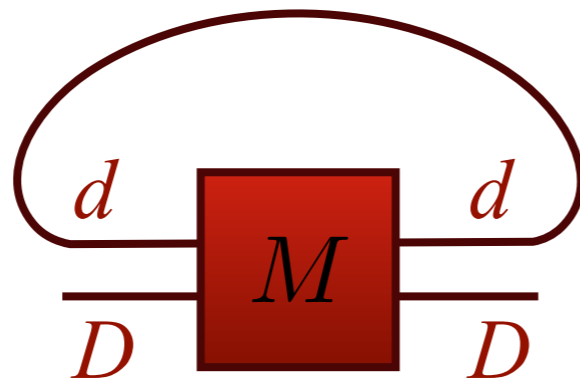
SVD



trace

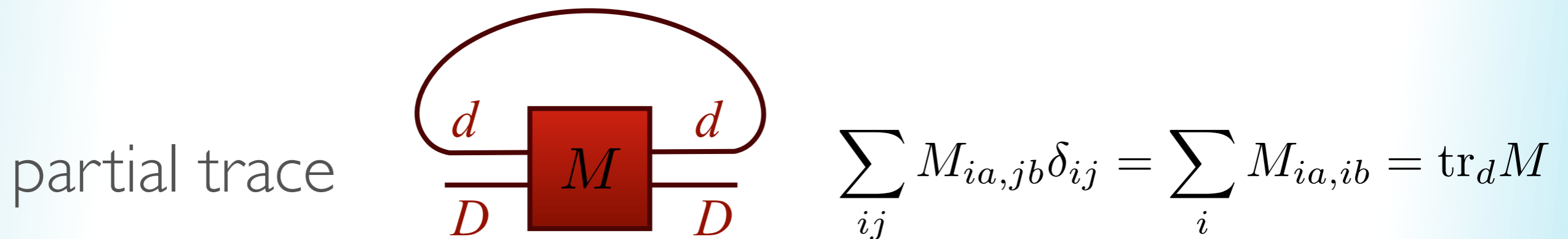
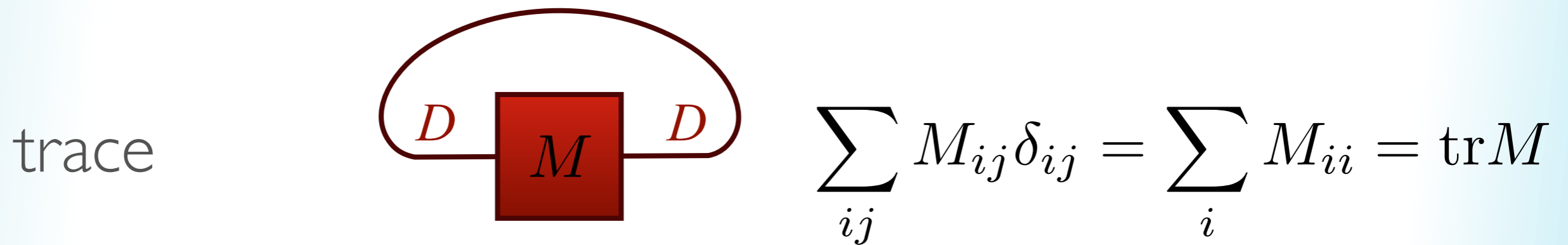
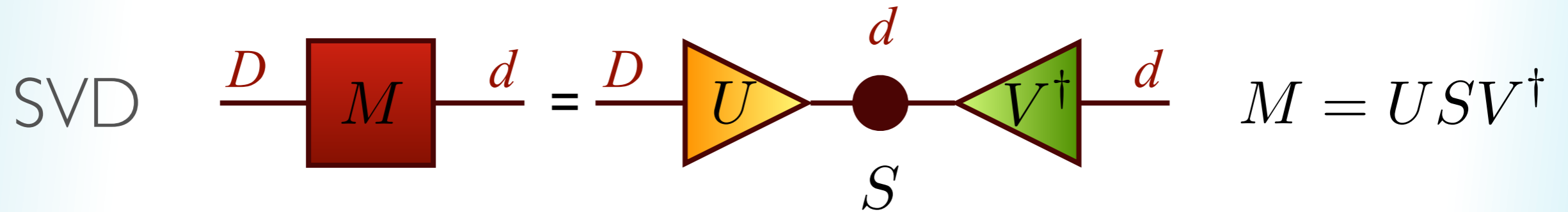


$$\sum_{ij} M_{ij} \delta_{ij} = \sum_i M_{ii} = \text{tr} M$$



$$\sum_{ij} M_{ia,jb} \delta_{ij} = \sum_i M_{ia,ib}$$

# basic routines





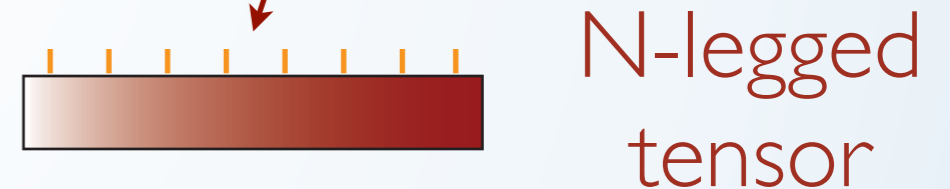
pictorial representation

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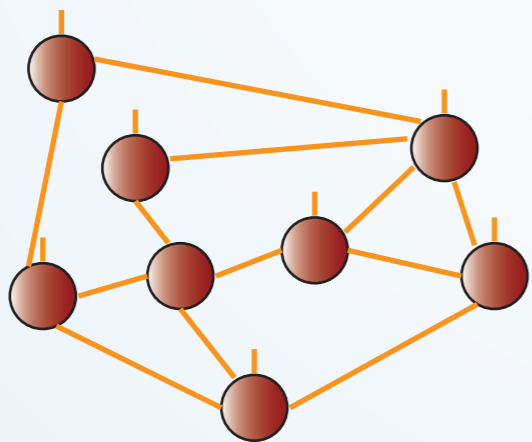
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$$d^N$$

A TNS has only a polynomial number of parameters

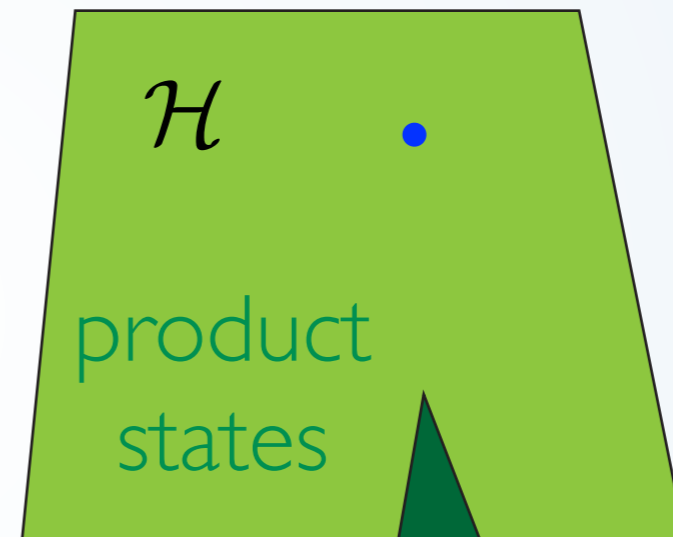
$\text{poly}(N)$



# WHY SHOULD TNS BE USEFUL?

States appearing in Nature are peculiar

State at random from Hilbert space is not close to product



- TNS = Tensor Network States

# WHY SHOULD TNS BE USEFUL?

States appearing in Nature are peculiar

State at random from Hilbert space is not close to product



We look for the particular “*corner*” of the Hilbert space

- TNS = Tensor Network States

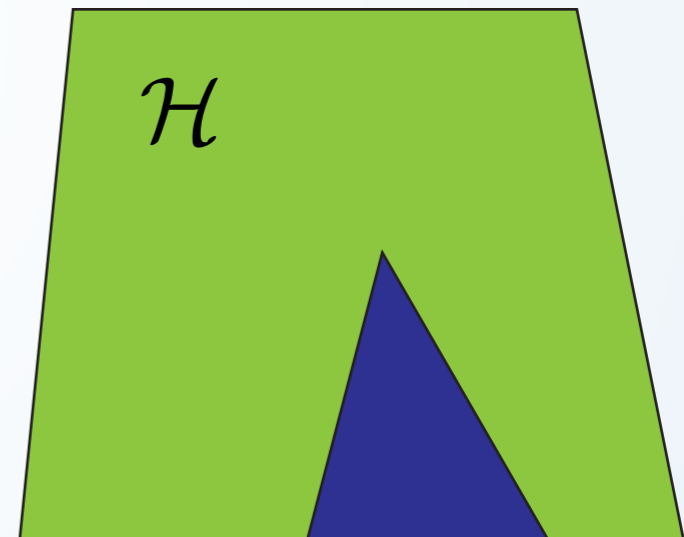


# WHY SHOULD TNS BE USEFUL?

The goal is to find good descriptions of physical states

WANTED

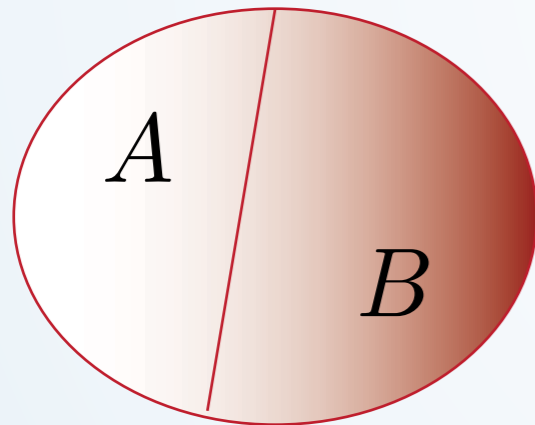
- efficient representation
- computable observables
- (variational) algorithms



# FINDING A GOOD ANSATZ

Which properties characterize physically interesting states?

## ENTANGLEMENT STRUCTURE



$$|a\rangle \otimes |b\rangle$$

product state

$$|a\rangle \otimes |b\rangle + |b\rangle \otimes |a\rangle$$

entangled state

$$S(A) = -\text{tr}(\rho_A \log(\rho_A))$$

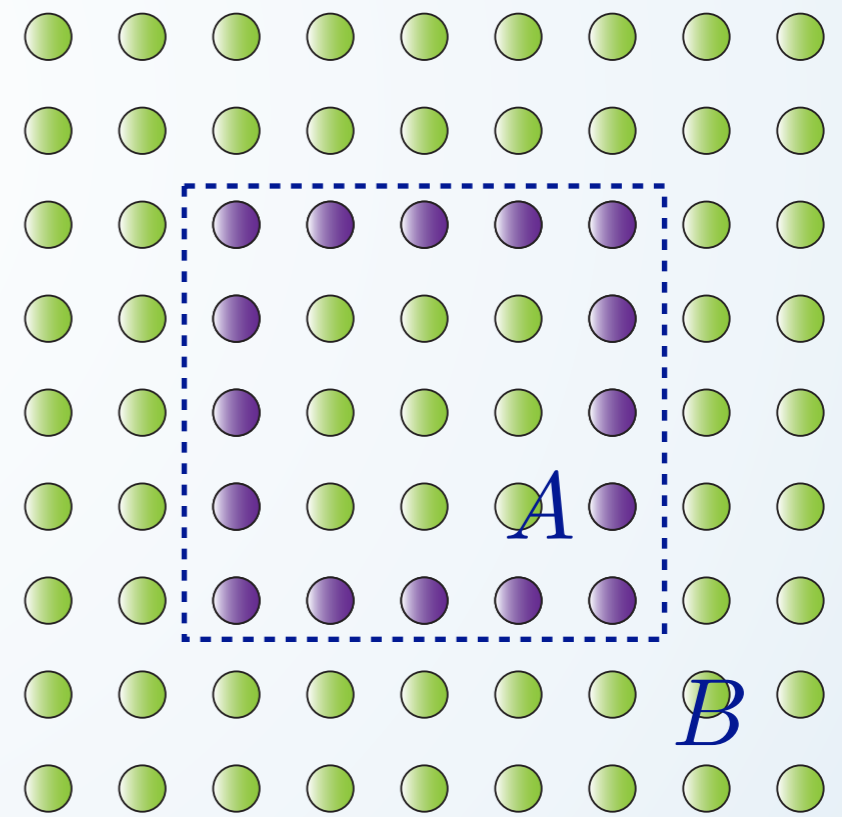
entanglement  
entropy

# FINDING A GOOD ANSATZ

Which properties characterize ground states of relevant Hamiltonians?

finite range  
gapped  
Hamiltonians  
states with  
little entanglement

Area law



$$S_{A_{\max}} \propto |\delta A|$$

# FINDING A GOOD ANSATZ

Which properties characterize ground states of relevant Hamiltonians?

local gapped 1D Hamiltonians  
have ground states  
with area law of entanglement

$$S_{A_{\max}} \propto |\delta A| \quad \text{Hastings 2007}$$

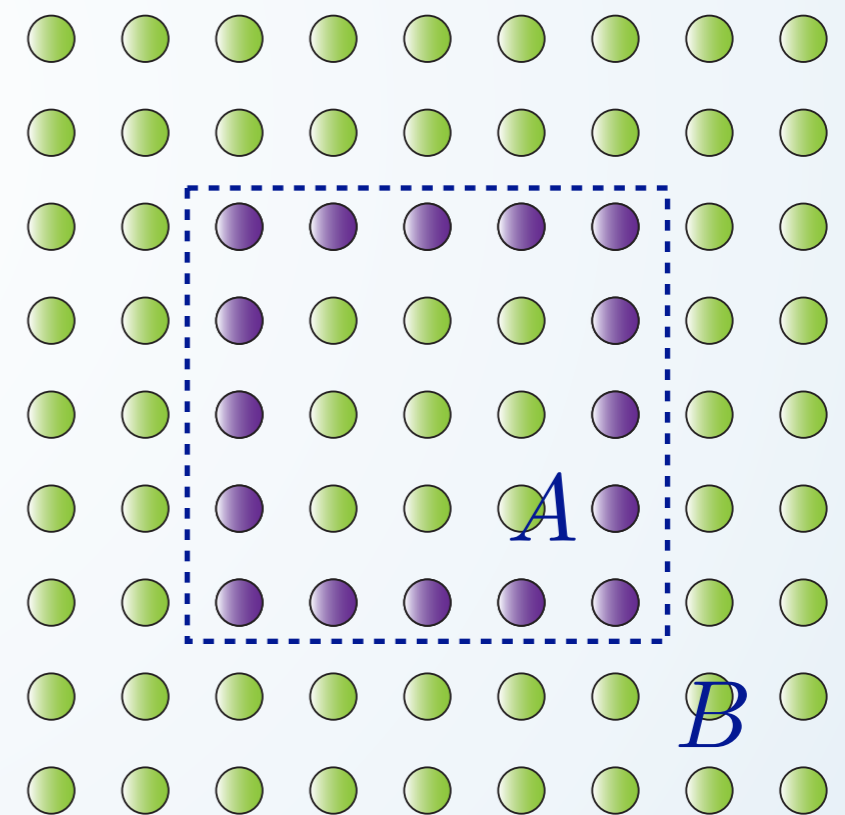
in 1D critical systems,  
logarithmic corrections

$$S_{A_{\max}} \propto |\delta A| \log A \quad \text{Calabrese, Cardy 2004}$$

satisfied at finite temperature

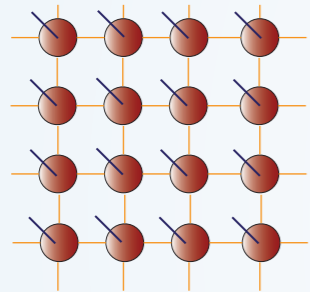
Wolf, Verstraete, Hastings, Cirac, PRL 2008

Area law



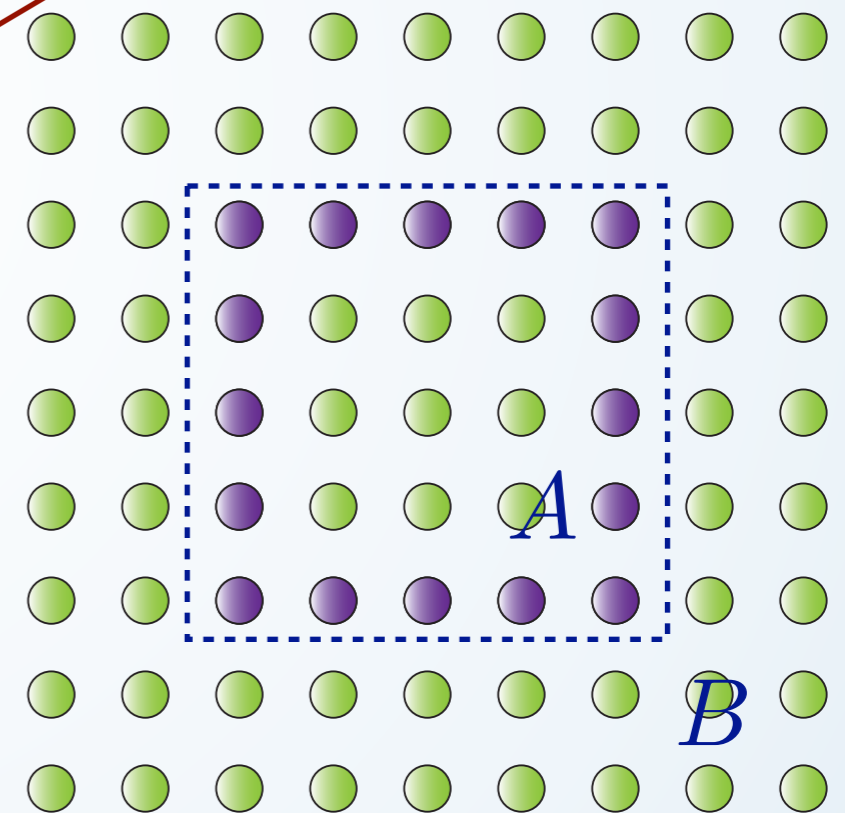
# MPS & PEPS

- MPS = Matrix Product States 
- PEPS = Projected Entangled Pairs States



*Ansätze satisfying  
the area law  
by construction*

Area law



**TNS = entanglement based ansatz**

# MPS

Matrix Product States

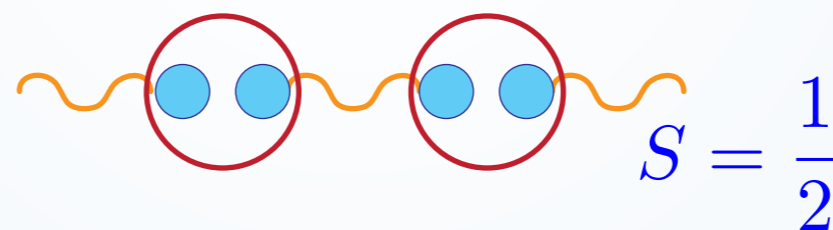
A bit of history...

Matrix Product States

AKLT exactly solvable spin model

Affleck, Kennedy, Lieb, Tasaki, PRL 1987

$$H_{ii+1} = \vec{S}_i \cdot \vec{S}_{i+1} + \frac{1}{3} \left( \vec{S}_i \cdot \vec{S}_{i+1} \right)^2$$



The ground state is exactly a MPS (VBS)

A bit of history...

## Matrix Product States

AKLT exactly solvable spin model

Affleck, Kennedy, Lieb, Tasaki, PRL 1987



Finitely correlated states

Fannes, Nachtergaele, Werner, CMP 1992

DMRG algorithm

White, PRL 1992

ground states of quantum spin chains  
quasiexact

applied to other systems (Q.Chem., 2D)



# A bit of history...

## Matrix Product States

AKLT exactly solvable spin model

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Finitely correlated states

Fannes, Nachtergaele, Werner, CMP 1992

DMRG algorithm

White, PRL 1992

DMRG variational over MPS

Ostlund, Rommer, PRL 1995

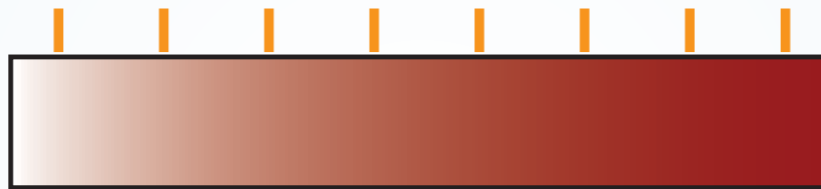
Dukelsky et al., Eur. Phys. Lett. 1998

Quantum Information perspective

Vidal, PRL 2003

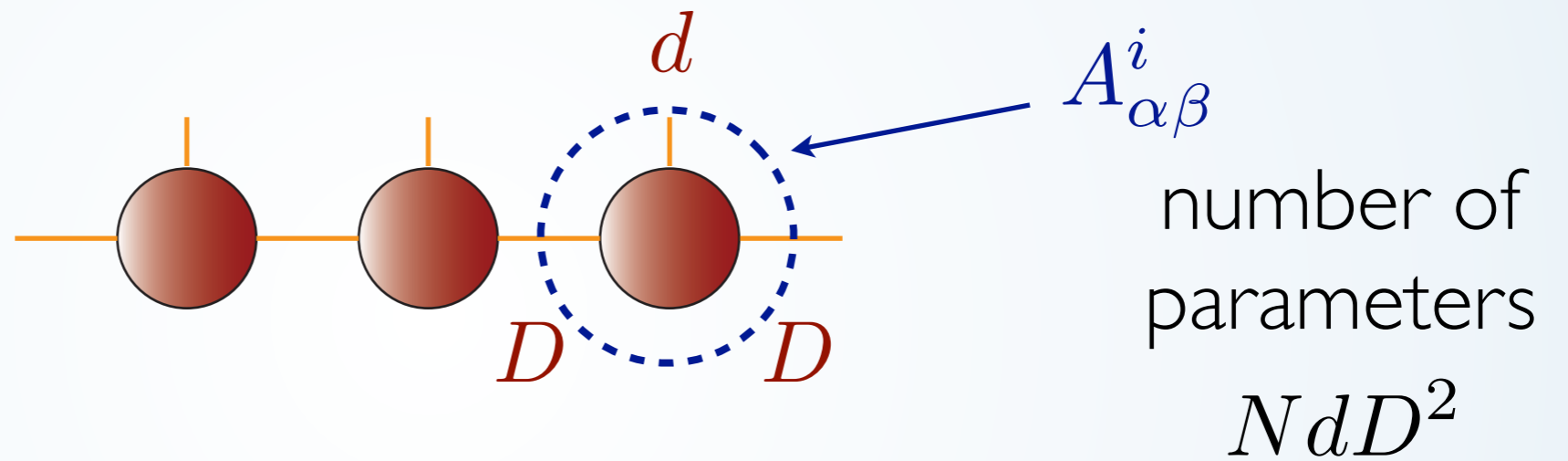
Verstraete, Porras, Cirac, PRL 2004

## Matrix Product States

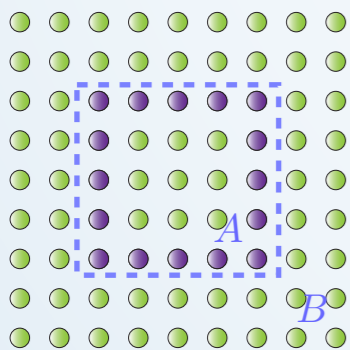


$$|\Psi\rangle = \sum_{i_1 \dots i_N} c_{i_1 \dots i_N} |i_1 \dots i_N\rangle$$

# Matrix Product States



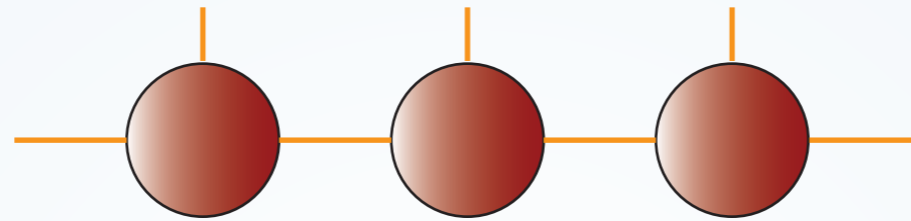
$$|\Psi\rangle = \sum_{i_1 \dots i_N} \text{tr}(A_1^{i_1} A_2^{i_2} \dots A_N^{i_N}) |i_1 \dots i_N\rangle$$



