Simulation infrastructure for optimisation

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Science and Technology Facilities Council

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Future upgrades

- Focus on the future
 - Upgrade 1b (a.k.a. LS3 Enhancements)
 - Upgrade 2
- For Upgrade 1b, focus on Sim11 for now
 - Build on the DD4Hep Run 3 detector
 - For Boole, some parts of this are still WIP
 - Latest updates in Simulation meeting <u>yesterday</u>
- For Upgrade 2, more changes expected
 - Should use the DD4Hep framework though



(a) Gauss (Sim10) current dependencies



(b) Gauss-on-Gaussino (Sim11) dependencies

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Gauss Foguration Geant4 Gaudi

Gaussino <u>documentation</u> Gauss-on-Gaussino <u>documentation</u>



⁽b) Gauss-on-Gaussino (Sim11) dependencies

Workflow reminder, Boole/Reco



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Workflow reminder, Boole/Reco

• Would like a lightweight digitisation for future upgrade studies



- Implement into Gauss, lightweight intermediate layer or start of reconstruction?
- To run stand alone or in a hybrid Boole to include full digitisation where available

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Versioning of detector/conditions

- Need to support all of the Run 3, Upgrade 1b and Upgrade 2 detectors
 - Upgrade 1b builds on the Run 3 setup
 - Upgrade 2 more a complete change
- <u>Slides</u> from Ben in the future upgrade simulation meeting
 - First preparations and scaffolding underway
 - Need to make sure what is implemented doesn't clash elsewhere
 - Ensure it is kept in sync with Run 3 geometry and detector class updates when relevant
 - Further discussions and trial implementations should prove valuable

Coherent approach

- Clear we need to do our best to support stand-alone studies
 - Some things in place, happy to include your developments too!
- Be mindful of different timescales involved
 - Upgrade 1b/LS3 enhancements are on a shorter timescale
- Important to also have a more combined/full simulation
 - Must be kept in mind as we move towards scoping document
 - E.g. tracking system comprised of several sub-detectors
 - Simulation meetings the forum for this



Fast simulation

- Gaussino provides infrastructure for fast simulations
 - Can interface with libraries such as Geant4 and machine learning methods
 - All in a coherent and robust way
 - More details in Michal's talk from December LHCb week parallel
- Effort already quite advanced (and appreciated)!

Model	Generation	Decay	Propagation	Status in G-on-G
ReDecay	\bigcirc	\bigcirc	\bigcirc	done
ParticleGun	\bigcirc	\bigcirc	\bigcirc	done
SplitSim	\bigcirc	$\boldsymbol{\otimes}$	\bigcirc	done
RICHless	8	\mathbf{S}	\bigcirc	under tests
TrackerOnly	8	\mathbf{S}	\bigcirc	under tests
Lamarr	8	\mathbf{S}	\bigcirc	(NEW) in progress
Point library	8	\mathbf{S}	\bigcirc	(NEW) in progress
GANs	8	8	\bigcirc	(NEW) in progress

Test beams

- Simulation for test beam programmes can be implemented in Gaussino
 - Geometry can be included in python/GMDL/DD4HEP
 - Very basic <u>example</u> in the Gaussino documentation



```
# adding external detectors
from Configurables import ExternalDetectorEmbedder("Testing")
from GaudiKernel.SystemOfUnits import m
from Gaudi.Configuration import DEBUG
external.Shapes = {
    "MyCube": {
        "Type": "Cuboid",
        "xSize": 1. * m,
        "ySize": 1. * m,
        "zSize": 1. * m,
        "OutputLevel": DEBUG,
        },
}
```

Write to GDML
SimPhase().ExportGDML = {
 "GDMLFileName": "ExternalCube.gdml",
 "GDMLFileNameOverwrite": True,
 "GDMLExportEnergyCuts": True,
 "GDMLExportSD": True,

Tutorial from Michal on Gaussino and Gauss-on-Gaussino at LHCb week (<u>talk</u>)

Parallel Geometries

- Nice feature of Gaussino to compare different options at the same time
 - Compare materials, layouts etc
- Useful for custom physics
 - E.g. replace a part of the detector with a parallel volume that is used to do the custom (aka fast) simulation
- For more please see <u>here</u> and <u>here</u>



Parallel Geometries

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 - Compare materia
- Useful for custon
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- For more please



Figure 5: An example of a minimum bias event simulated for the Run3 beam conditions and detector geometry using the current GAUSS framework. An external plane-like detector that collects information about traversing particles is depicted with the red line.



Pileup and spillover

- Areas to start thinking about
 - Pileup number of PVs in each bunch crossing
 - Spillover effects from interactions in previous/future bunch crossing
- Why do we need to think about it?
 - Expecting pileup of around 40-50 interactions per bunch crossing!
 - Not feasible to just carry on as we are (no factor 10 in CPU pledges nor speed)
- May require a variety of implementations
 - See Gloria's talk on Friday for a few more thoughts on this topic

Conclusion

- Lots going on, but lots more to do
 - Need inputs from the detectors to finalise the Run 3 Sim11, for Boole especially
- Gaussino and Gauss(-on-Gaussino) under active development
 - Ask on mattermost if you need help running latest versions (after checking the documentation!)
 - Should be ready for some future upgrade studies
- Get in touch and let us know your needs
 - Also let us know if you have standalone code of general interest to include

• See Gloria's talk on Friday morning for more details



Mattermost channelsGaussino

- Simulation
- Geometry Validation