Area law by construction

Bounded entanglement  $S(L/2) \leq \log D$

# MPS EXAMPLE



$$|\Psi\rangle = \sum_{i_1 \dots i_N} \text{tr}(A_1^{i_1} A_2^{i_2} \dots A_N^{i_N}) |i_1 \dots i_N\rangle$$

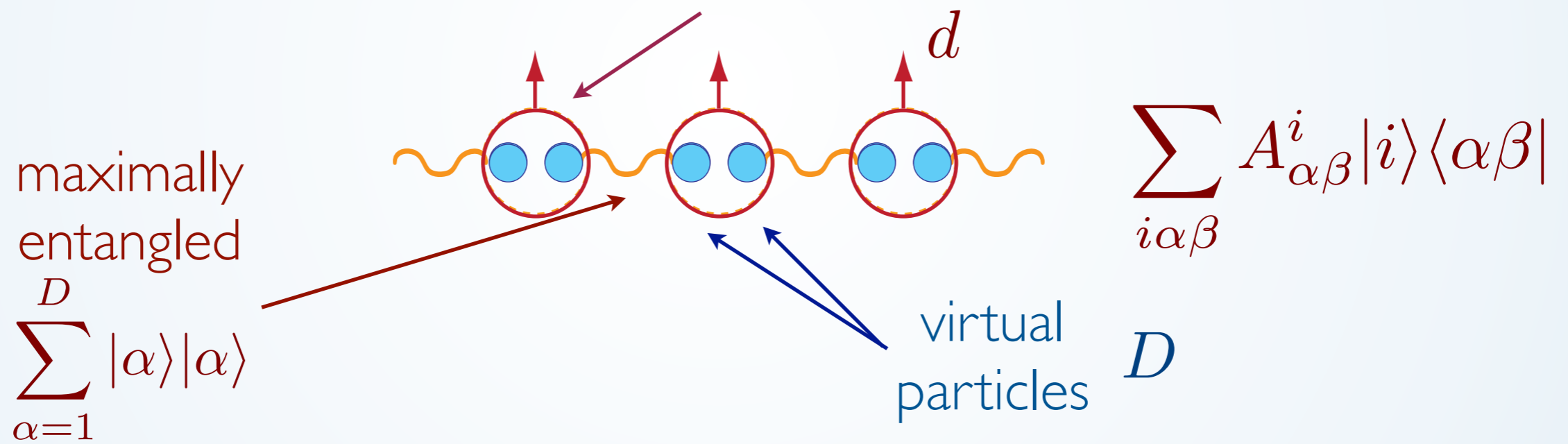
$$A^0 = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \quad A^1 = \begin{pmatrix} 0 & 1 \\ 0 & 0 \end{pmatrix}$$

$$|100 \dots\rangle + |010 \dots\rangle + |001 \dots\rangle + \dots$$

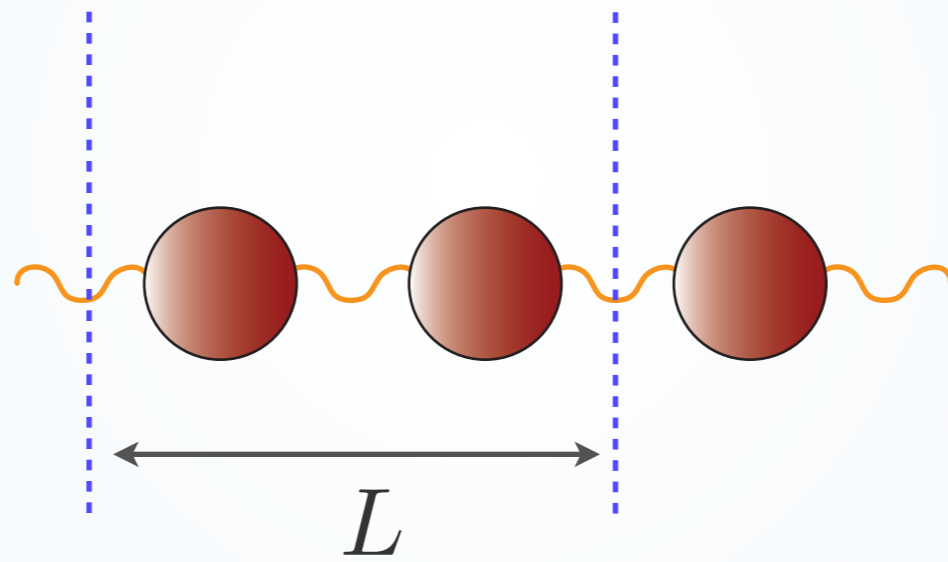
$$D = 2$$

# Matrix Product States

project onto the physical degrees of freedom



# Area law by construction



## Area law by construction

$$\begin{aligned} S(\text{---} \bullet \text{---} \bullet \text{---}) &\leq S(\text{---} \bullet \bullet \text{---} \bullet \bullet \text{---}) \\ &= S(\text{---} \bullet \bullet \text{---}) \\ &= 2 \log D \end{aligned}$$

local projectors  
cannot increase  
the entropy

SOME OTHER PROPERTIES



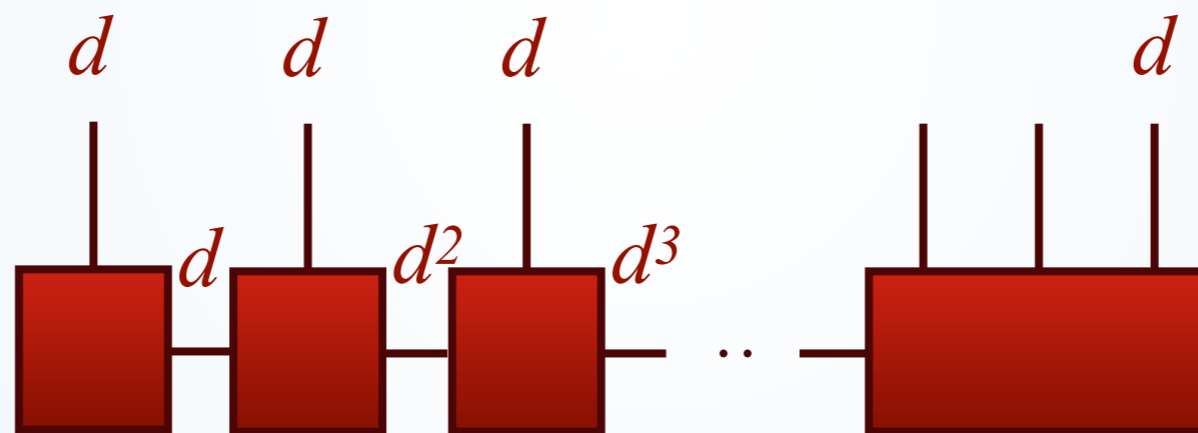
# MPS PROPERTIES

any state can be written as MPS



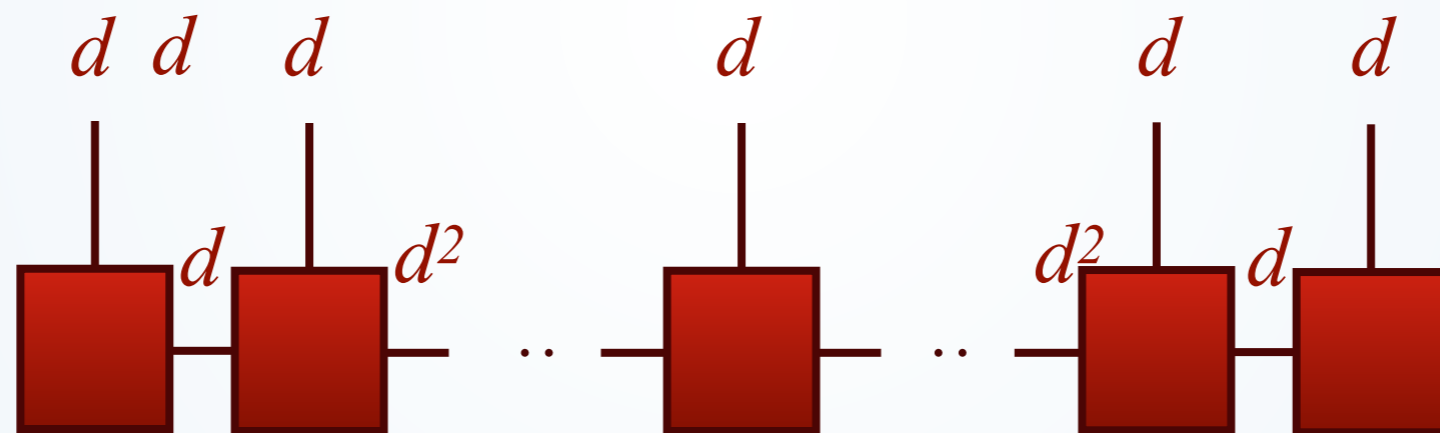
# MPS PROPERTIES

any state can be written as MPS



# MPS PROPERTIES

any state can be written as MPS



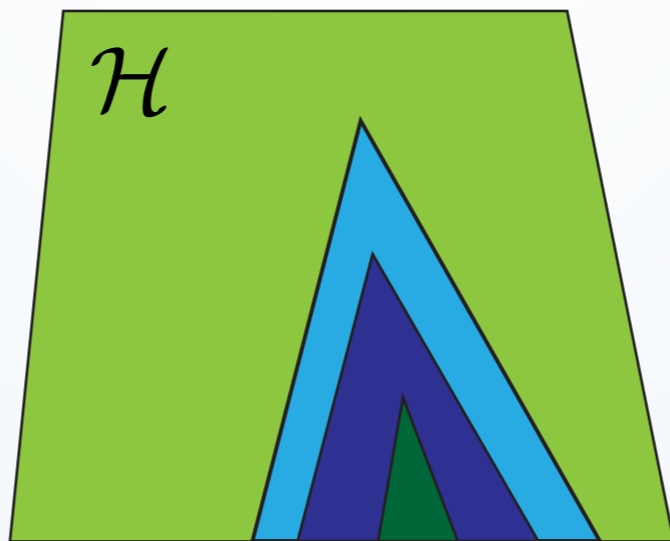
$$D \leq d^{N/2}$$

# MPS PROPERTIES

MPS are a complete family

increasing the bond dimension, they can describe any state of the Hilbert space

$$D \leq d^{N/2}$$

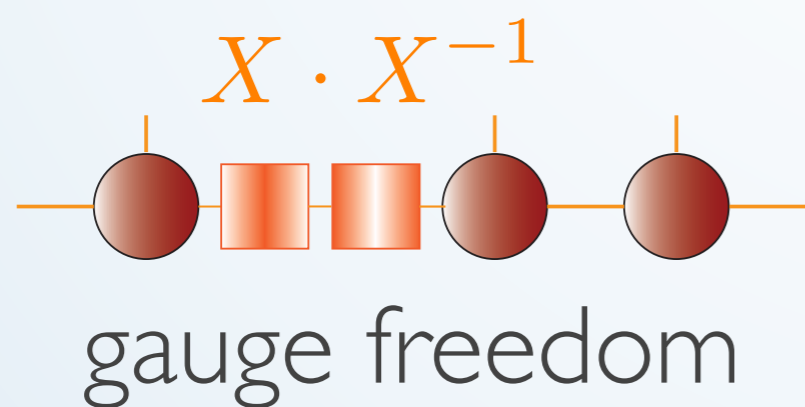


$$D = 3$$

$$D = 2$$

$$D = 1$$

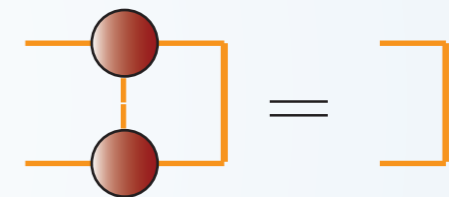
# MPS PROPERTIES



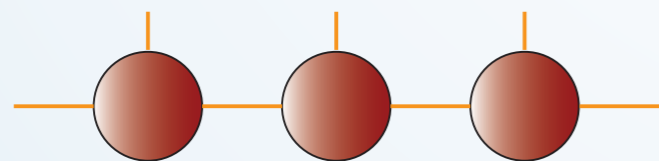
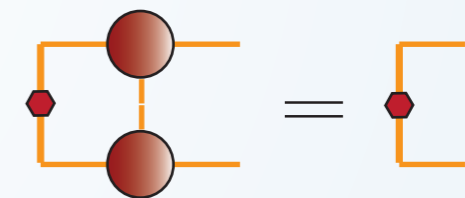
# MPS PROPERTIES

canonical form

$$\sum_i A^{[m]i} A^{[m]i\dagger} = 1$$



$$\sum_i A^{[m]i\dagger} \Lambda^{[m-1]} A^{[m]i} = \Lambda^{[m]}$$

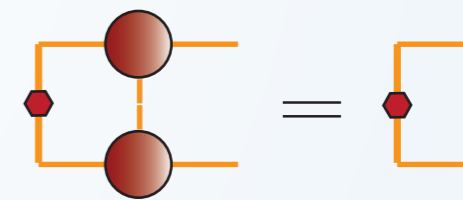
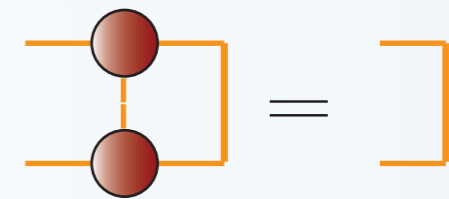
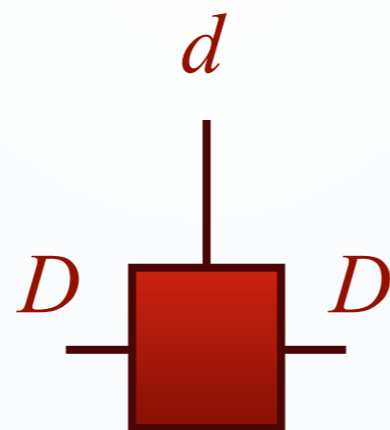


gauge freedom

unique  
imposed locally

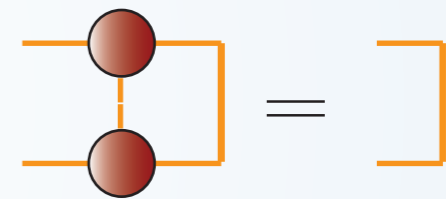
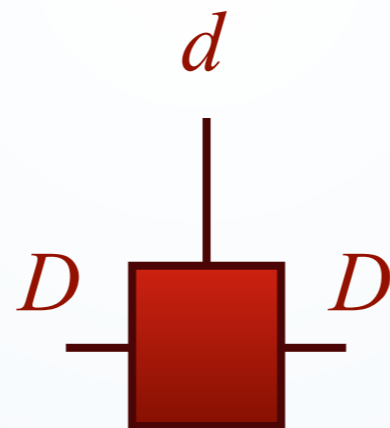
# MPS PROPERTIES

finding the canonical form



# MPS PROPERTIES

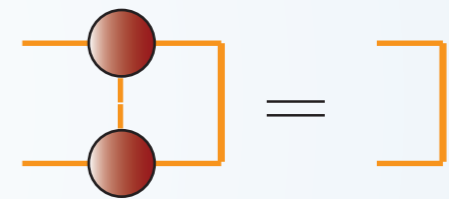
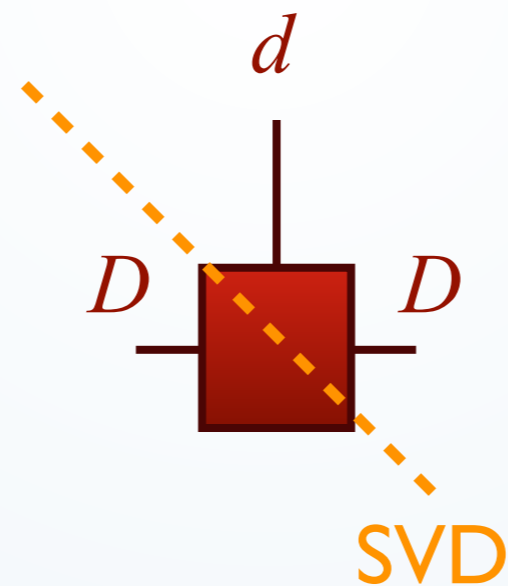
finding the canonical form





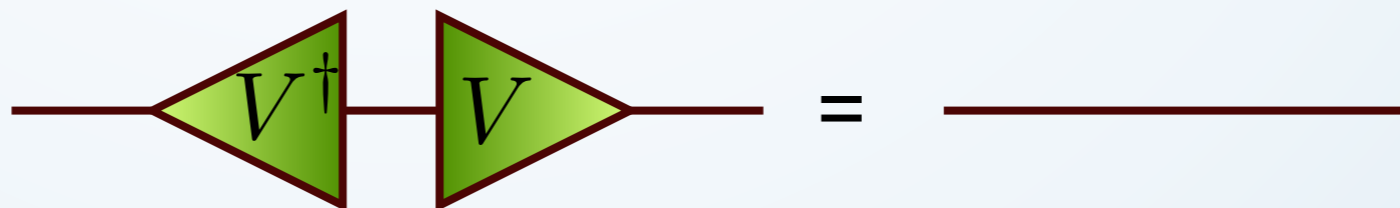
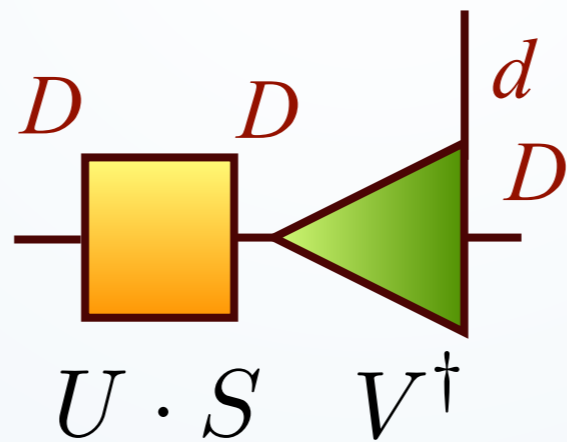
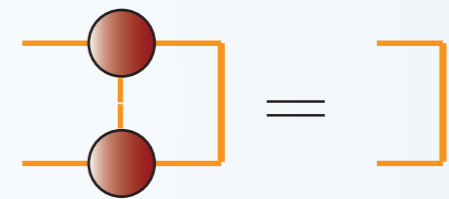
# MPS PROPERTIES

finding the canonical form



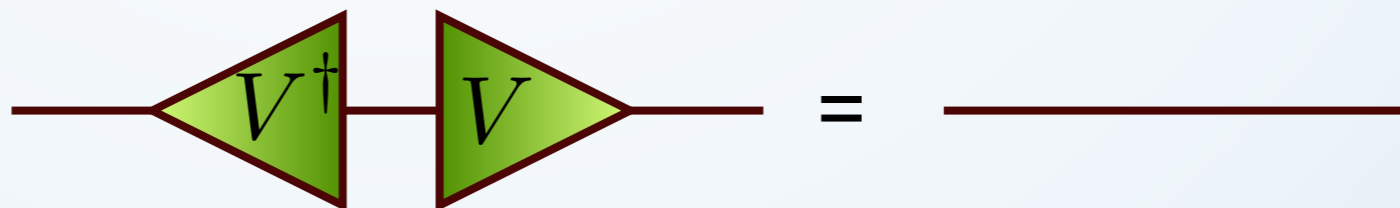
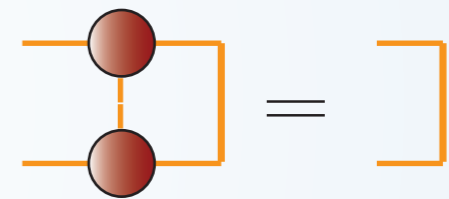
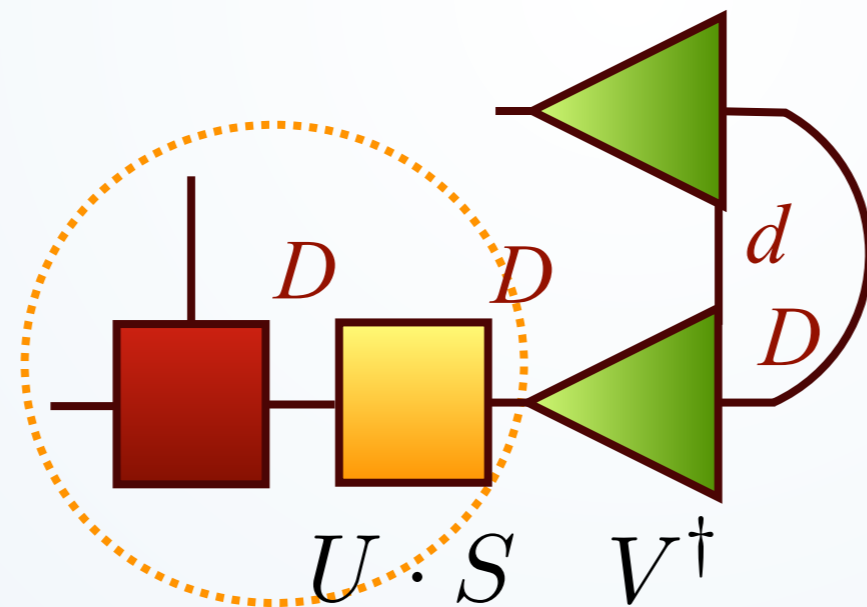
# MPS PROPERTIES

finding the canonical form



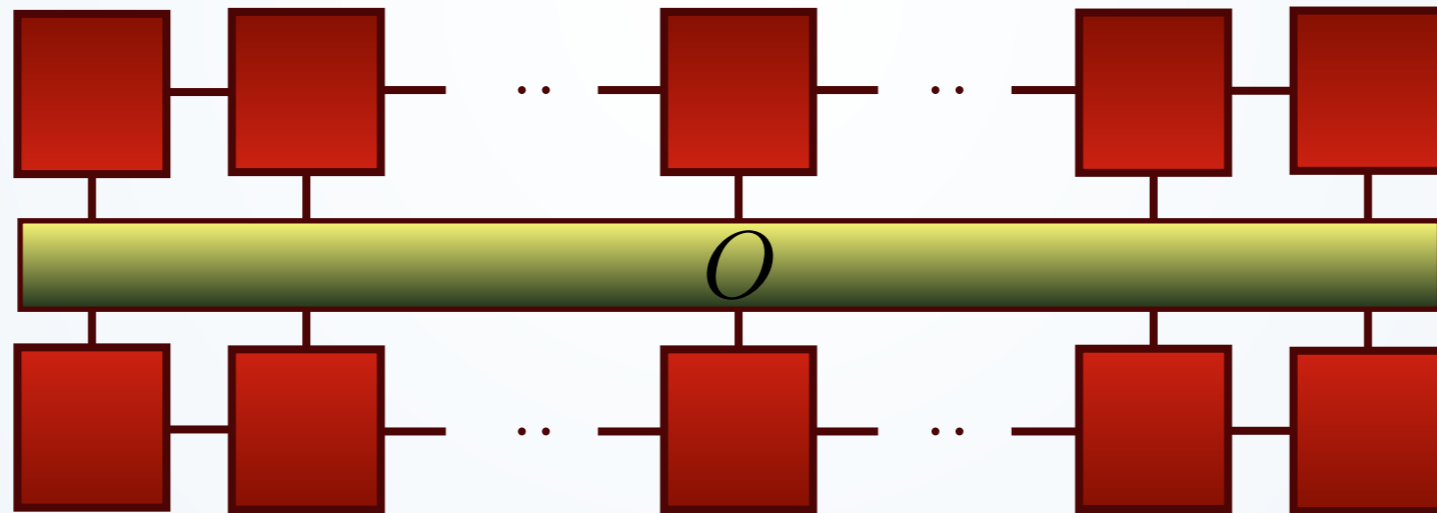
# MPS PROPERTIES

finding the canonical form



# MPS PROPERTIES

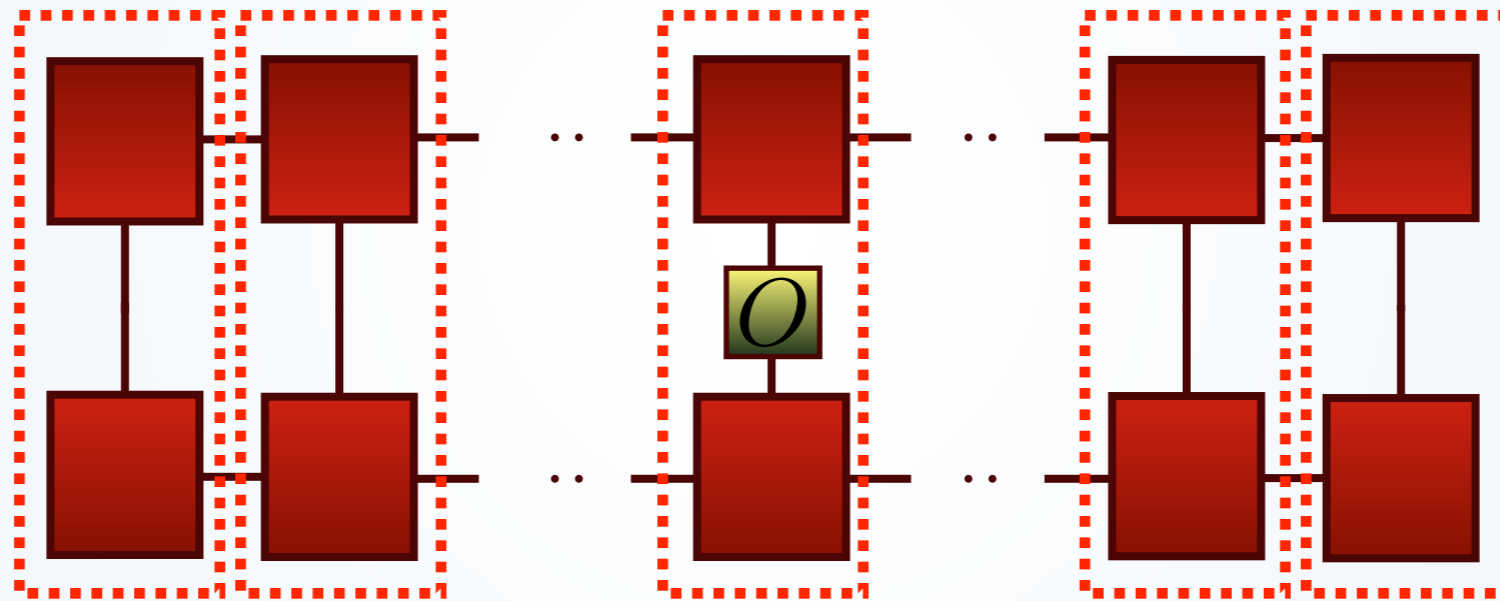
Efficient expectation values



$$\langle \Psi | O | \Psi \rangle = \sum_{\{i_k, j_k\}} c_{i_1 i_2 \dots i_N}^* c_{j_1 j_2 \dots j_N} \langle i_1 i_2 \dots i_N | O | j_1 j_2 \dots j_N \rangle$$

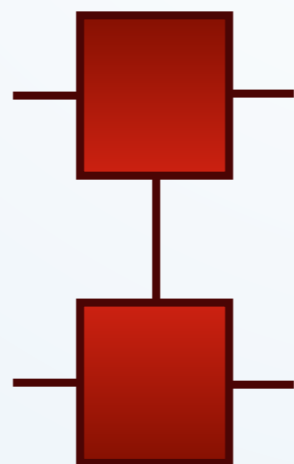
# MPS PROPERTIES

Efficient expectation values

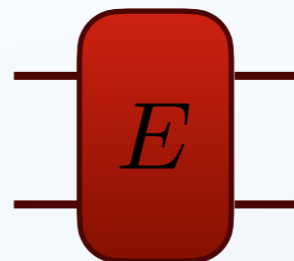


transfer operator

$D^2 \times D^2$  matrix



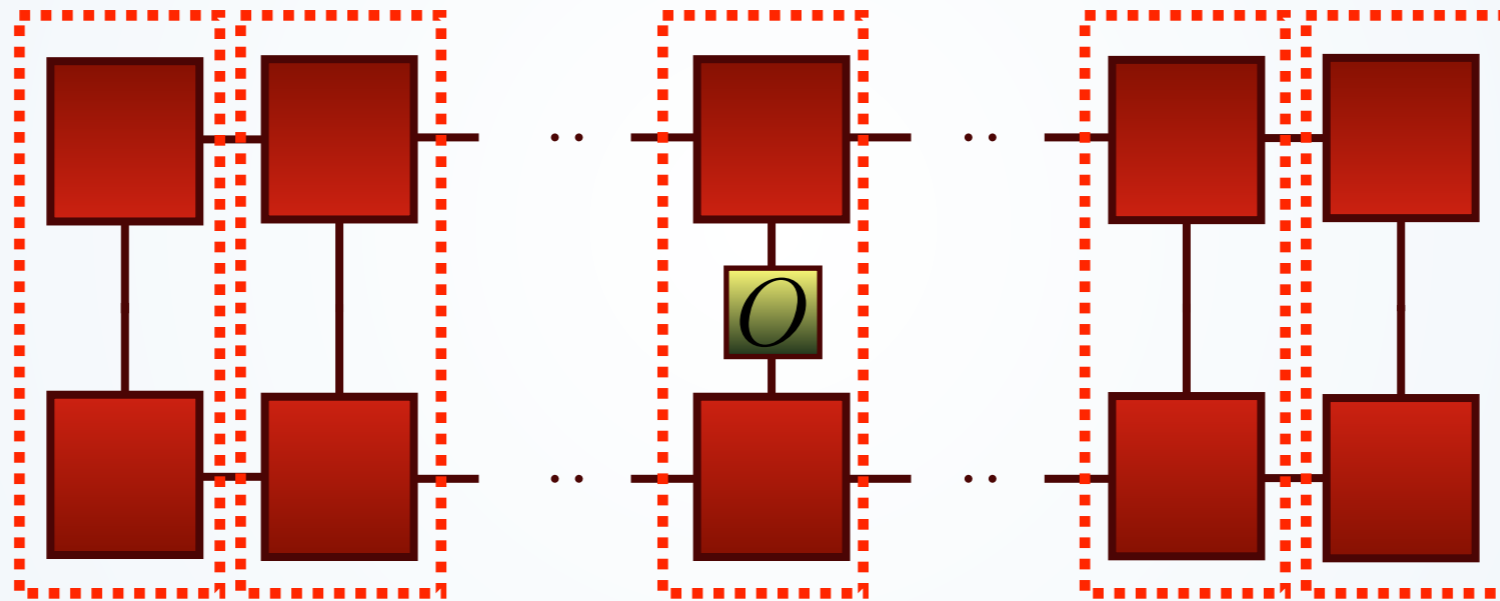
=



$$E = \sum_i A^{i*} \otimes A^i$$

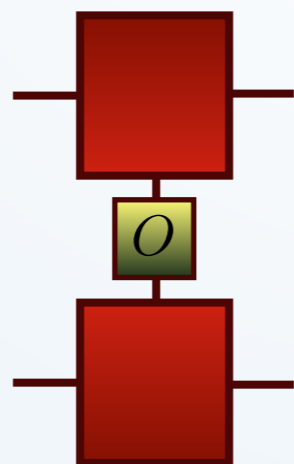
# MPS PROPERTIES

Efficient expectation values

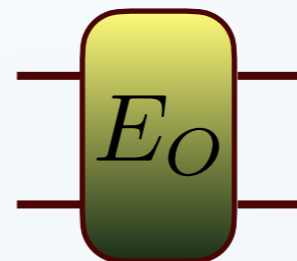


transfer operator

$D^2 \times D^2$  matrix



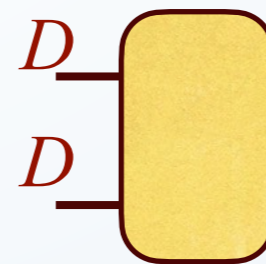
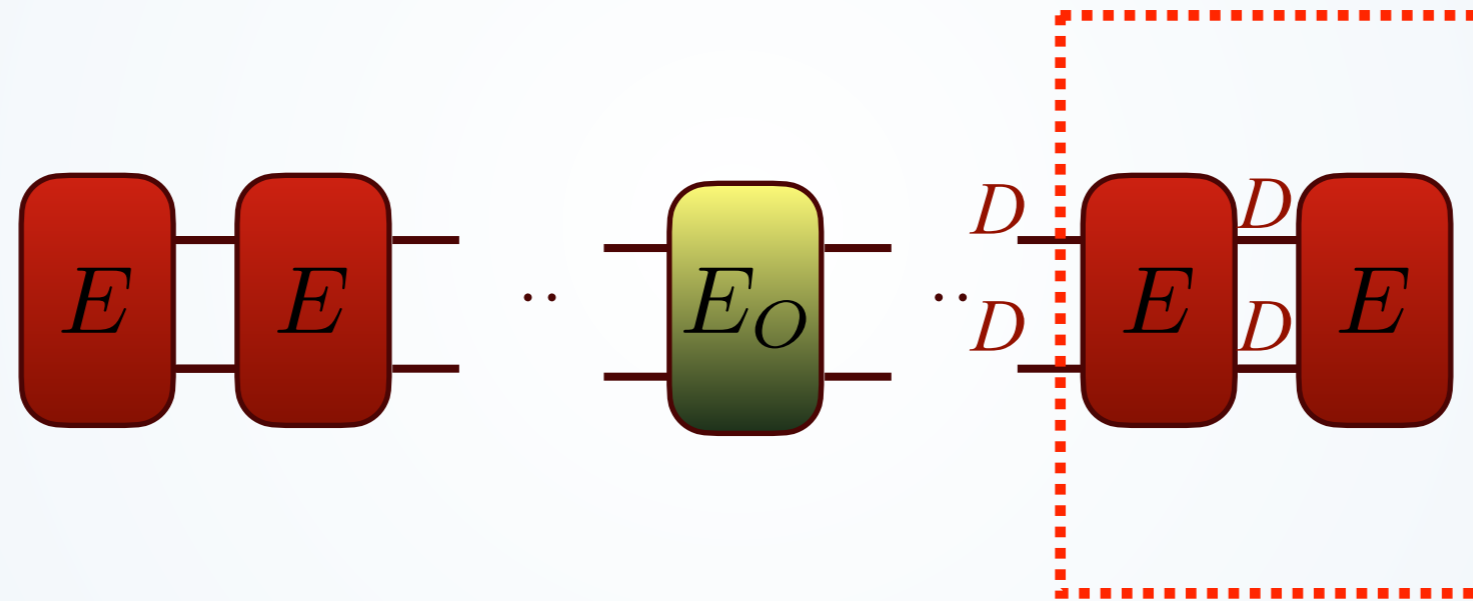
=



$$E_O = \sum_{ij} A^{i*} \otimes A^j \langle i|O|j \rangle$$

# MPS PROPERTIES

Efficient expectation values

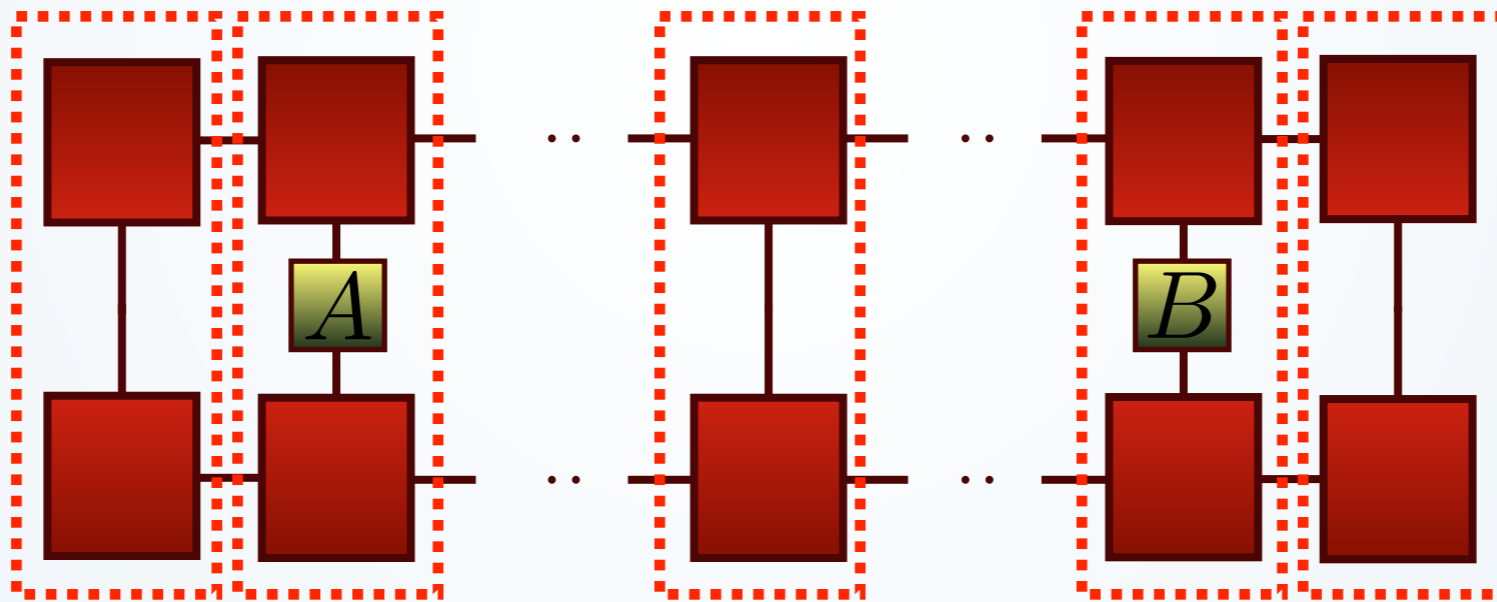


$$O(D^4)$$

# MPS PROPERTIES

Exponentially decaying correlations

$$\langle A^{[p]} B^{[p+x]} \rangle - \langle A^{[p]} \rangle \langle B^{p+x} \rangle$$

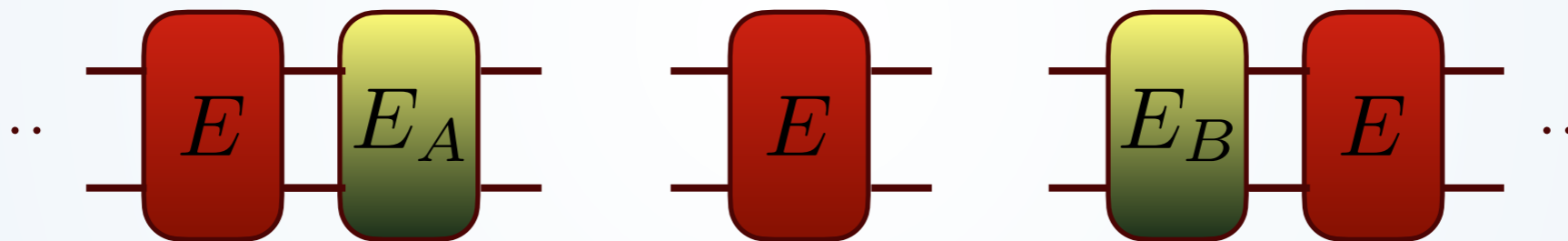




# MPS PROPERTIES

Exponentially decaying correlations

$$\langle A^{[p]} B^{[p+x]} \rangle$$



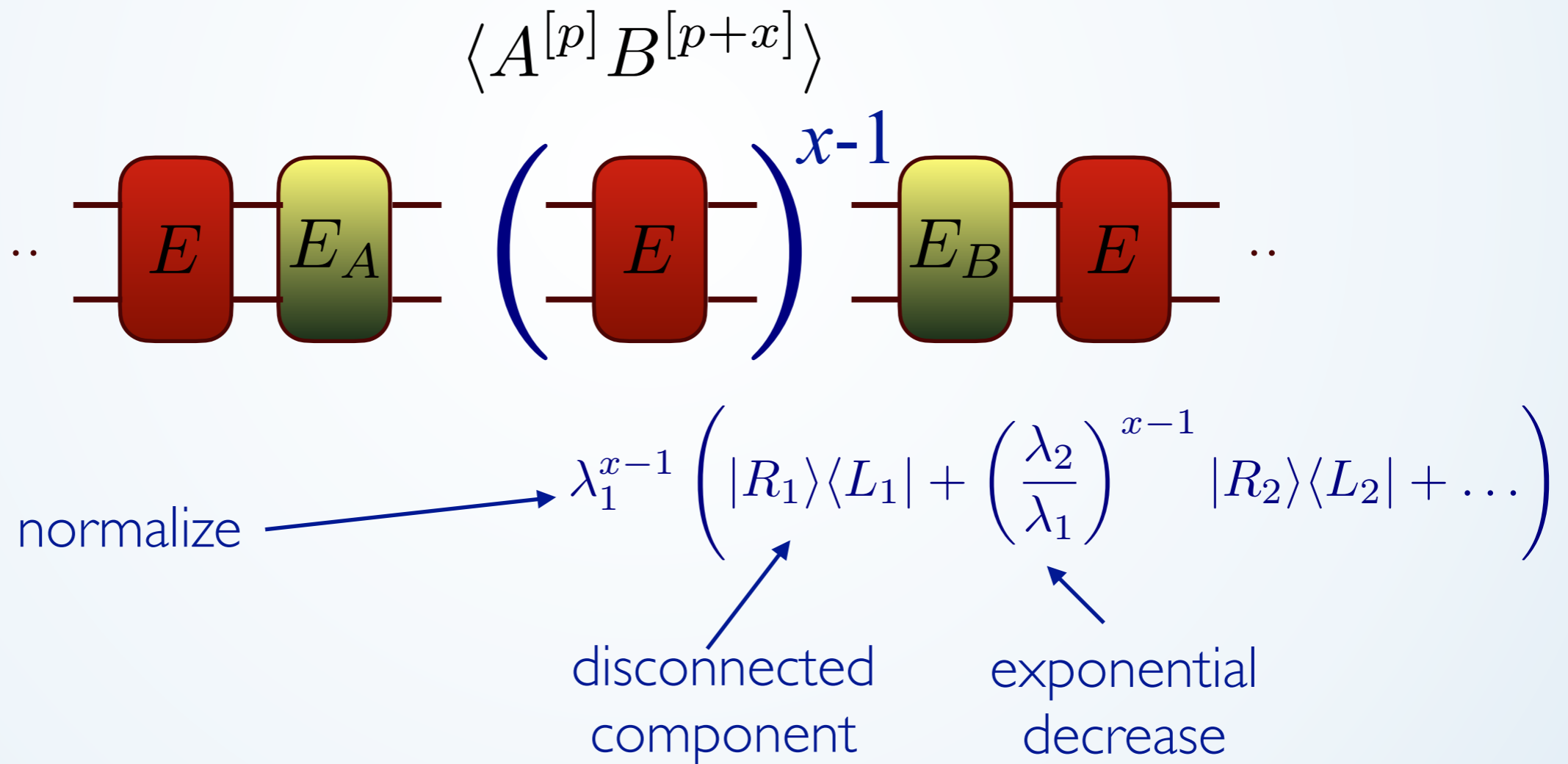
# MPS PROPERTIES

Exponentially decaying correlations

$$\begin{aligned}
 & \langle A^{[p]} B^{[p+x]} \rangle \\
 & \dots \left( E \right)^{x-1} \dots \\
 & \lambda_1^{x-1} \left( |R_1\rangle\langle L_1| + \left( \frac{\lambda_2}{\lambda_1} \right)^{x-1} |R_2\rangle\langle L_2| + \dots \right) \\
 & E = \sum_i A^{i*} \otimes A^i = \sum_k \lambda_k |R_k\rangle\langle L_k|
 \end{aligned}$$

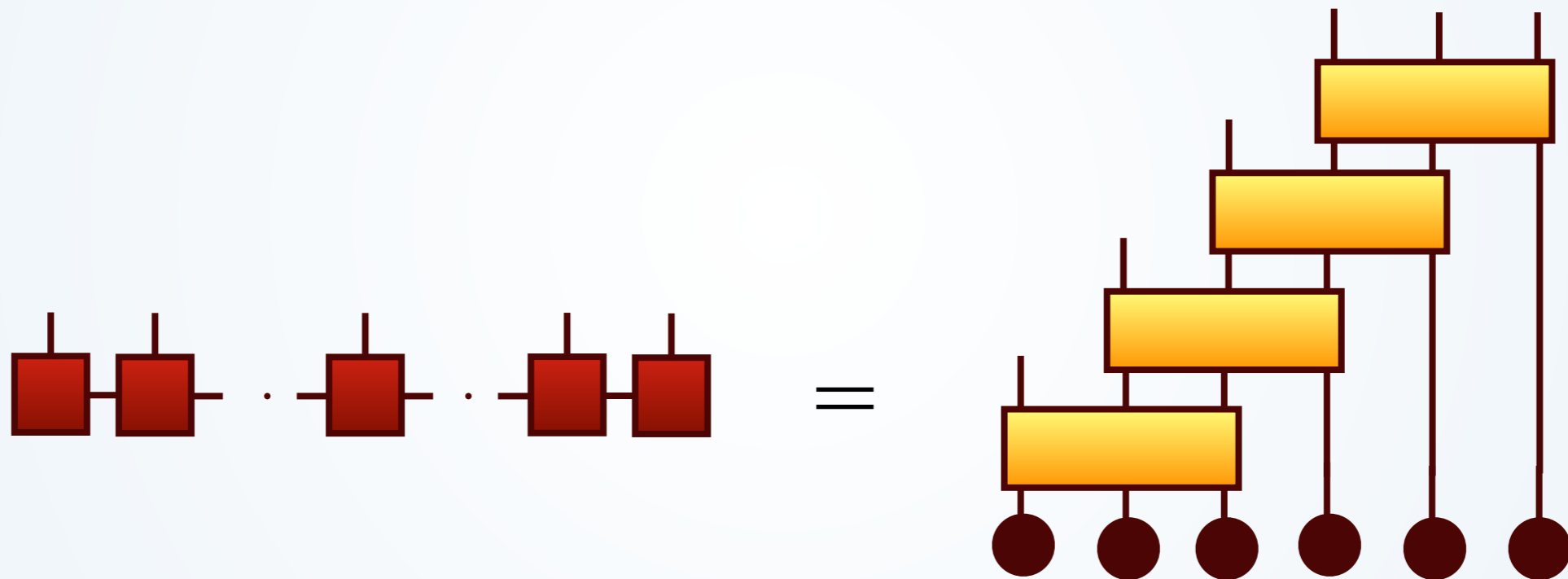
# MPS PROPERTIES

Exponentially decaying correlations



# MPS PROPERTIES

Efficient preparation



equivalent to an ancilla with dimension  $D$

# MPS PROPERTIES

Approximate ground states efficiently



$$\| |\Psi\rangle - |\Psi_D\rangle \|^2 \leq 2 \sum_{\alpha=1}^{N-1} \epsilon_{\alpha}(D) \quad \epsilon_{\alpha}(D) = \sum_{k=D+1}^{M_{\alpha}} \mu_k^{(\alpha)}$$

truncation per link

squared Schmidt values

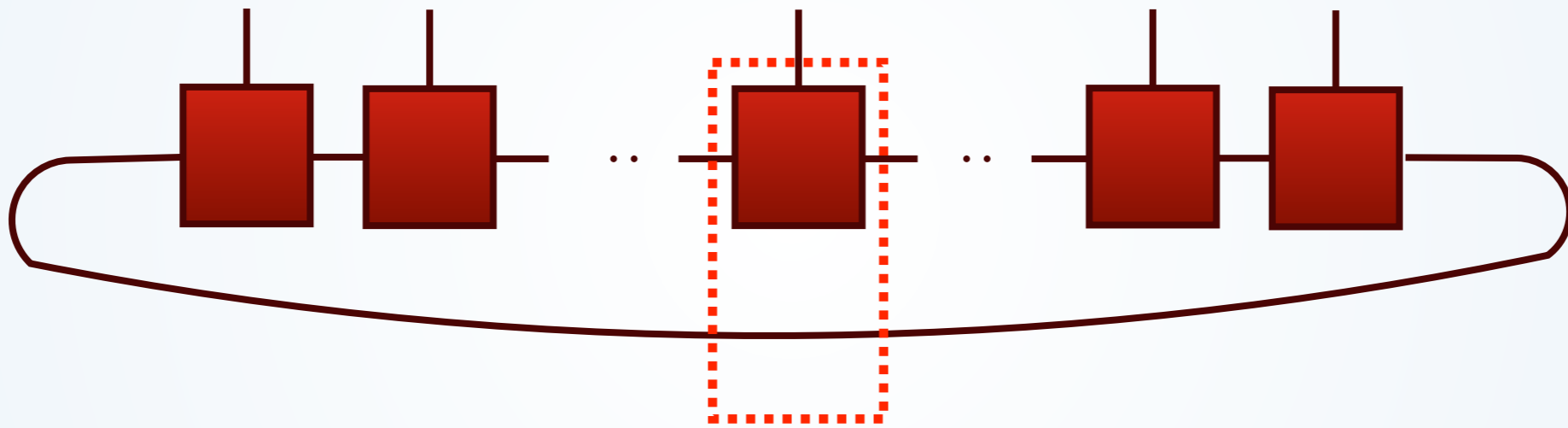
quality of approximation depends on how fast  
Schmidt values decay

for ground states of local  
gapped 1D Hamiltonians

$$\epsilon_{\alpha}(D) \leq CD^{-\frac{1}{\xi' \log d}}$$

# MPS PROPERTIES

Also periodic boundary conditions



more expensive (still efficient) contractions  $O(D^5)$

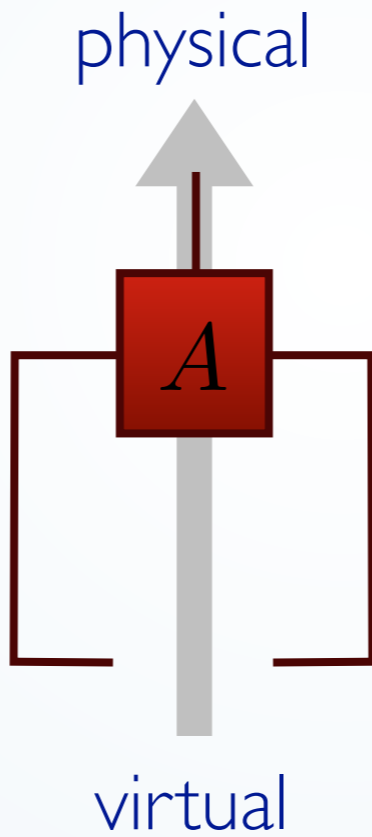
could be written as OBC with  $D^2$

(twice the entropy at half chain)

# MPS PROPERTIES

Def: injectivity

$$\Gamma(X) : \mathbb{C}^{D \times D} \rightarrow \mathbb{C}^d$$



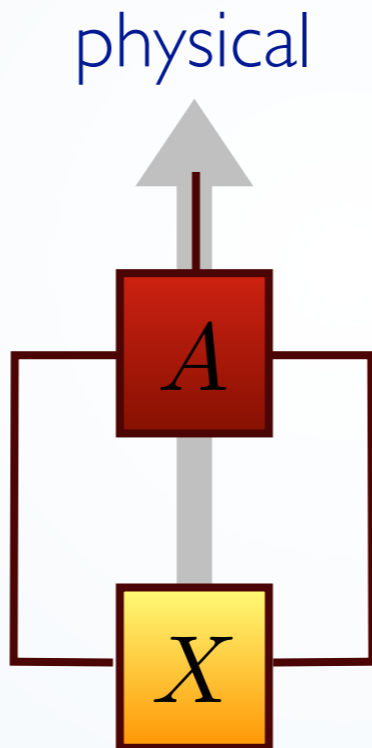
**generic property**

# MPS PROPERTIES

Def: injectivity

$$\Gamma(X) : \mathbb{C}^{D \times D} \rightarrow \mathbb{C}^d$$

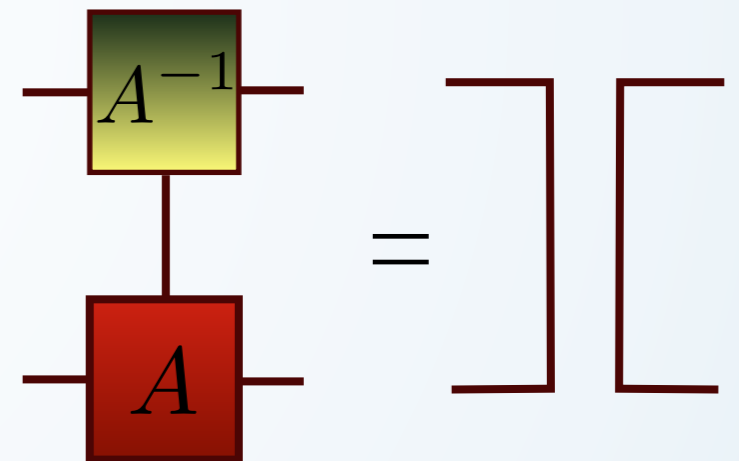
generic property



virtual  
injective

only 0 mapped to 0

$\Leftrightarrow$



$\exists$  inverse

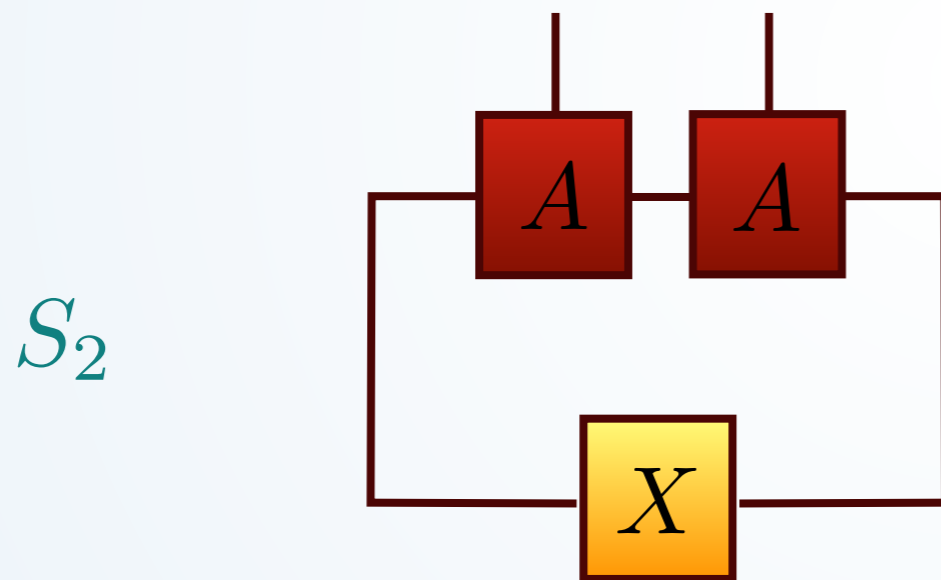
all boundary accessible  
from physical



# MPS PROPERTIES

local parent Hamiltonian

Generalization of AKLT construction



$$X \in \mathbb{C}^{D \times D}$$

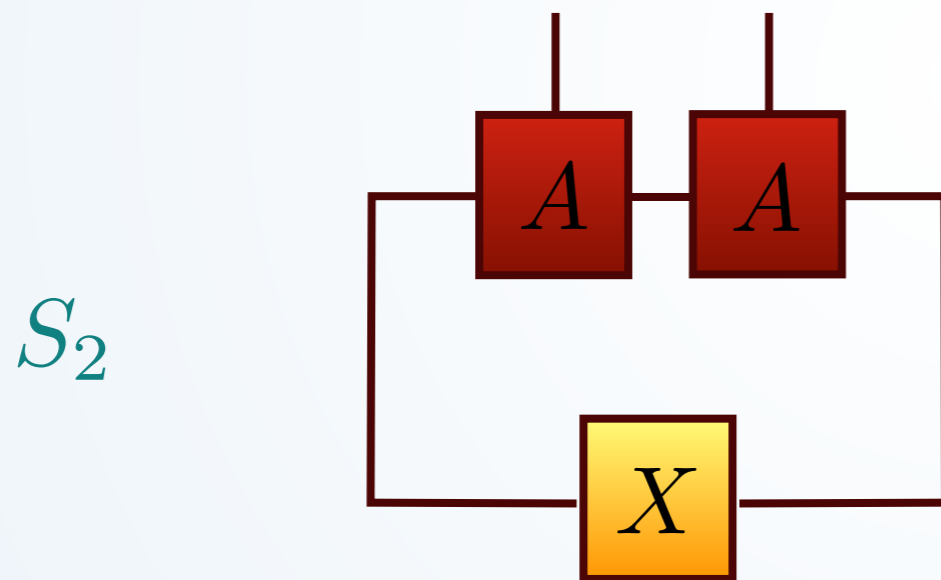
$$H = \sum_{i=1}^{N-1} (1 - \Pi_{S_2})$$

local, frustration-free

# MPS PROPERTIES

local parent Hamiltonian

Generalization of AKLT construction



$$X \in \mathbb{C}^{D \times D}$$

$$H = \sum_{i=1}^{N-1} (1 - \Pi_{S_2})$$

local, frustration-free

**MPS** injectivity  $\Leftrightarrow$  unique ground state

# MPS PROPERTIES

## Symmetries

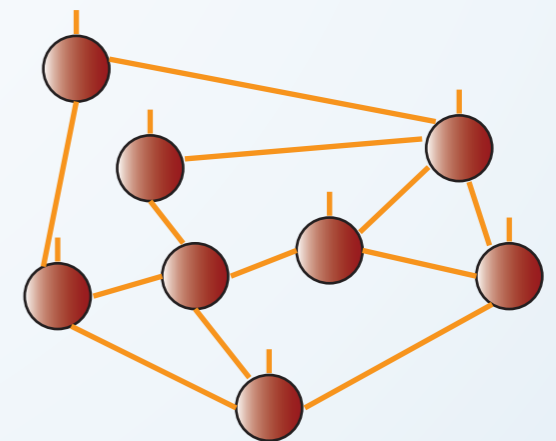
fundamental physical concept

invariant Hamiltonian  $\rightarrow$  symmetric (covariant) eigenstate

$$UHU^\dagger = H \quad U|E_n\rangle = e^{i\phi}|E_n\rangle$$

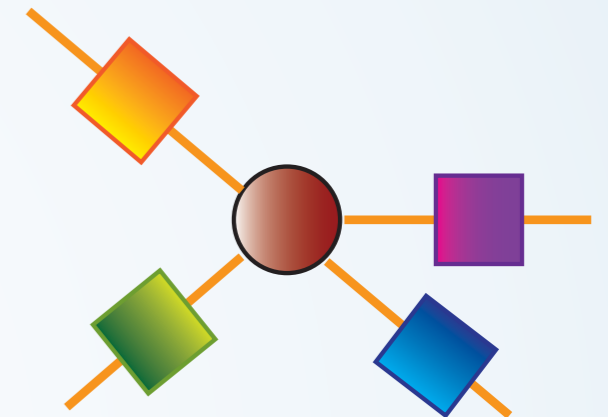
restrict effective Hilbert space to given quantum numbers

role of tensors symmetry?



# MPS PROPERTIES

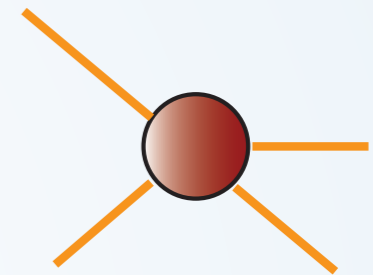
Tensors can be symmetric  $\Rightarrow$  state invariant



Pérez-García et al., PRL 2008  
Sanz et al., PRA 2009  
Schuch et al., Ann. Phys. 2010  
Singh et al., NJP 2007, PRA 2010

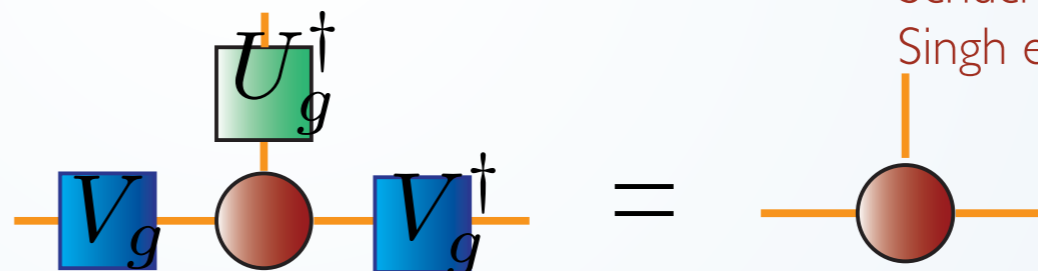
# MPS PROPERTIES

Tensors can be symmetric  $\Rightarrow$  state invariant



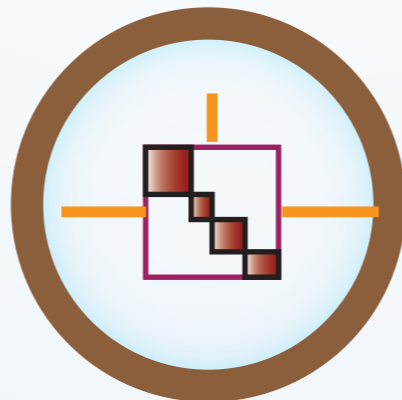
For MPS and PEPS, there is a canonical form

state invariant  $\Leftrightarrow$



Pérez-García et al., PRL 2008  
 Sanz et al., PRA 2009  
 Schuch et al., Ann. Phys. 2010  
 Singh et al., NJP 2007, PRA 2010

In general: structure  
 of tensor  $\rightarrow$   
 symmetry properties



gauge symmetries

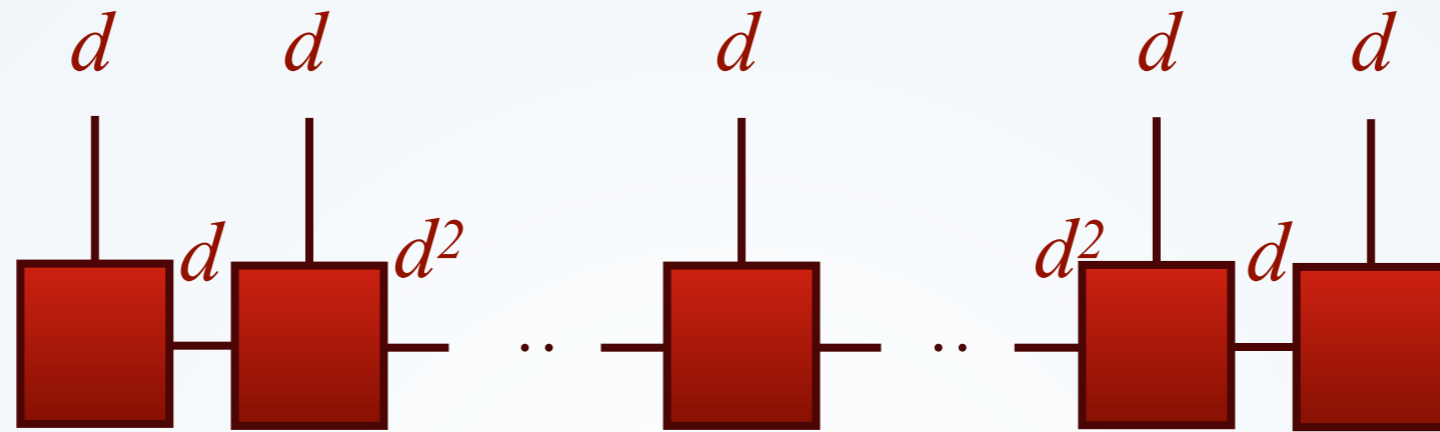
Tagliacozzo et al. PRX 2014  
 Haegeman et al. PRX 2015

topological order

Wahl et al., PRL 2013  
 Buerschaper, Ann. Phys. 2014  
 Sahinoglu et al. arXiv:1409.2150

# Recap...

MPS

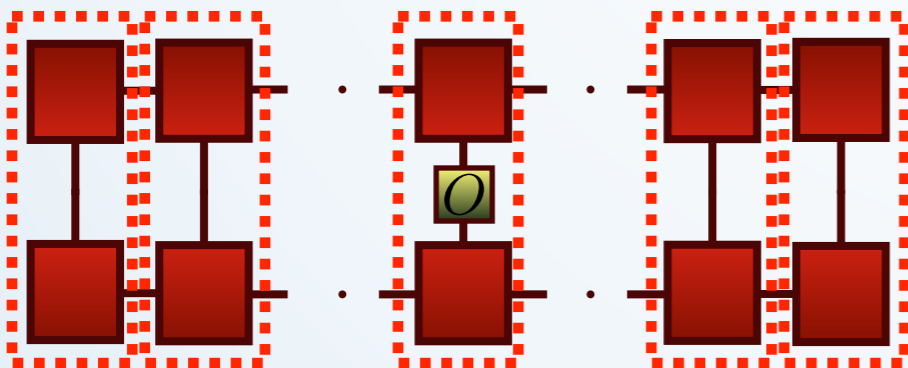


complete family  $D \leq d^{N/2}$

good approximation of ground states

gapped finite range Hamiltonian  $\Rightarrow$   
area law (ground state)

efficient calculation of expectation values



exponentially decaying correlations

canonical form

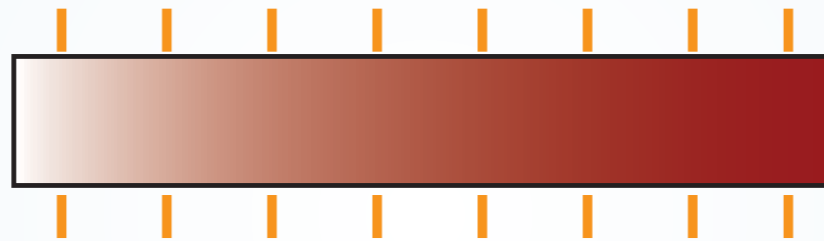
# MPO

Matrix Product Operators

# MPO

Matrix Product Operator

Same kind of ansatz for operators

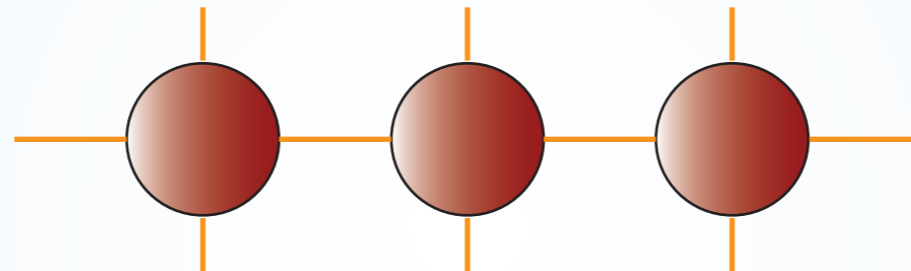




# MPO

Matrix Product Operator

Same kind of ansatz for operators



$$\hat{M} = \sum_{i_1, j_1 \dots i_N, j_N} \text{tr}(M_1^{i_1 j_1} M_2^{i_2 j_2} \dots M_N^{i_N j_N}) |i_1 \dots i_N\rangle \langle j_1 \dots j_N|$$

MPO is an operator with MPS form in the chosen basis!

Verstraete et al., PRL 2004

Zwolak, Vidal, PRL 2004

Pirvu et al., NJP 2010

# MPO

Matrix Product Operator

local Hamiltonians are simple MPOs

finite state automata  $\longrightarrow$  recognize regular expressions

$(0^*)1(0^*)$

accept	reject
1000	0000
0100	1100
0010	1010
0001	...

$|1000\rangle + |0100\rangle + |0010\rangle + |0001\rangle$

$$\sigma_x \otimes \mathbb{I} \otimes \mathbb{I} \otimes \mathbb{I} + \mathbb{I} \otimes \sigma_x \otimes \mathbb{I} \otimes \mathbb{I} + \mathbb{I} \otimes \mathbb{I} \otimes \sigma_x \otimes \mathbb{I} + \mathbb{I} \otimes \mathbb{I} \otimes \mathbb{I} \otimes \sigma_x = \sum_i \sigma_x^{[i]}$$

# MPO

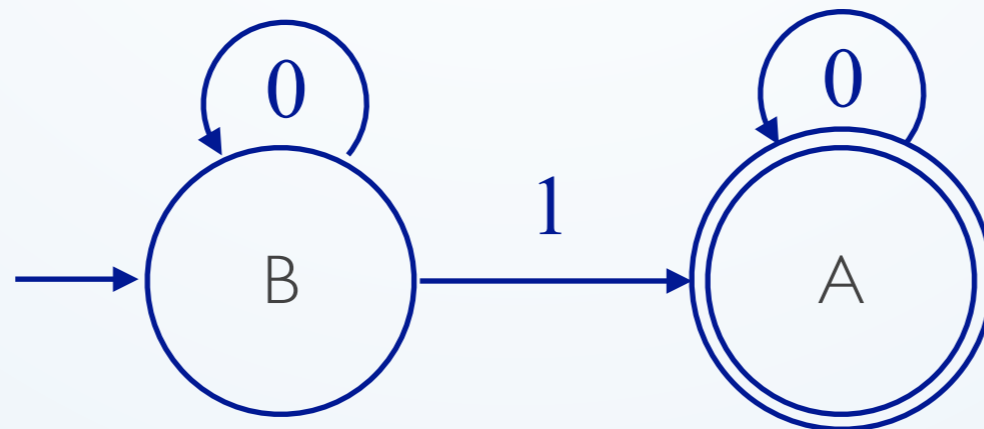
local Hamiltonians are simple MPOs

finite state automata  $\longrightarrow$  recognize regular expressions

FSA = computational model

$\mathcal{S}$  states  $S_0, S_f \in \mathcal{S}$  B: before 1  
 $\Sigma$  input alphabet 0, 1 A: after 1  
 $\mathcal{S} \times \Sigma \rightarrow \mathcal{S}$  transitions

$(0^*)1(0^*)$

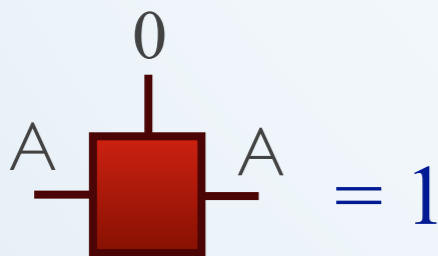
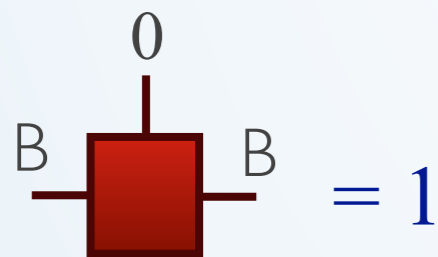
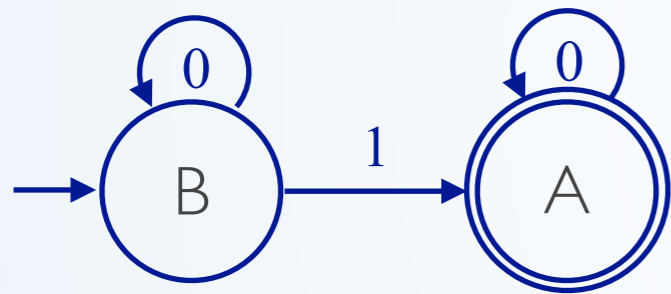


# MPO

Matrix Product Operator

local Hamiltonians are simple MPOs

translate to MPS/MPO  $\longrightarrow$  input symbols = physical indices  
nr of states = bond dimension  
valid transitions = non-vanishing tensor elements



$$M^0 = \begin{matrix} & \begin{matrix} B & A \end{matrix} \\ \begin{matrix} B \\ A \end{matrix} & \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \end{matrix}$$

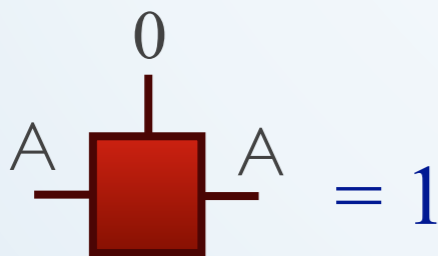
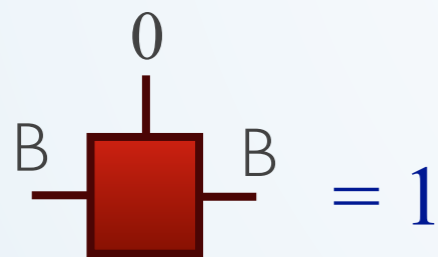
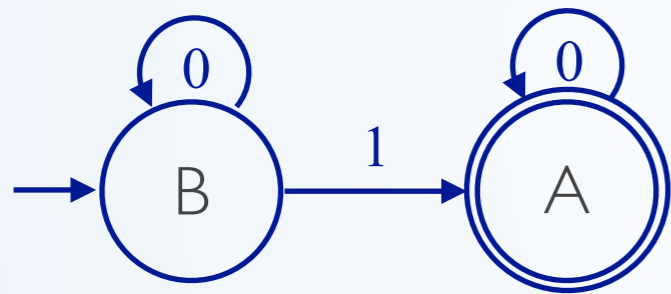
$$M^1 = \begin{pmatrix} 0 & 1 \\ 0 & 0 \end{pmatrix}$$

# MPO

Matrix Product Operator

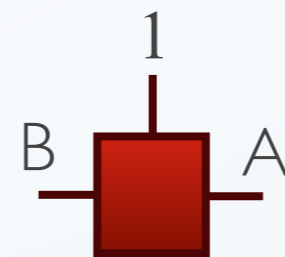
local Hamiltonians are simple MPOs

translate to MPS/MPO  $\longrightarrow$  input symbols = physical indices  
 nr of states = bond dimension  
 valid transitions = non-vanishing tensor elements



$$M^0 = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$

B      A



$$M^1 = \begin{pmatrix} 0 & 1 \\ 0 & 0 \end{pmatrix}$$

boundaries

$M_L, M_R$

# MPO

Matrix Product Operator

local Hamiltonians are simple MPOs

$$M^0 = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \quad M^1 = \begin{pmatrix} 0 & 1 \\ 0 & 0 \end{pmatrix}$$

$$\sum_{\{i_k\}} M_L^{i_1} M^{i_2} \dots M^{i_{N-1}} M_R^{i_N} |i_1 \dots i_N\rangle \quad i_k = 0, 1$$

expressed as operator(vector) valued matrix

$$M = \begin{pmatrix} |0\rangle & |1\rangle \\ 0 & |0\rangle \end{pmatrix} \quad M = \begin{pmatrix} \mathbb{I} & \sigma_x \\ 0 & \mathbb{I} \end{pmatrix}$$

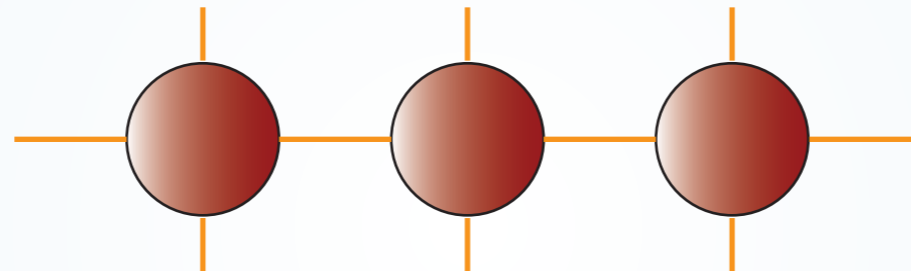
$$|1000\rangle + |0100\rangle + |0010\rangle + |0001\rangle$$

$$\sum_i \sigma_x^{[i]}$$

# MPO

Matrix Product Operator

an ansatz for density matrices



need some  
properties

$$\rho = \sum_{i_1, j_1 \dots i_N, j_N} \text{tr}(M_1^{i_1 j_1} M_2^{i_2 j_2} \dots M_N^{i_N j_N}) |i_1 \dots i_N\rangle \langle j_1 \dots j_N|$$

can we impose them *locally*?

$$\rho = \rho^\dagger$$

$$\text{tr} \rho = 1$$

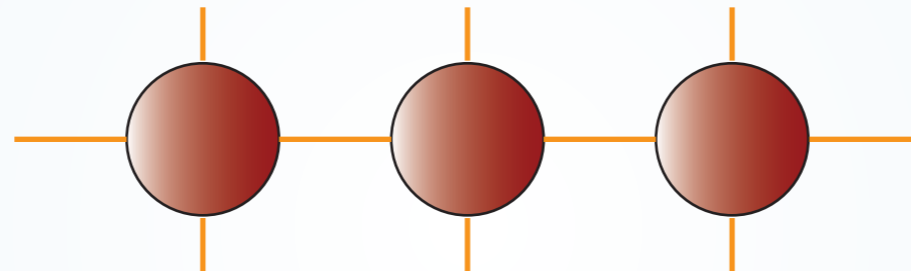
$$\rho \geq 0$$

not all MPO satisfy them!

# MPO

Matrix Product Operator

an ansatz for density matrices



need some  
properties

$$\rho = \sum_{i_1, j_1 \dots i_N, j_N} \text{tr}(M_1^{i_1 j_1} M_2^{i_2 j_2} \dots M_N^{i_N j_N}) |i_1 \dots i_N\rangle \langle j_1 \dots j_N|$$

can we impose them *locally*?

✓  $\rho = \rho^\dagger$

✓  $\text{tr} \rho = 1$

✗  $\rho \geq 0$

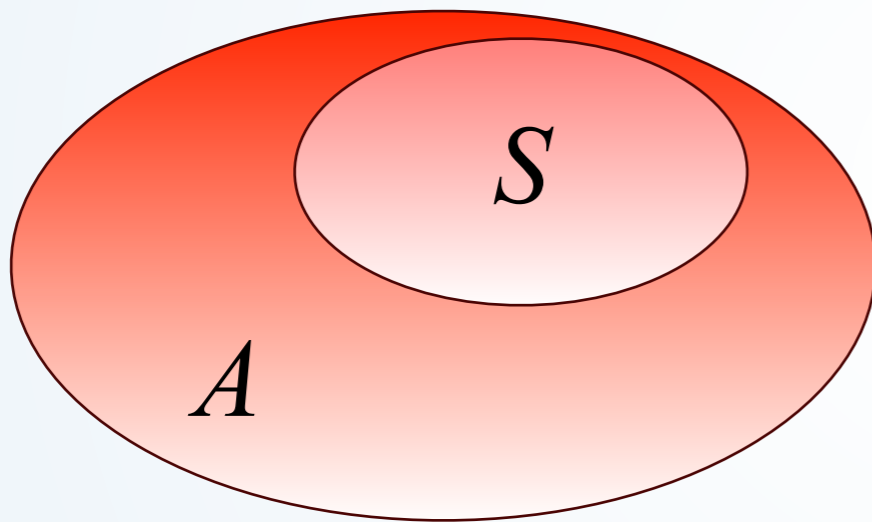
there is a way



# MPO

Matrix Product Operator

purification



$$\rho_S = \sum_i \lambda_i |\varphi_i\rangle\langle\varphi_i| \quad \begin{array}{l} 0 \leq \lambda_i \leq 1 \\ \sum_i \lambda_i = 1 \end{array}$$

ancillary system  $A$

$$d_A \leq d_S$$

$$|\Psi\rangle_{SA} = \sum_i \sqrt{\lambda_i} |\varphi_i\rangle_S \otimes |i\rangle_A$$

orthogonal

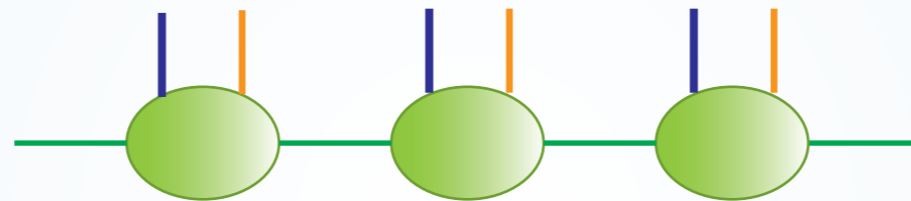
$$\rho_S = \text{tr} (|\Psi\rangle_{SA}\langle\Psi|_{SA})$$

unitary freedom on ancilla

# MPO

Matrix Product Operator

purification



need some  
properties

$$\rho = \sum_{i_1, j_1 \dots i_N, j_N} \text{tr}(M_1^{i_1 j_1} M_2^{i_2 j_2} \dots M_N^{i_N j_N}) |i_1 \dots i_N\rangle \langle j_1 \dots j_N|$$

can we impose them *locally*?

$$\rho = \rho^\dagger$$

$$\text{tr} \rho = 1$$

$$\rho \geq 0$$

$$\rho_S = \text{tr}_A |\Psi_{SA}\rangle \langle \Psi_{SA}|$$

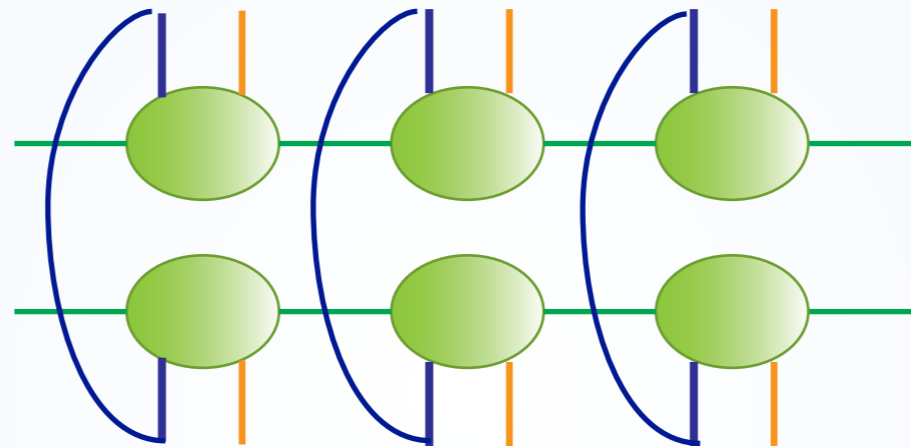
Verstraete et al., PRL 2004

Zwolak and Vidal, PRL 2004

# MPO

Matrix Product Operator

purification



need some properties

$$\rho = \sum_{i_1, j_1 \dots i_N, j_N} \text{tr}(M_1^{i_1 j_1} M_2^{i_2 j_2} \dots M_N^{i_N j_N}) |i_1 \dots i_N\rangle \langle j_1 \dots j_N|$$

can we impose them *locally*?

✓  $\rho = \rho^\dagger$

✓  $\text{tr} \rho = 1$

$$\rho \geq 0$$

$$\rho_S = \text{tr}_A |\Psi_{SA}\rangle \langle \Psi_{SA}|$$

Verstraete et al., PRL 2004

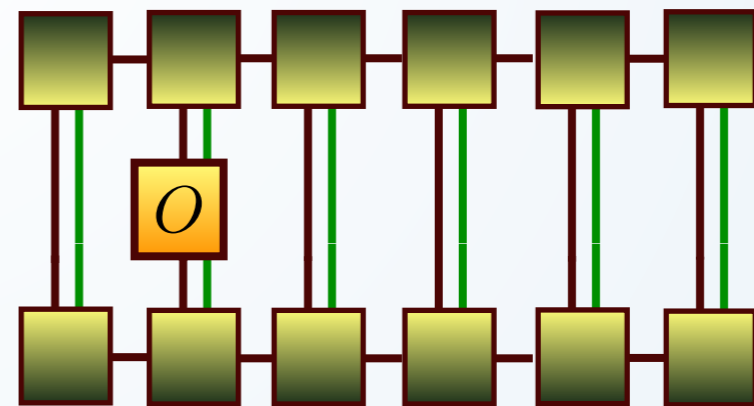
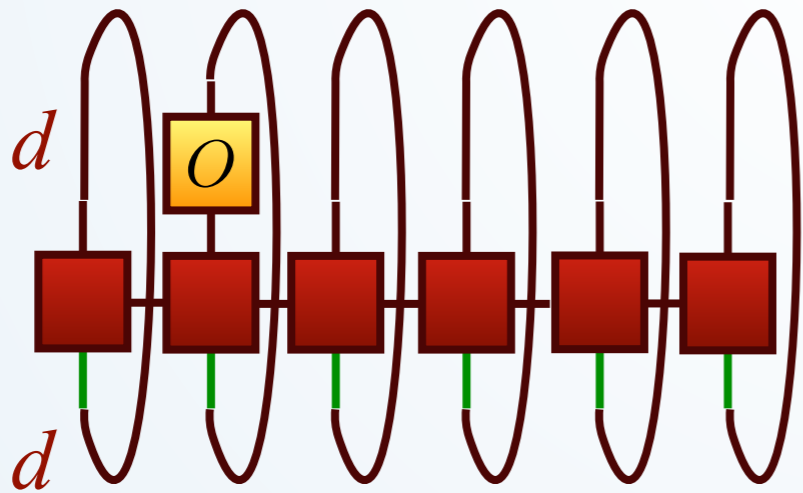
Zwolak and Vidal, PRL 2004

# MPO

Matrix Product Operator

expectation values

$$\begin{aligned}\langle O \rangle_{\rho} &= \text{tr}(O \rho) = \text{tr}_S [O \text{tr}_A (|\Psi\rangle\langle\Psi|)] = \text{tr}(O |\Psi\rangle\langle\Psi|) \\ &= \langle \Psi | O | \Psi \rangle\end{aligned}$$



# TEBD: time evolution and more

Mari-Carmen Bañuls



Max Planck Institut  
of Quantum Optics  
(Garching)



ICCUB 27.9.2021

# Simplest time evolution algorithms with MPS

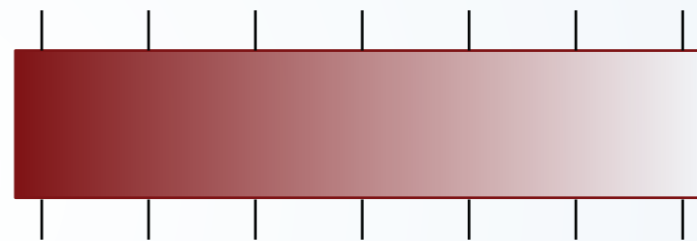
TEBD, t-DMRG, tMPS



# BASIC ALGORITHMS

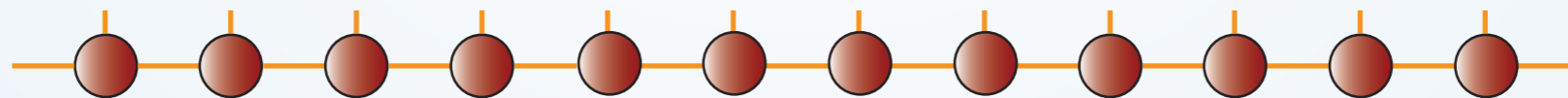
simulate time evolution

$U(t)$



initial MPS

$$|\Psi\rangle = \sum_{i_1 \dots i_N} \text{tr}(A_1^{i_1} A_2^{i_2} \dots A_N^{i_N}) |i_1 \dots i_N\rangle$$



TEBD, t-DMRG, tMPS

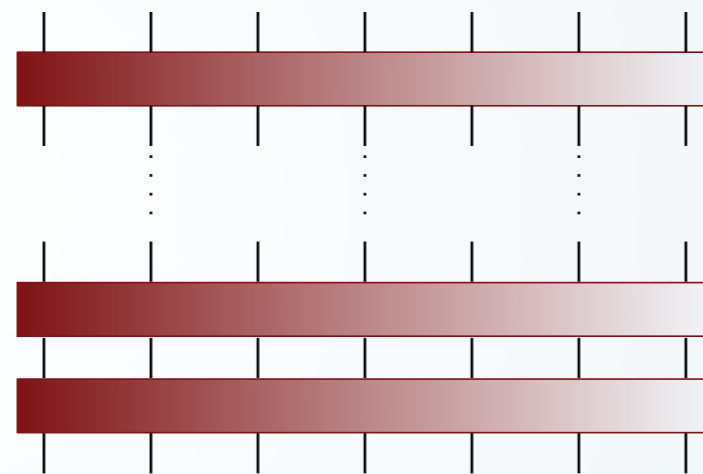
Vidal, PRL 2003, 2004

Verstraete, García-Ripoll, Cirac, PRL 2004

# BASIC ALGORITHMS

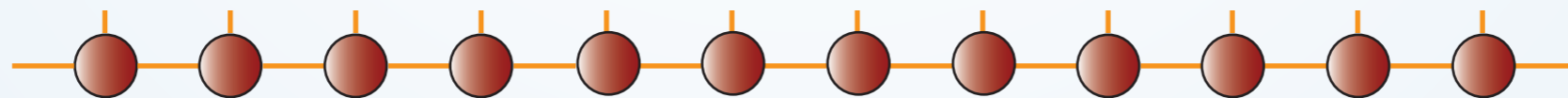
simulate time evolution

$$U(t) \rightarrow [U(\delta)]^M$$



initial MPS

$$|\Psi\rangle = \sum_{i_1 \dots i_N} \text{tr}(A_1^{i_1} A_2^{i_2} \dots A_N^{i_N}) |i_1 \dots i_N\rangle$$



TEBD, t-DMRG, tMPS

Vidal, PRL 2003, 2004

Verstraete, García-Ripoll, Cirac, PRL 2004



# BASIC ALGORITHMS

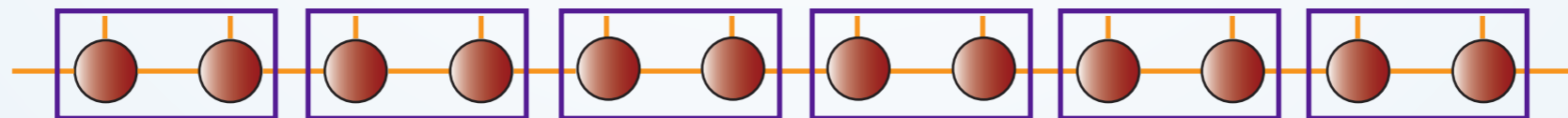
simulate time evolution

$$U(t) \rightarrow [U(\delta)]^M$$

$$H = \boxed{H_e} + H_o$$

apply evolution step

Suzuki-Trotter expansion



TEBD, t-DMRG, tMPS

Vidal, PRL 2003, 2004

Verstraete, García-Ripoll, Cirac, PRL 2004

# BASIC ALGORITHMS

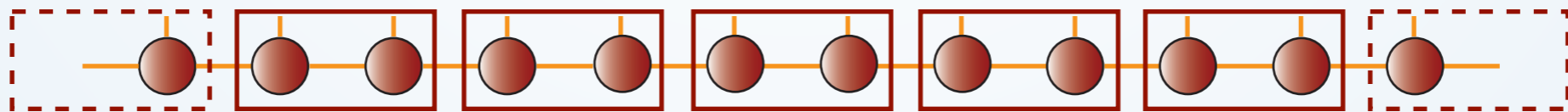
simulate time evolution

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TEBD, t-DMRG, tMPS

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# BASIC ALGORITHMS

simulate time evolution

$$U(t) \rightarrow [U(\delta)]^M$$

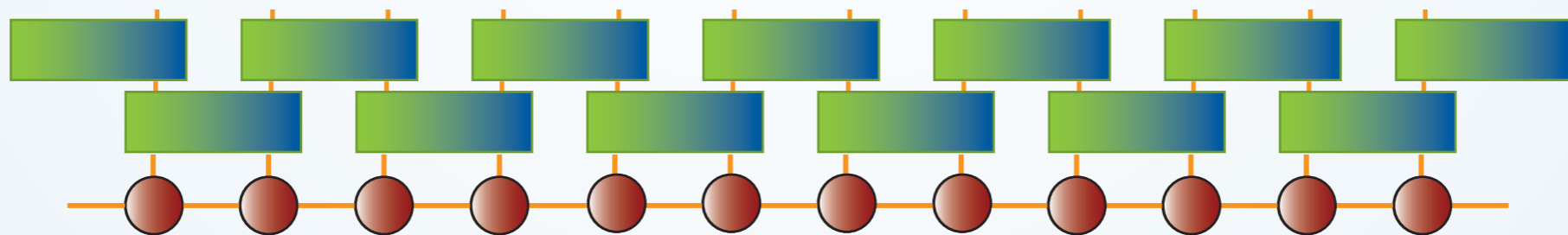
$$H = H_e + H_o$$

$$U(\delta) \approx e^{-iH_e\delta} e^{-iH_o\delta}$$

apply evolution step

Suzuki-Trotter expansion

as local terms!



TEBD, t-DMRG, tMPS

Vidal, PRL 2003, 2004

Verstraete, García-Ripoll, Cirac, PRL 2004

# BASIC ALGORITHMS

simulate time evolution

$$U(t) \rightarrow [U(\delta)]^M$$

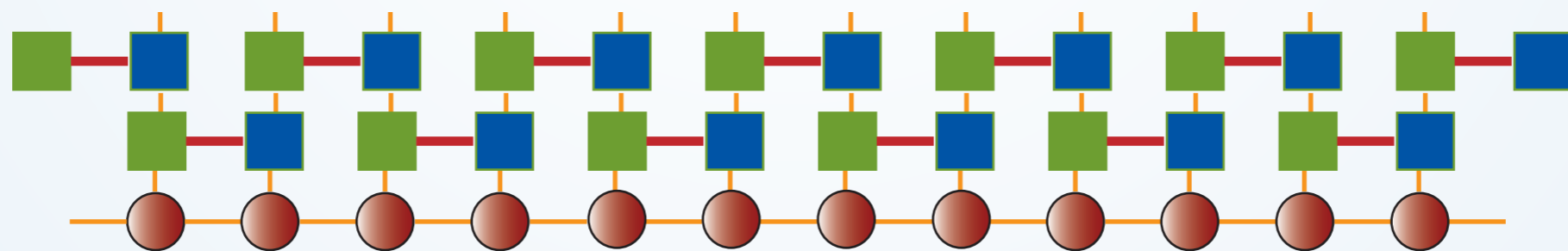
apply evolution step

$$H = H_e + H_o$$

Suzuki-Trotter expansion

$$U(\delta) \approx e^{-iH_e\delta} e^{-iH_o\delta}$$

as local terms!



MPOs

TEBD, t-DMRG, tMPS

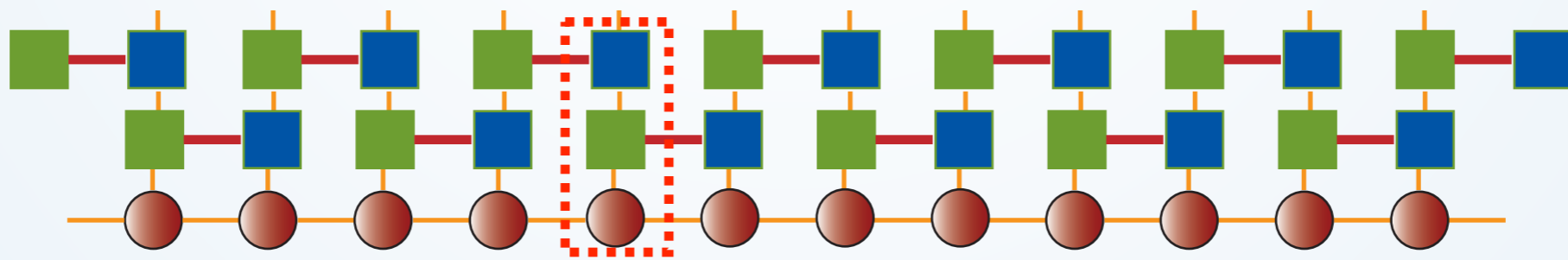
Vidal, PRL 2003, 2004

Verstraete, García-Ripoll, Cirac, PRL 2004

# BASIC ALGORITHMS

simulate time evolution

truncate bond  
dimension



TEBD, t-DMRG, tMPS

Vidal, PRL 2003, 2004

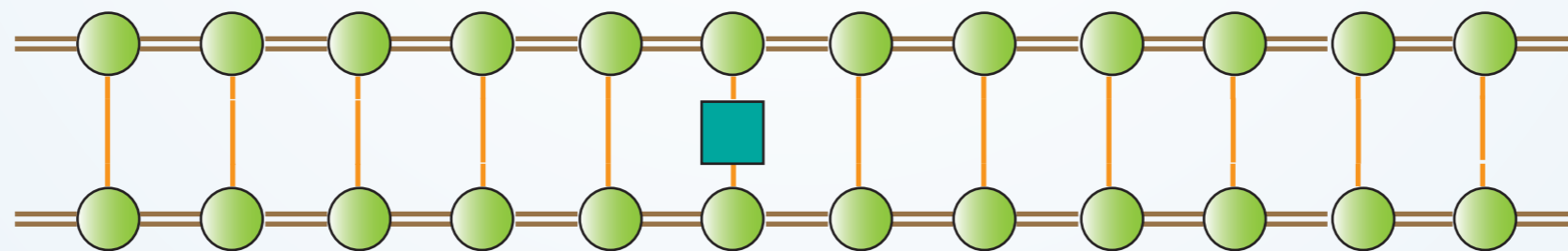
Verstraete, García-Ripoll, Cirac, PRL 2004

# BASIC ALGORITHMS

simulate time evolution

works for real and imaginary time

imaginary time for ground states,  
thermal equilibrium



compute  
observables

TEBD, t-DMRG, tMPS

Vidal, PRL 2003, 2004

Verstraete, García-Ripoll, Cirac, PRL 2004

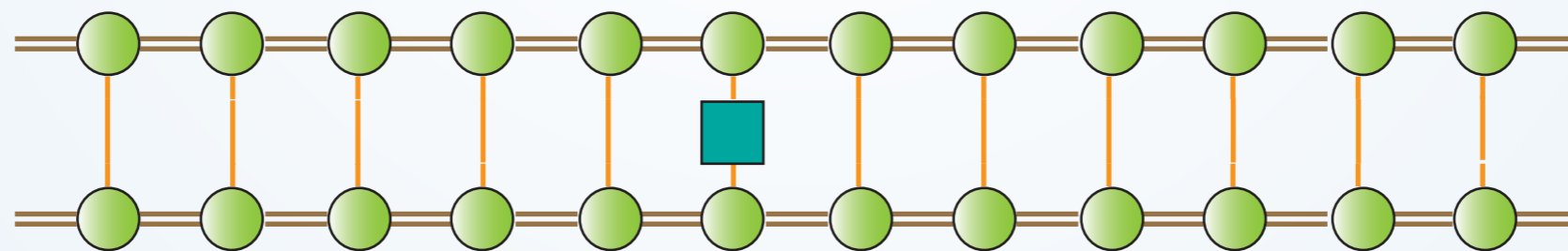
# BASIC ALGORITHMS

simulate time evolution

works for real and imaginary time

imaginary time for ground states,  
thermal equilibrium

truncation schemes



compute  
observables

TEBD, t-DMRG, tMPS

Vidal, PRL 2003, 2004

Verstraete, García-Ripoll, Cirac, PRL 2004

# BASIC ALGORITHMS

approximate action of local operators

local truncation



variational truncation



basis of most common evolution algorithms

disclaimer:  
also other  
algorithms  
exist



# BASIC ALGORITHMS

local truncation:TEBD

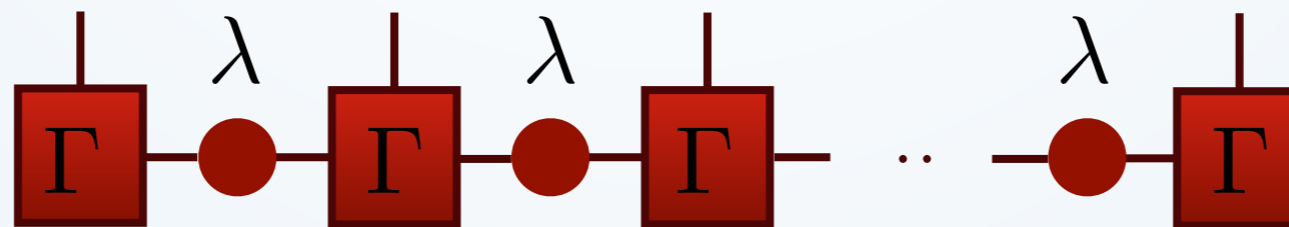
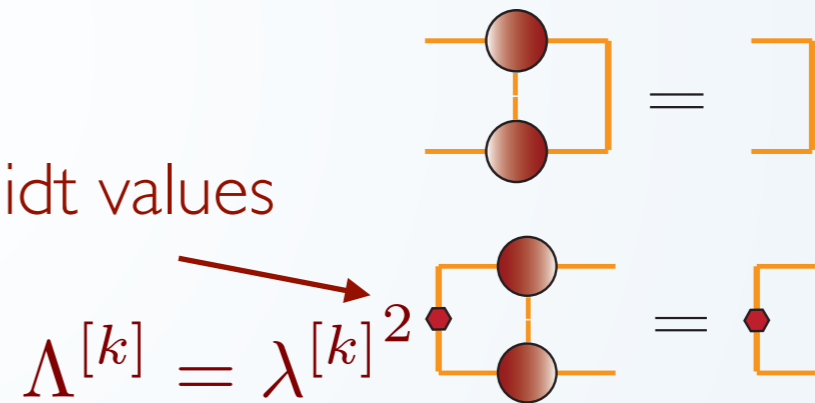


recall canonical form

can be made explicit

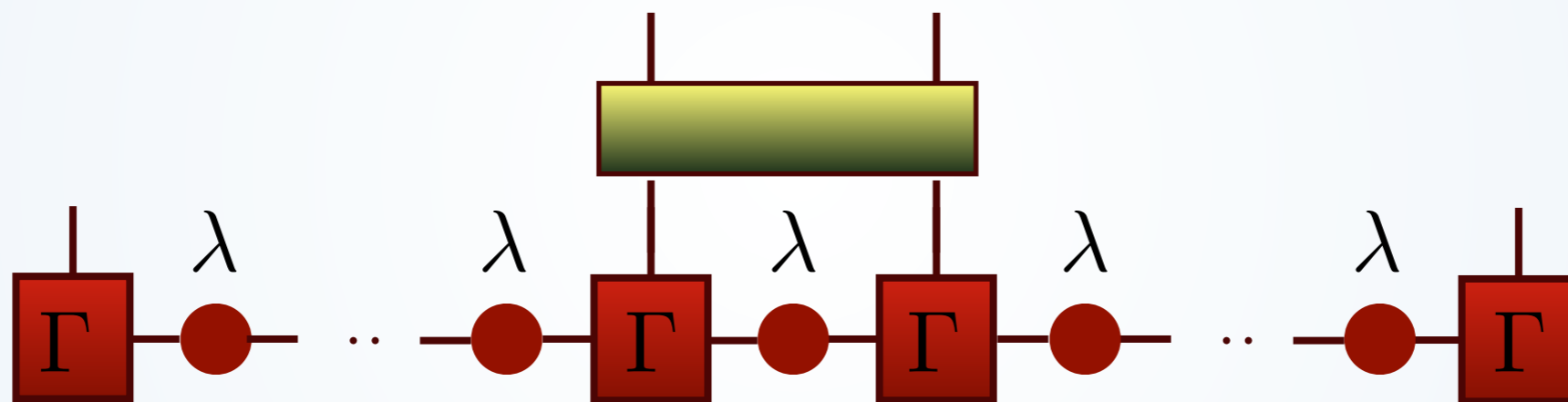
$$A^{[k]} = \Gamma^{[k]} \lambda^{[k]}$$

Schmidt values



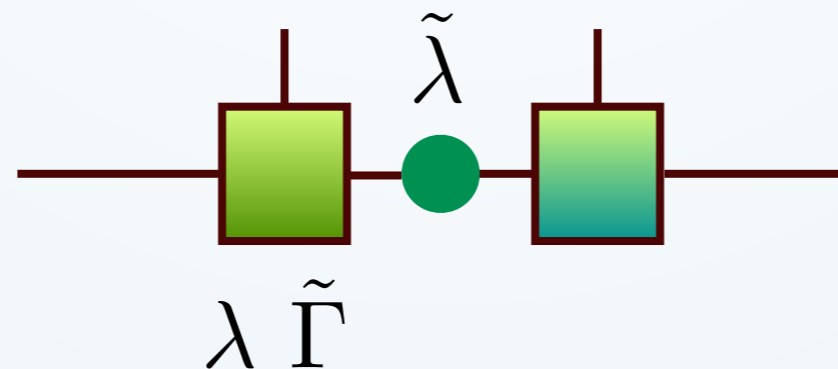
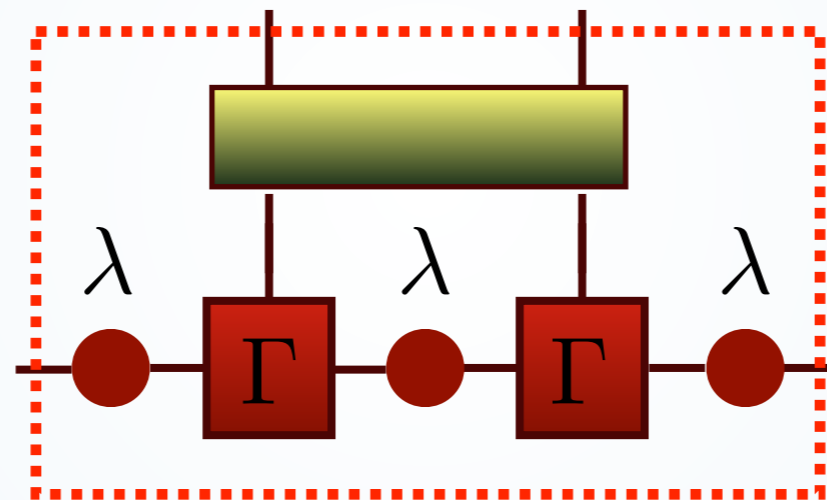
# BASIC ALGORITHMS

local truncation:TEBD



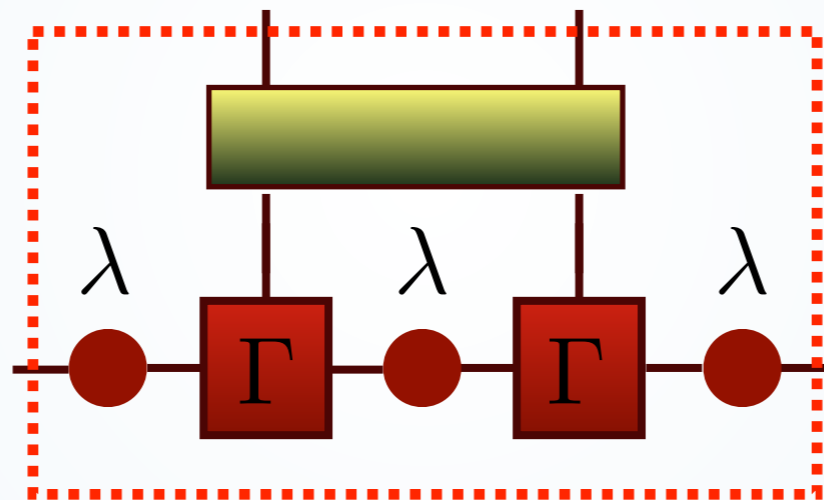
# BASIC ALGORITHMS

local truncation:TEBD



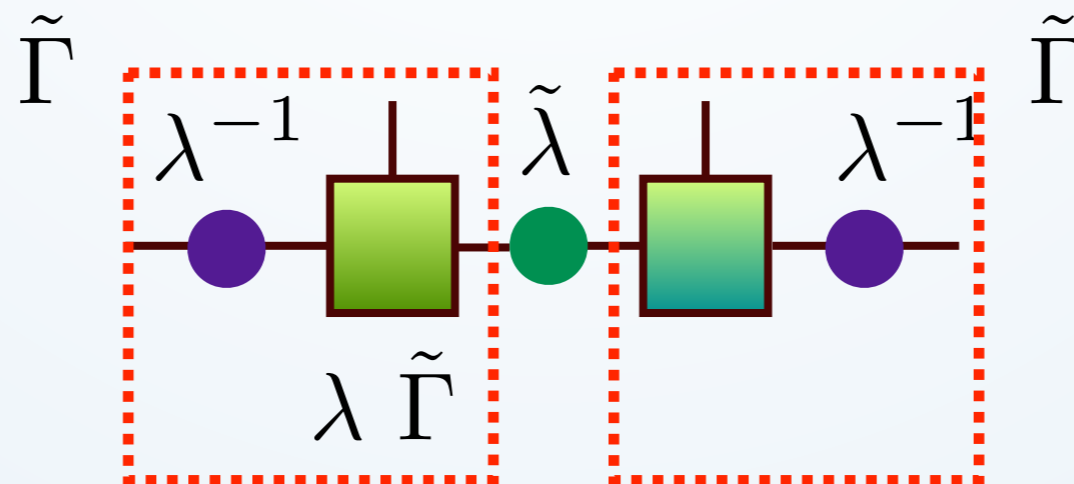
# BASIC ALGORITHMS

local truncation:TEBD



unitary gate  
 $\Rightarrow$  canonical form  
 preserved

up to truncation



also possible in  
 the TD limit

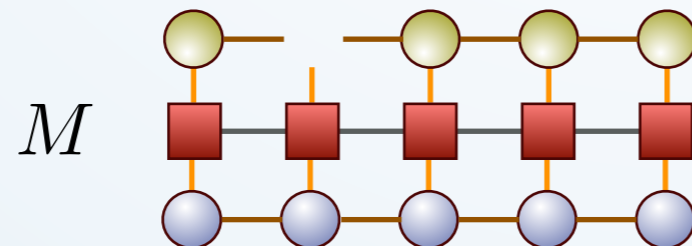
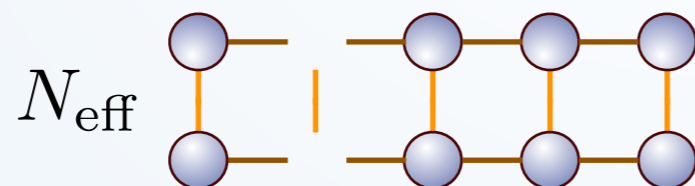
canonical form lost

# BASIC ALGORITHMS

global truncation



$$\min_{\{A\}} \|\Psi\rangle - O|\Phi_0\rangle\|^2 \longrightarrow \min_A (\bar{A}N_{\text{eff}}A - \bar{A}M - \bar{M}A + \text{const})$$



$$N_{\text{eff}}A = M$$



# BASIC ALGORITHMS

imaginary time evolution  $\Rightarrow$  ground state

$$\lim_{\tau \rightarrow \infty} e^{-\tau H} |\Phi_0\rangle \rightarrow |E_{\min}\rangle$$

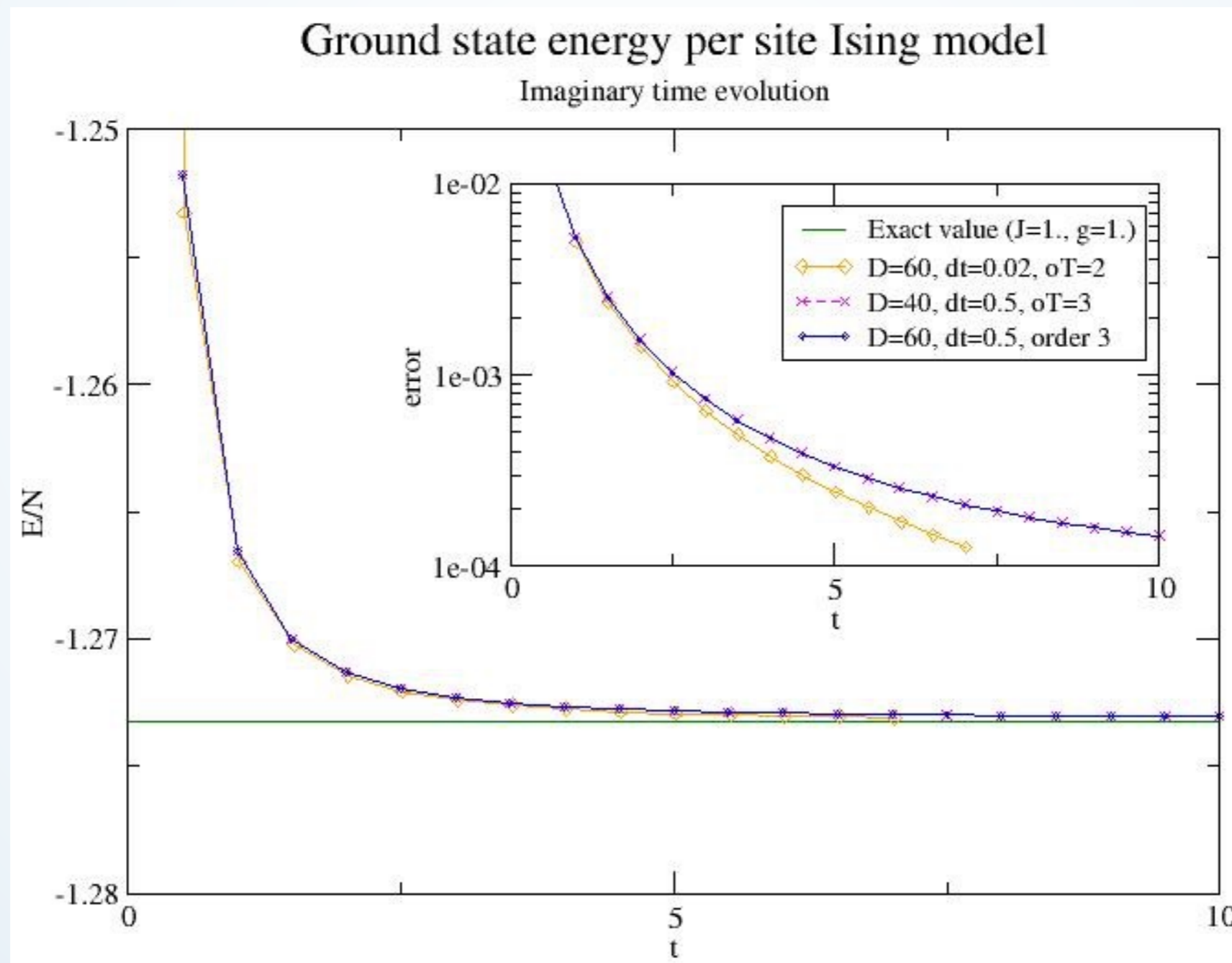
$$|\Phi_0\rangle = \sum c_n |E_n\rangle$$

$$e^{-\tau H} |\Phi_0\rangle = \sum c_n e^{-\tau E_n} |E_n\rangle$$

$$e^{-\tau H} |\Phi_0\rangle \propto c_0 |E_0\rangle + \sum_{n>0} c_n e^{-\tau(E_n - E_0)} |E_n\rangle$$

# BASIC ALGORITHMS

imaginary time evolution  $\Rightarrow$  ground state





# BASIC ALGORITHMS

simulate time evolution

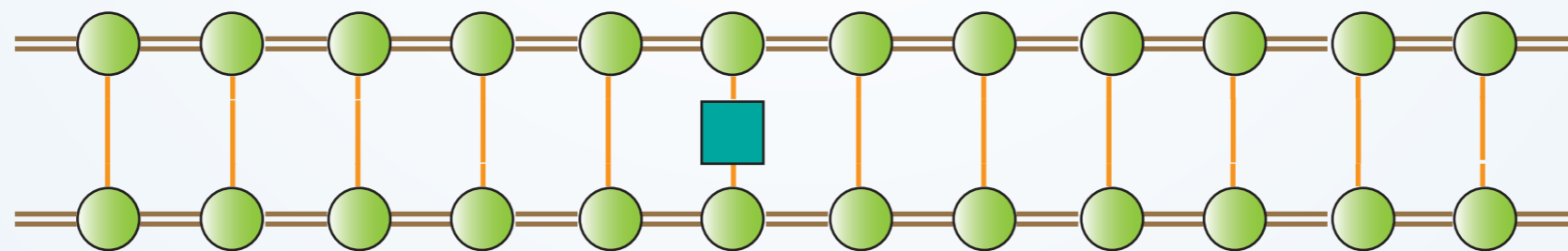
works for real and imaginary time

imaginary time for ground states,  
thermal equilibrium

but out of equilibrium entanglement can grow fast!

Osborne, PRL 2006

Schuch et al., NJP 2008



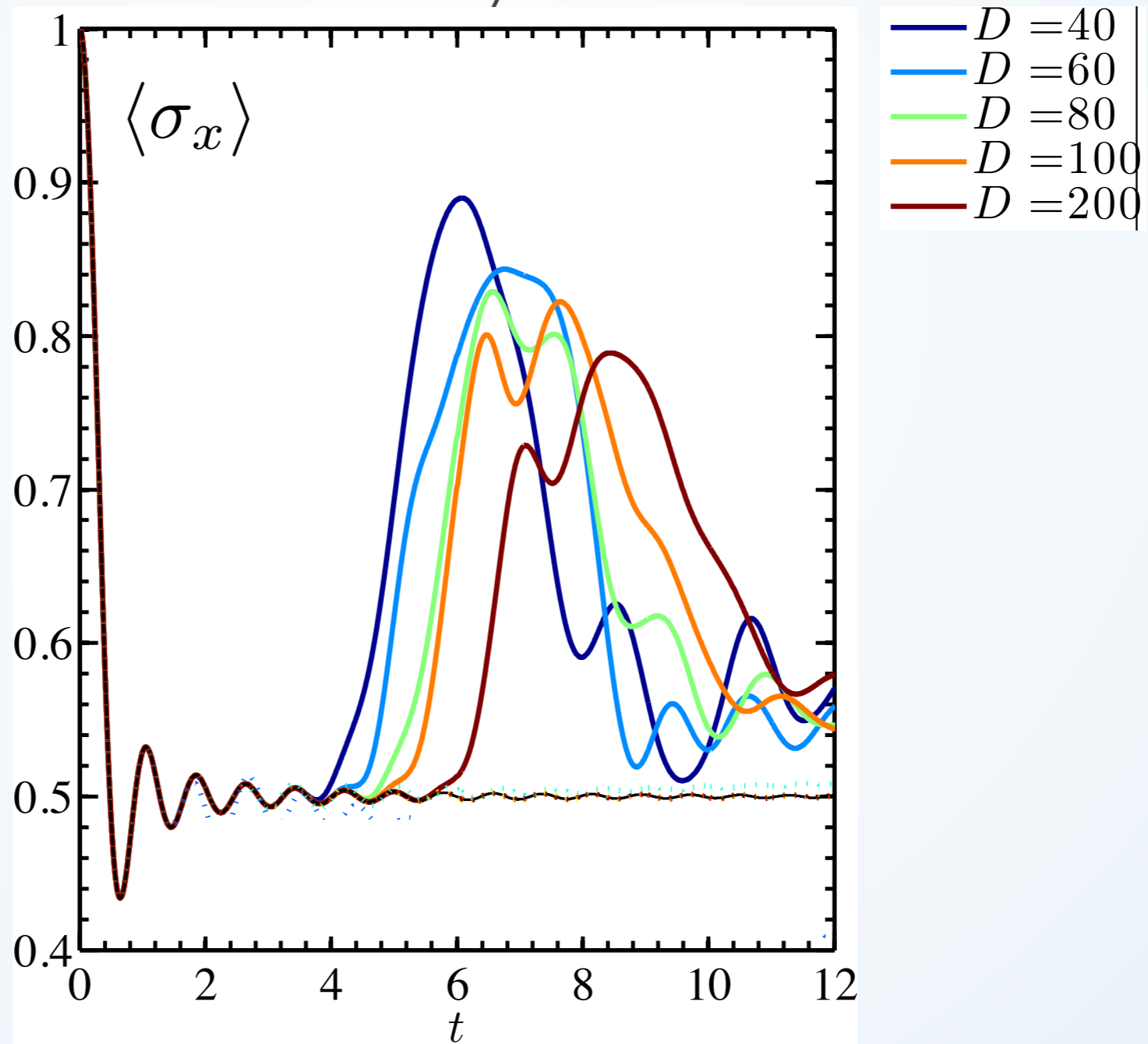
compute  
observables

TEBD  
t-DMRG



# BASIC ALGORITHMS

real time dynamics

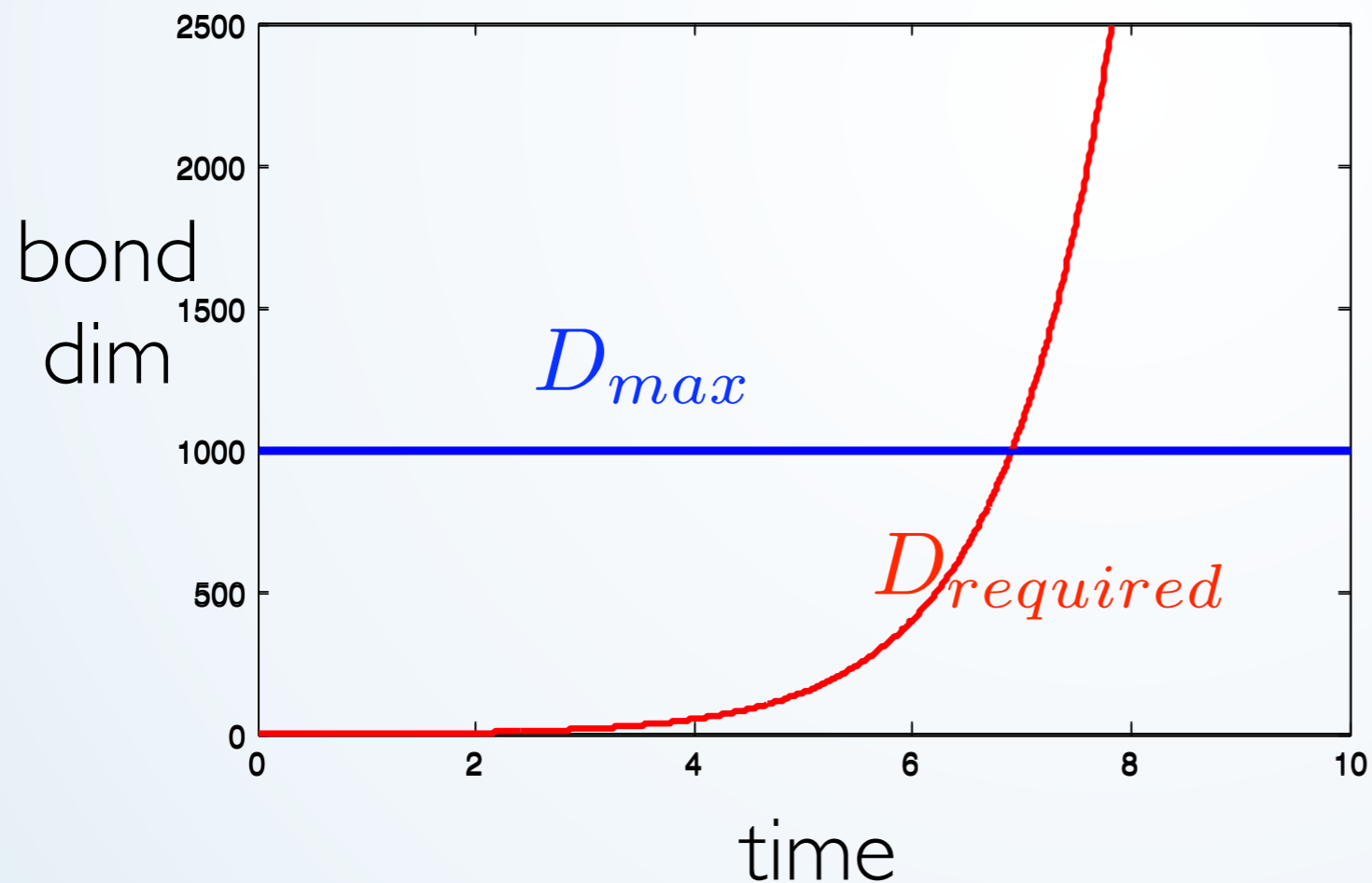


# ENTANGLEMENT AND TIME EVOLUTION

# ENTANGLEMENT GROWTH

Entropy of evolved state may grow linearly

Osborne, PRL 2006  
Schuch et al., NJP 2008



required bond for  
fixed precision

$$D \sim e^{at}$$

limits the simulation of  
out of equilibrium

many physical situations (in closed and open quantum systems) can be successfully studied!

short times, adiabatic, low energy can work well

García-Ripoll, NJP 2006

Wall, Carr NJP 2012

Paecckel et al arXiv:1901.05824

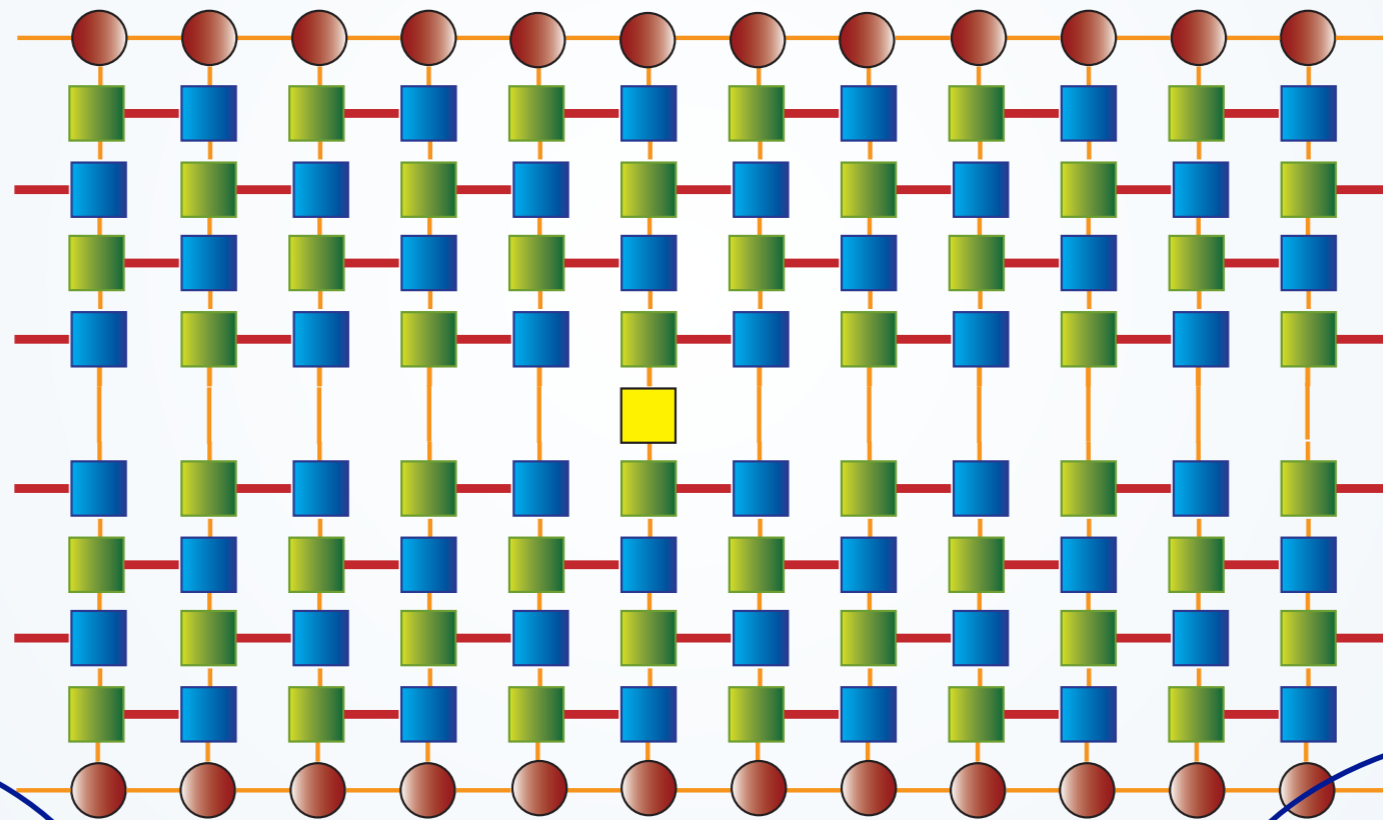
# SOME ALTERNATIVES

avoid representing the  
state as MPS

# ALTERNATIVELY...

time dependent  
observables as TN

problem is contracting  
the network



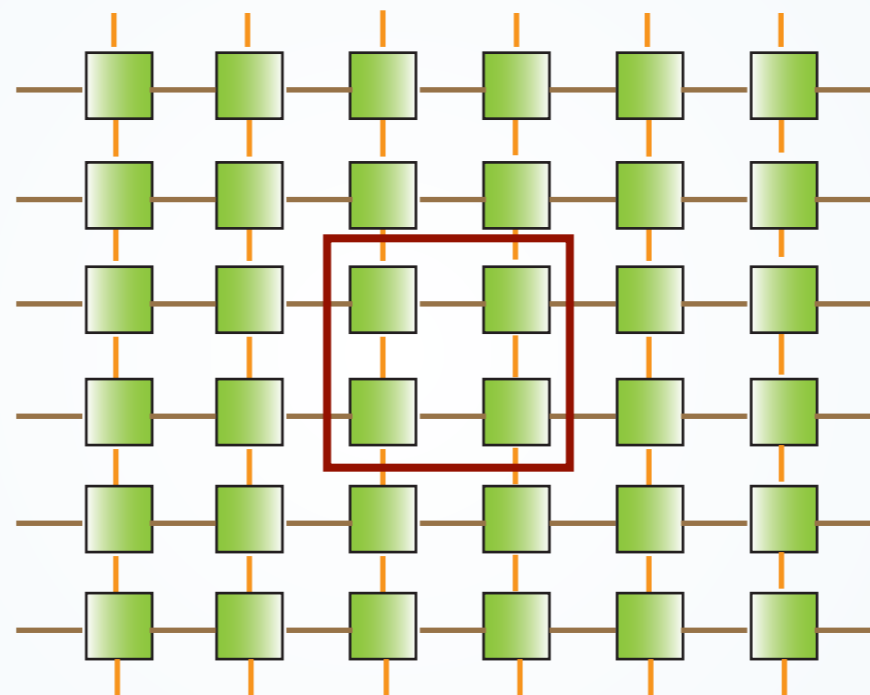
TN describe  
observables, not  
states

exact contraction  
not possible  
#P complete

key: *entanglement* in TN

tensor networks may describe partition functions (observables)

need to contract a TN

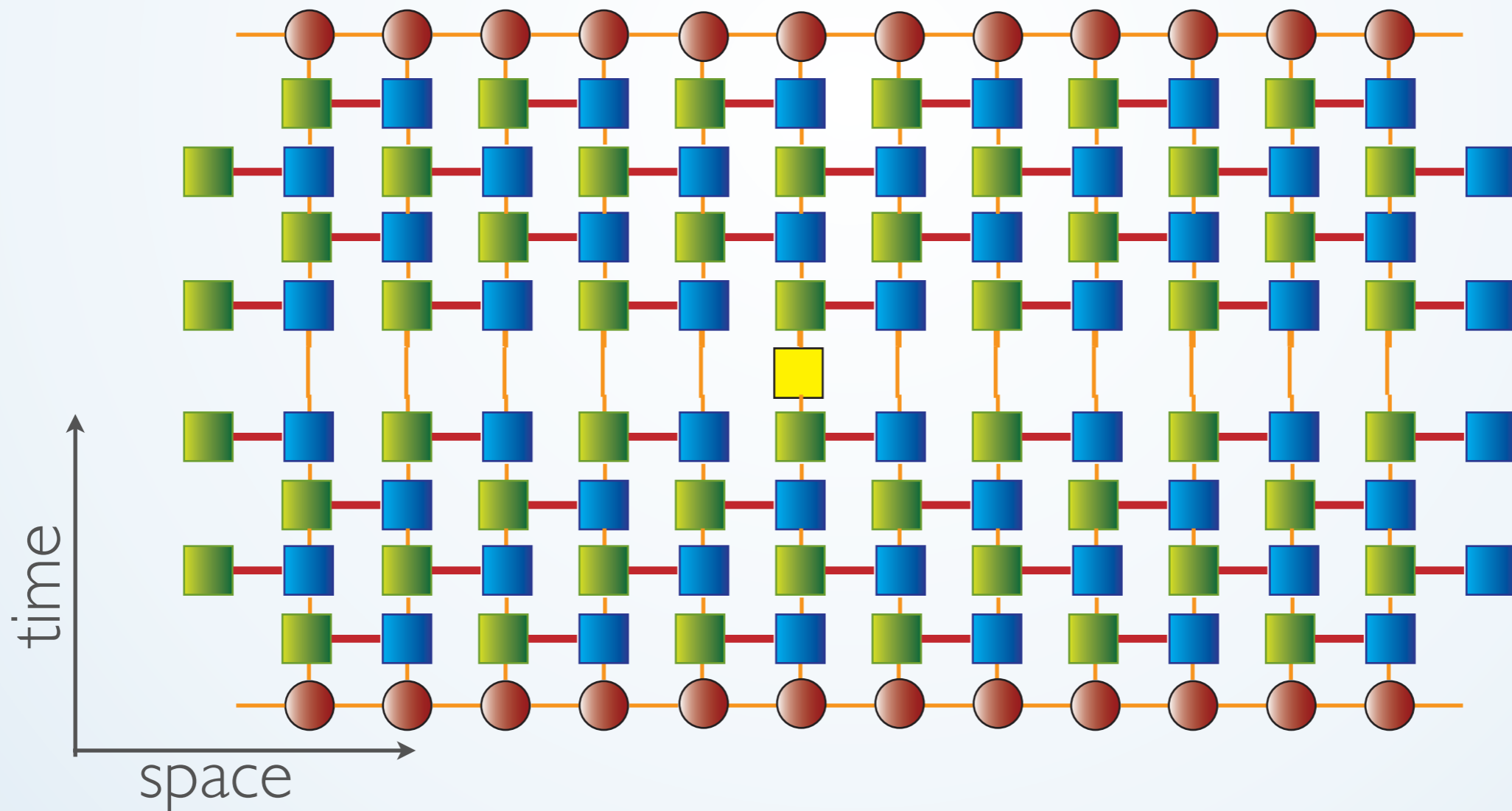


TRG approaches

Nishino, JPSJ 1995  
Levin & Wen PRL 2008  
Xie et al PRL2009; Zhao et al PRB 2010

# OBSERVABLE AS TN

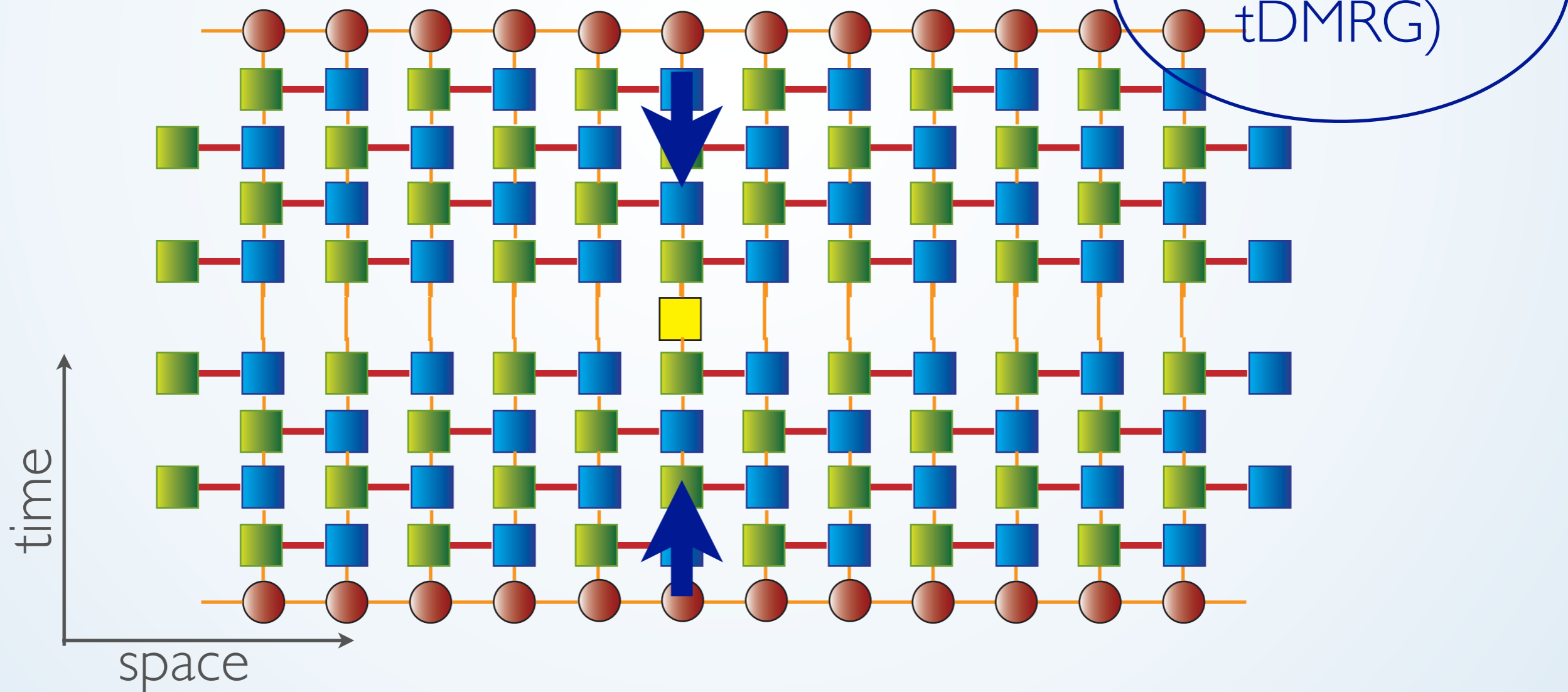
different approximate contraction strategies





# OBSERVABLE AS TN

different approximate contraction strategies

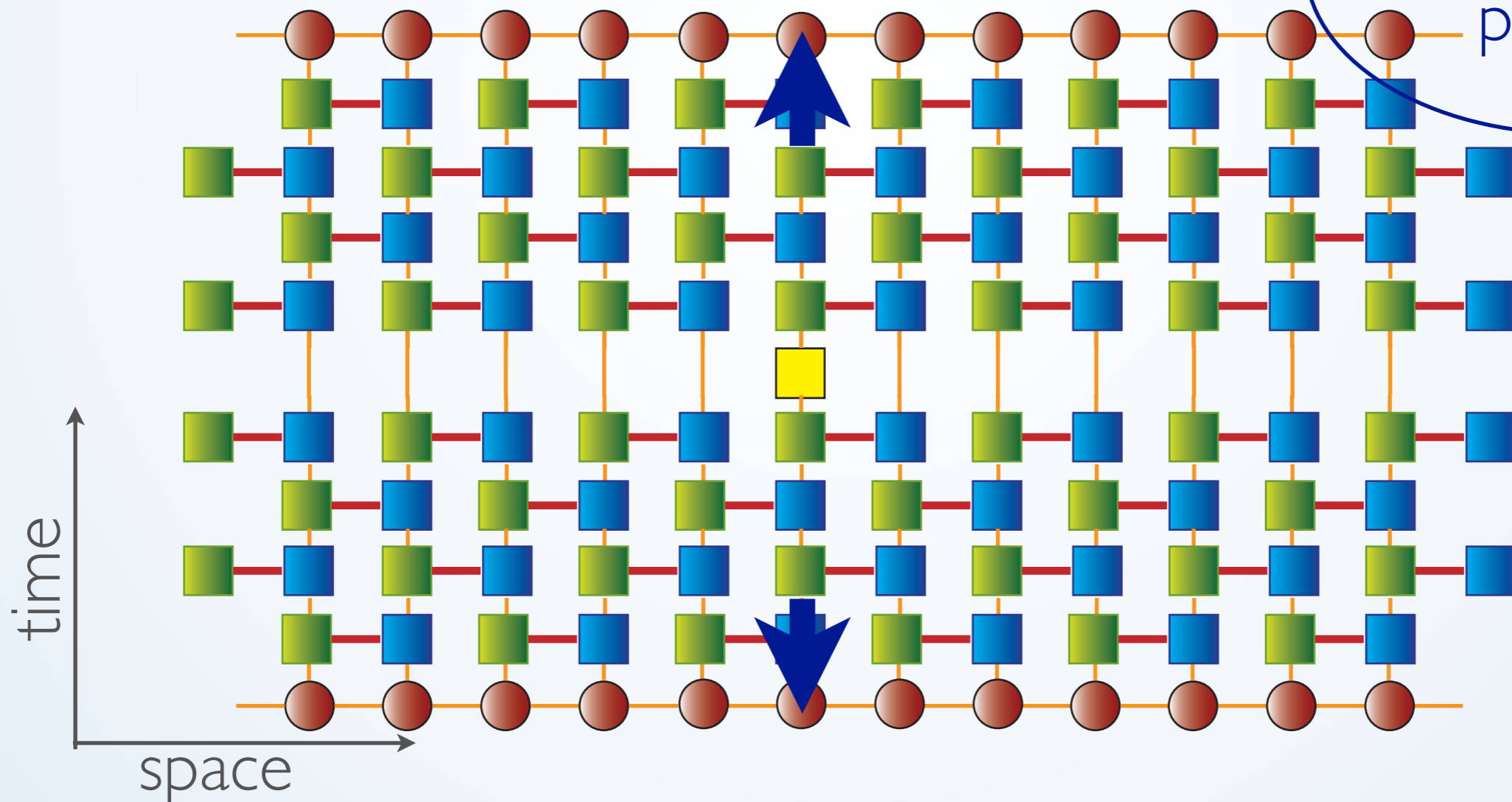


# OBSERVABLE AS TN

different approximate contraction strategies

evolved operator as  
MPO

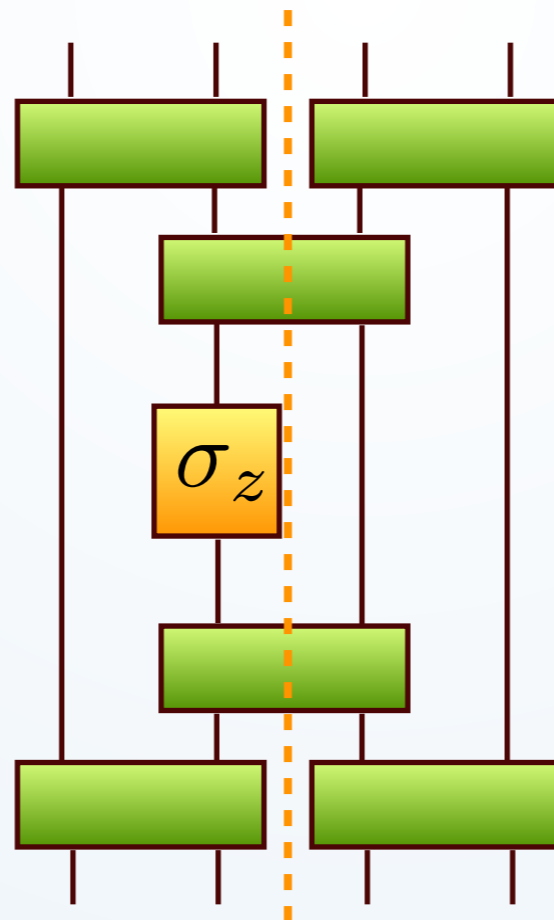
Heisenberg  
picture



# EVOLVING OPERATORS

Heisenberg picture DMRG

$$\frac{dO}{dt} = i[H, O] \quad \rightarrow \quad O(t) = e^{iHt} O(0) e^{-iHt}$$

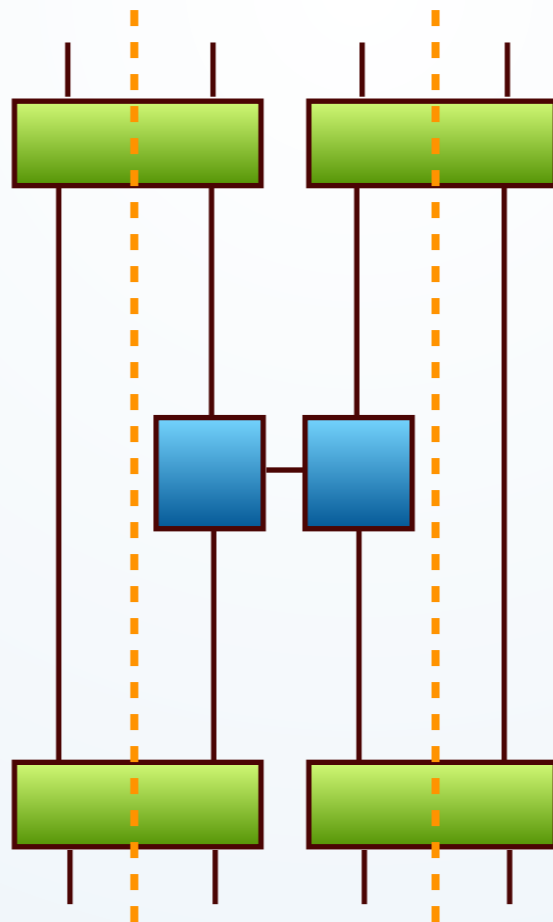


truncation as in  
TEBD

# EVOLVING OPERATORS

Heisenberg picture DMRG

$$\frac{dO}{dt} = i[H, O] \quad \rightarrow \quad O(t) = e^{iHt} O(0) e^{-iHt}$$

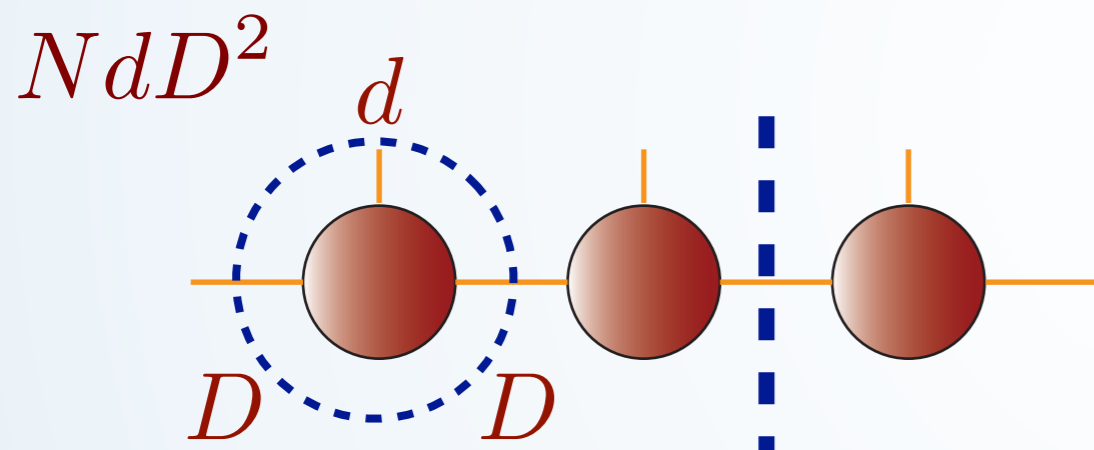


truncation as in  
TEBD

# EVOLVING OPERATORS

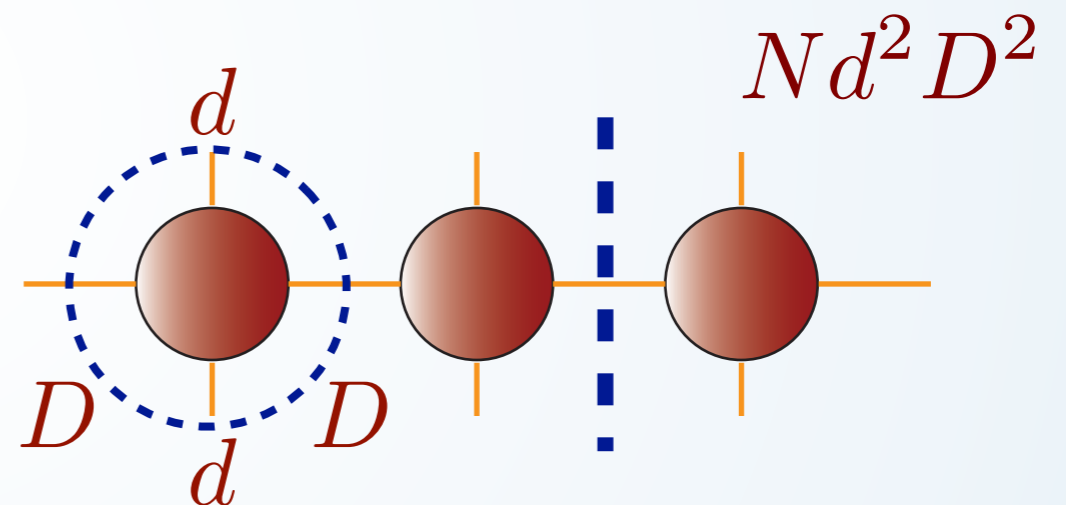
Bond dimension determines number of parameters

MPS



VS

MPO



Schmidt rank  $\rightarrow$  entanglement

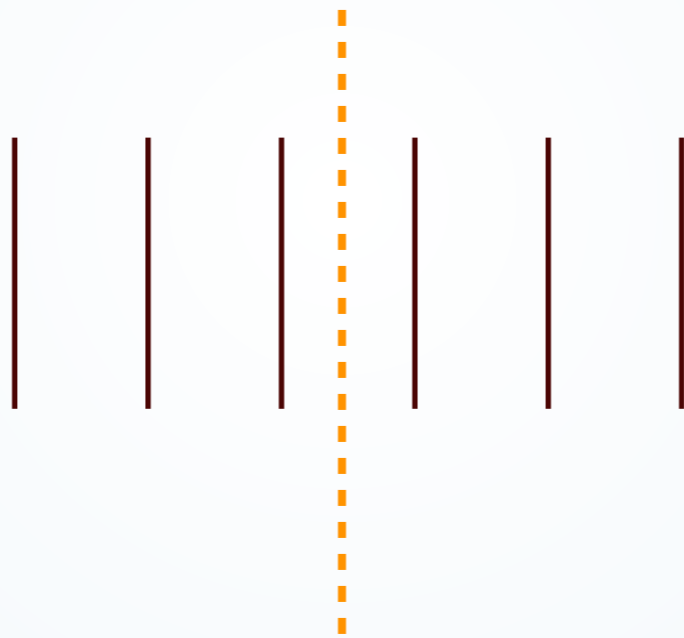
Schmidt rank in operator space  $\rightarrow$  operator space entanglement entropy

# EVOLVING OPERATORS

OSSE is not entanglement

example: identity

$$\rho = \frac{1}{d^N} \mathbb{1}^{\otimes N}$$



$$\rho_{N/2} = \frac{1}{d^{N/2}} \mathbb{1}^{\otimes N/2}$$

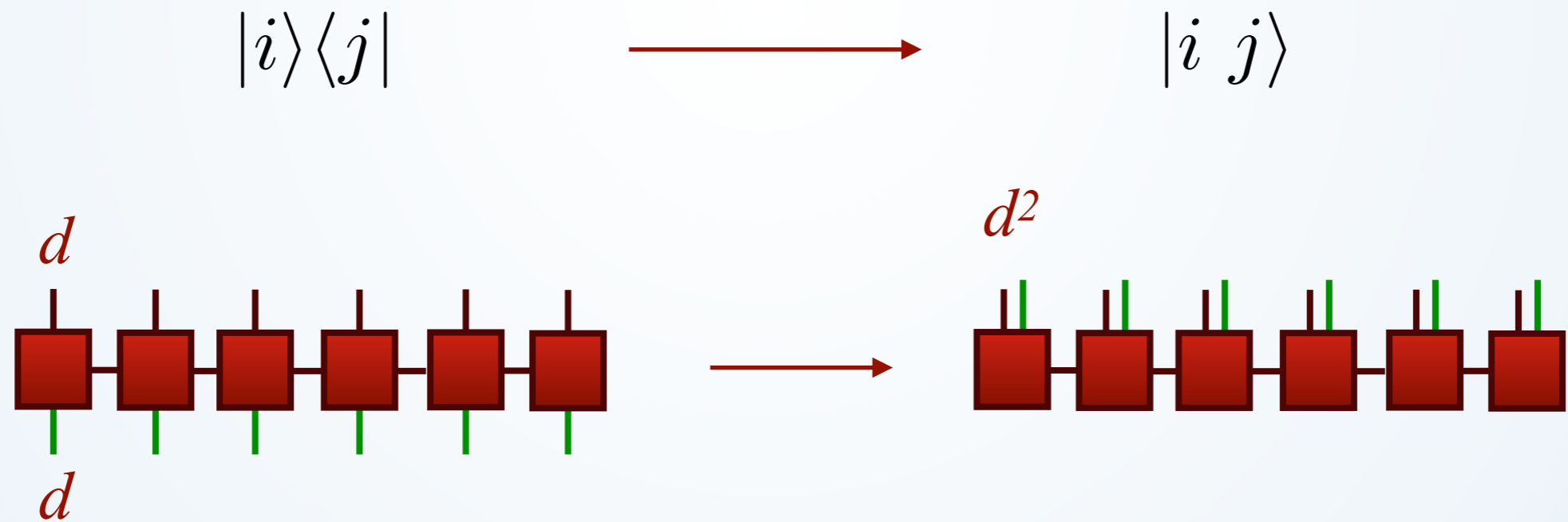
$$S(\rho_{N/2}) = \frac{N}{2} \log d$$

MPO with bond dimension  $D=1$

# EVOLVING OPERATORS

vectorization

in practice: map MPO to MPS



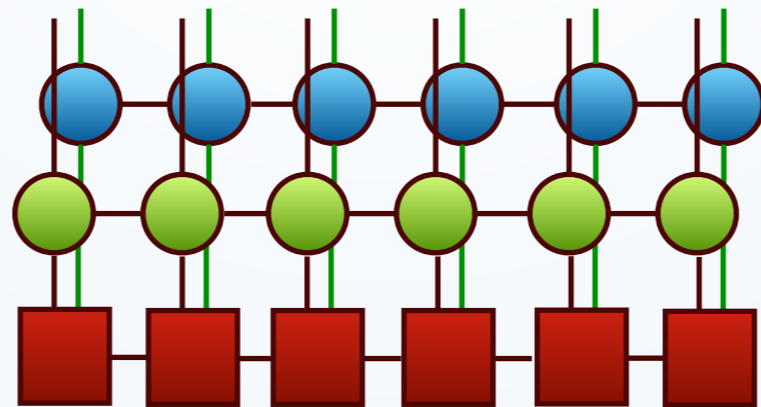
MPS with physical dimension  $d^2$

# EVOLVING OPERATORS

vectorization

$$\frac{dO}{dt} = i[H, O] \quad \rightarrow \quad \frac{d|O\rangle}{dt} = i(H \otimes \mathbb{I} - \mathbb{I} \otimes H^T)|O\rangle$$

$$|O(t)\rangle = e^{iHt} \otimes e^{-iH^T t} |O(0)\rangle$$

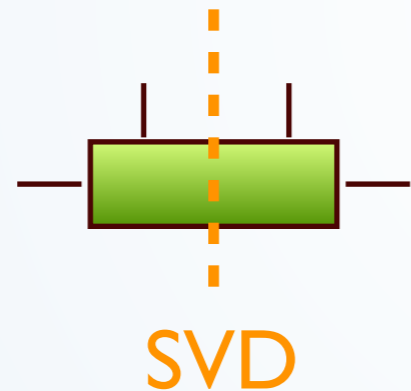




# EVOLVING OPERATORS

vectorization

truncation criterion: minimize Euclidean distance



$$\min \|\lvert \Psi \rangle - \lvert \Psi_D \rangle\|^2$$

$$\|\lvert \Psi \rangle - \lvert \Phi \rangle\|^2 < \varepsilon \quad \Rightarrow \quad \left| \langle \Psi \rvert O \lvert \Psi \rangle - \langle \Phi \rvert O \lvert \Phi \rangle \right| < 2\varepsilon \|O\|_{\text{op}}$$

useful for states: bound errors in observables

# EVOLVING OPERATORS

vectorization

what is this distance for vectorized operators?

$$O = \sum_{ij} O_{ij} |i\rangle \langle j| \quad \longrightarrow \quad |O\rangle = \sum_{ij} O_{ij} |i j\rangle$$

$$\begin{aligned} \| |O\rangle \|^2 &= \langle O|O\rangle = \sum_{ij} O_{ij}^* O_{ij} = \sum_{ij} O_{ji}^\dagger O_{ij} = \text{tr}(O^\dagger O) \\ &= \|O\|_F^2 \end{aligned}$$

Frobenius  
Hilbert-Schmidt

the relevant norm will depend on whether we approximate an operator or a state (RDM)

# EVOLVING OPERATORS

vectorization

several operator norms relevant

$$\|A\|_p := \left[ \sum_i \sigma_i(A)^p \right]^{1/p} \quad \text{Schatten norms}$$

trace norm  $\|A\|_1 = \text{tr} \sqrt{A^\dagger A}$

bound observable error in RDM

Frobenius norm  $\|A\|_2 = \sqrt{\text{tr}(A^\dagger A)}$

easiest to compute in MPO

operator norm  $\|A\|_\infty = \|A\|_{\text{op}}$

efficient to compute, but not to optimize

the relevant norm will depend on whether we approximate an operator or a state (RDM)

# EVOLVING OPERATORS

vectorization

trace norm  $\|A\|_1 = \text{tr} \sqrt{A^\dagger A}$  bound observable error in RDM

Frobenius norm  $\|A\|_2 = \sqrt{\text{tr}(A^\dagger A)}$  easiest to compute in MPO

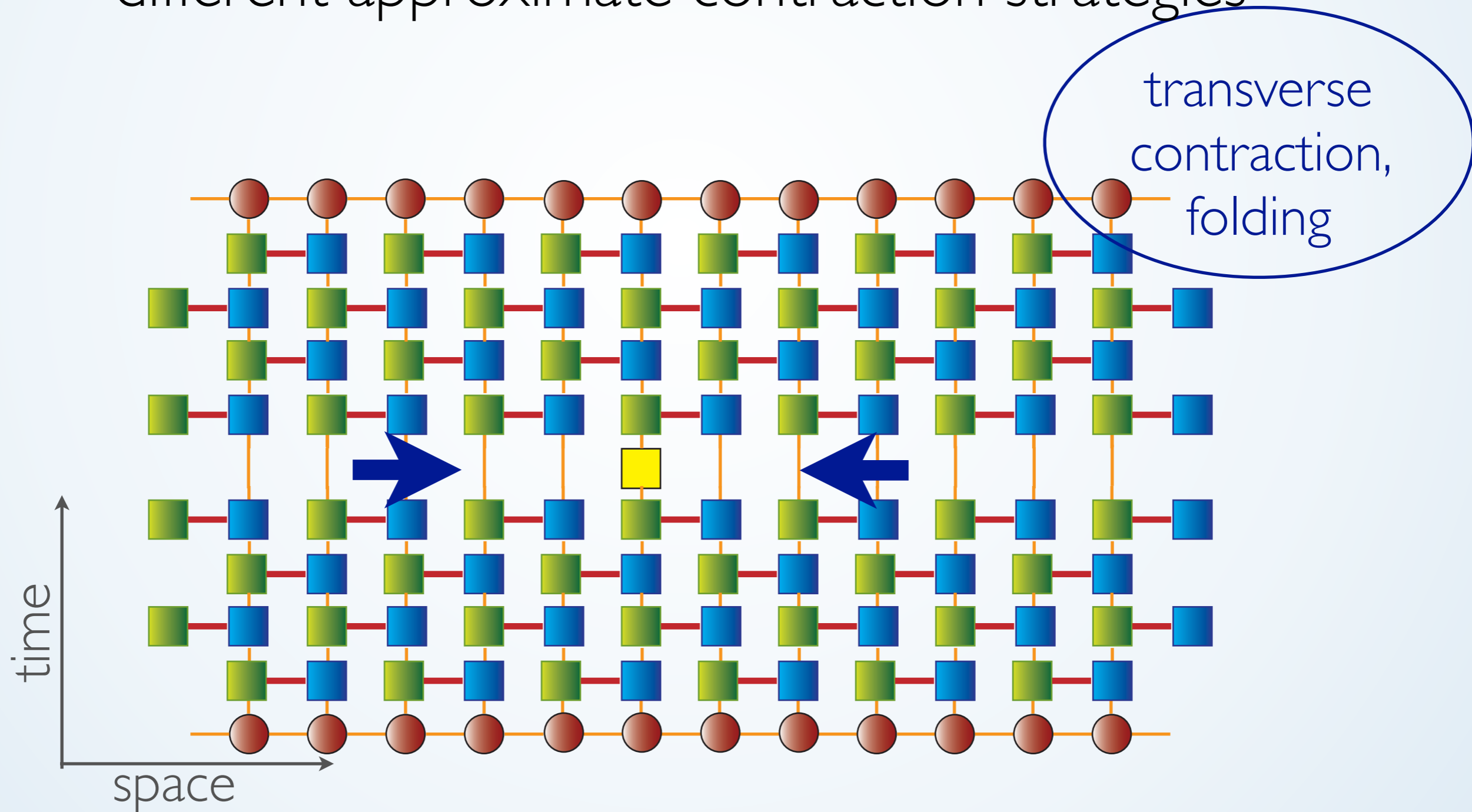
operator norm  $\|A\|_\infty = \|A\|_{\text{op}}$  efficient to compute, but not to optimize

$$\frac{1}{\sqrt{\dim \mathcal{H}}} \|A\|_1 \leq \|A\|_2 \leq \sqrt{\dim \mathcal{H}} \|A\|_1$$

the relevant norm will depend on whether we approximate an operator or a state (RDM)

# OBSERVABLE AS TN

different approximate contraction strategies



# FINITE TEMPERATURE

using these tricks for  
thermal equilibrium



# THERMAL STATES

Gibbs ensemble as imaginary time evolution

$$\rho_\beta = \frac{e^{-\beta H}}{\text{tr}(e^{-\beta H})}$$

goal: approximate as MPO

efficient!

Hastings PRB 2006  
Molnar et al PRB 2015

use Suzuki-Trotter expansion for exponential

$$e^{-\beta H} = e^{-\beta H} \mathbb{I} = \left( e^{-\frac{\beta}{M} H} \right)^M \mathbb{I}$$

# THERMAL STATES

purification natural



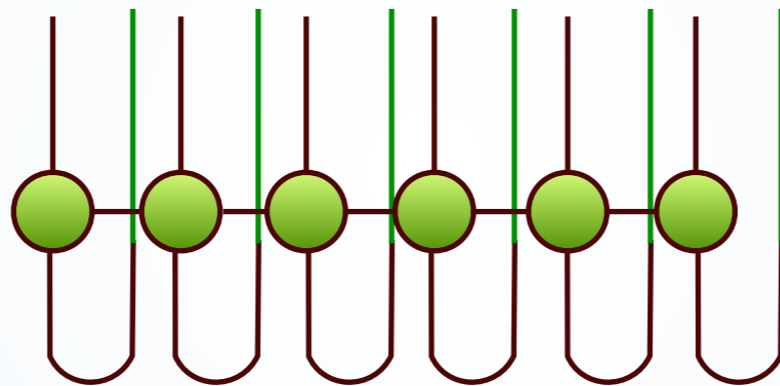
vectorize

$$e^{-\beta H} = e^{-\beta H} \mathbb{I} = \left( e^{-\frac{\beta}{M} H} \right)^M \mathbb{I}$$



# THERMAL STATES

purification natural



vectorize

$$e^{-\beta H} = e^{-\beta H_{\mathbb{I}}} = \left( e^{-\frac{\beta}{M} H} \right)^M_{\mathbb{I}}$$

# THERMAL STATES

purification  $\equiv$  thermofield double state

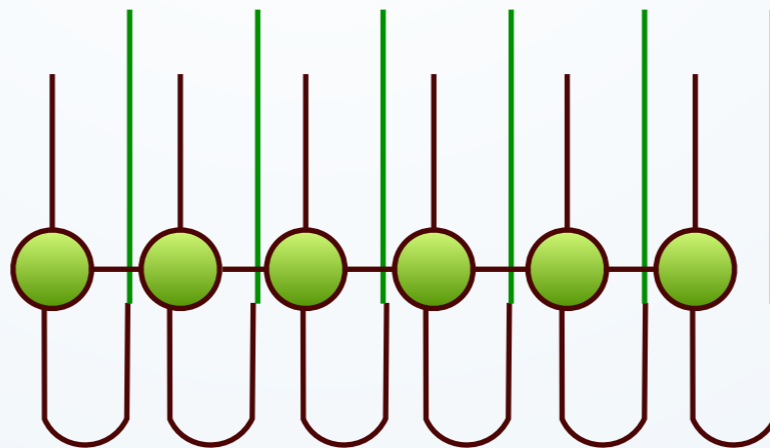
$$|\Psi_\beta\rangle = \sum_n e^{-\beta E_n/2} |E_n\rangle_S |E_n\rangle_{S'}$$

↑ system      ← copy

$$\rho(\beta) \propto \text{tr}_{S'} (|\Psi_\beta\rangle\langle\Psi_\beta|)$$

$$= e^{-\beta H_S/2} \otimes \mathbb{I}_{S'} \sum_n |E_n\rangle_S |E_n\rangle_{S'}$$

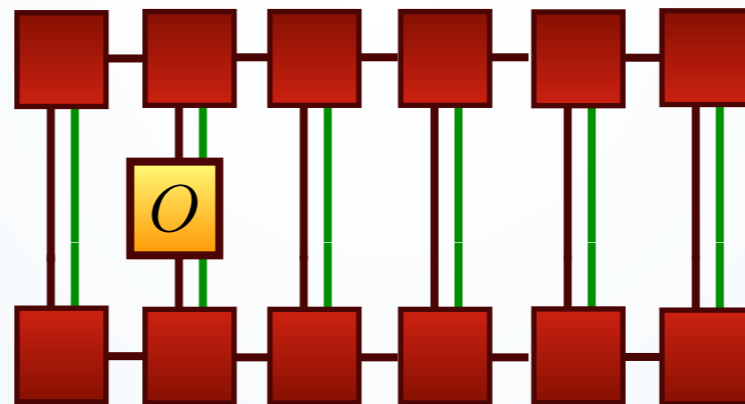
⏟ maximally entangled state



# THERMAL STATES

expectation values

$$O(\beta) = \text{tr} (O \rho_\beta) = \frac{\langle \Psi_\beta | O_S | \Psi_\beta \rangle}{\langle \Psi_\beta | \Psi_\beta \rangle}$$



combining real time evolution can compute thermal  
response functions

Barthel, NJP 2013

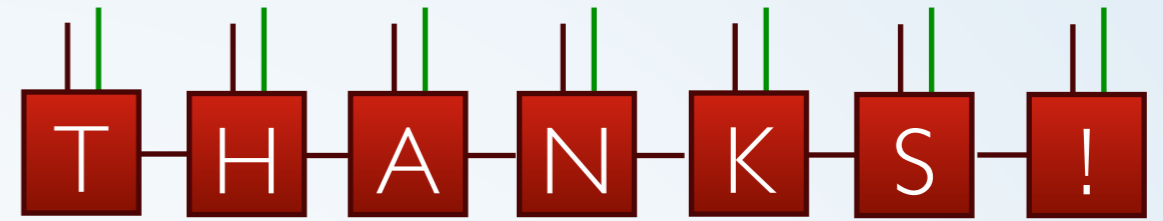
alternative method: METTS [White, PRL 2009](#)

[Binder, Barthel, PRB 2015](#)

NOTES:



TUTORIAL:



Renormalization and tensor product states in spin chains and lattices, J. I. Cirac, F. Verstraete, J. Phys. A: Math. Theor. 42, 504004 (2009), [arXiv:0910.1130](https://arxiv.org/abs/0910.1130)

The density-matrix renormalization group in the age of matrix product states  
Ulrich Schollwöck, Annals of Physics 326, 96 (2011), [arXiv:1008.3477](https://arxiv.org/abs/1008.3477)

Matrix Product States, Projected Entangled Pair States, and variational renormalization group methods for quantum spin systems, F. Verstraete, J.I. Cirac, V. Murg, Adv. Phys. 57,143 (2008), [arXiv:0907.2796](https://arxiv.org/abs/0907.2796)

A Practical Introduction to Tensor Networks: Matrix Product States and Projected Entangled Pair States, Roman Orús, Annals of Physics 349 (2014) 117, [arXiv:1306.2164](https://arxiv.org/abs/1306.2164)

Hand-waving and Interpretive Dance: An Introductory Course on Tensor Networks, Jacob C. Bridgeman, Christopher T. Chubb, J. Phys. A: Math. Theor. 50 223001 (2017), [arXiv:1603.03039](https://arxiv.org/abs/1603.03039)

The Tensor Networks Anthology: Simulation techniques for many-body quantum lattice systems, P. Silvi et al, SciPost Phys. Lect. Notes 8 (2019), [arXiv:1710.03733](https://arxiv.org/abs/1710.03733)

Introduction to Tensor Network Methods: Numerical simulations of low-dimensional many-body quantum systems, S. Montangero, Springer, 2018.



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